

EFFECTIVE CODE REVIEW



DAVE LIDDAMENT

Dave Liddament

@daveliddament

Lamp Bristol



15+ years software development (PHP, Java, Python, C)

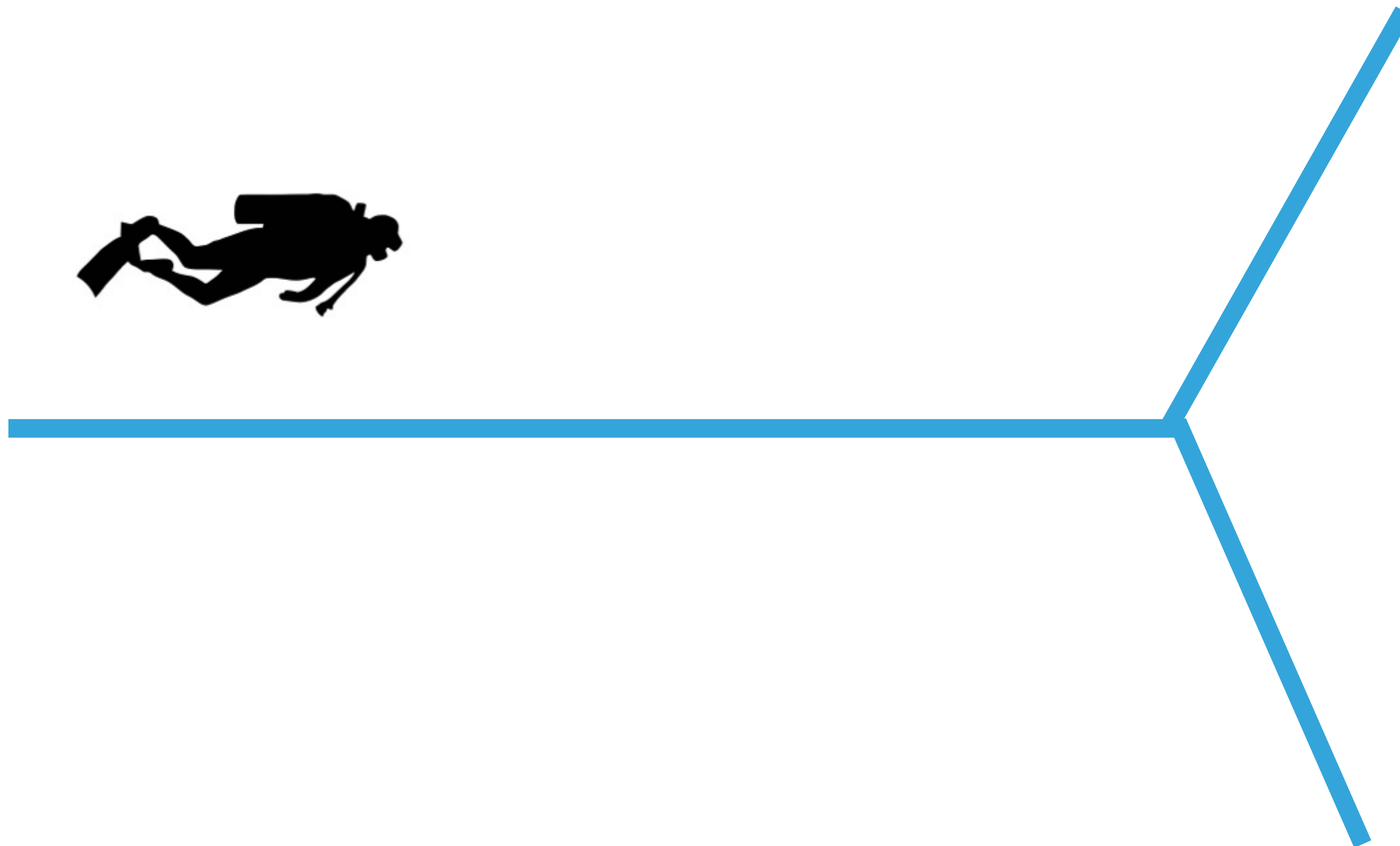
Organise PHP-SW user group and Bristol PHP Training

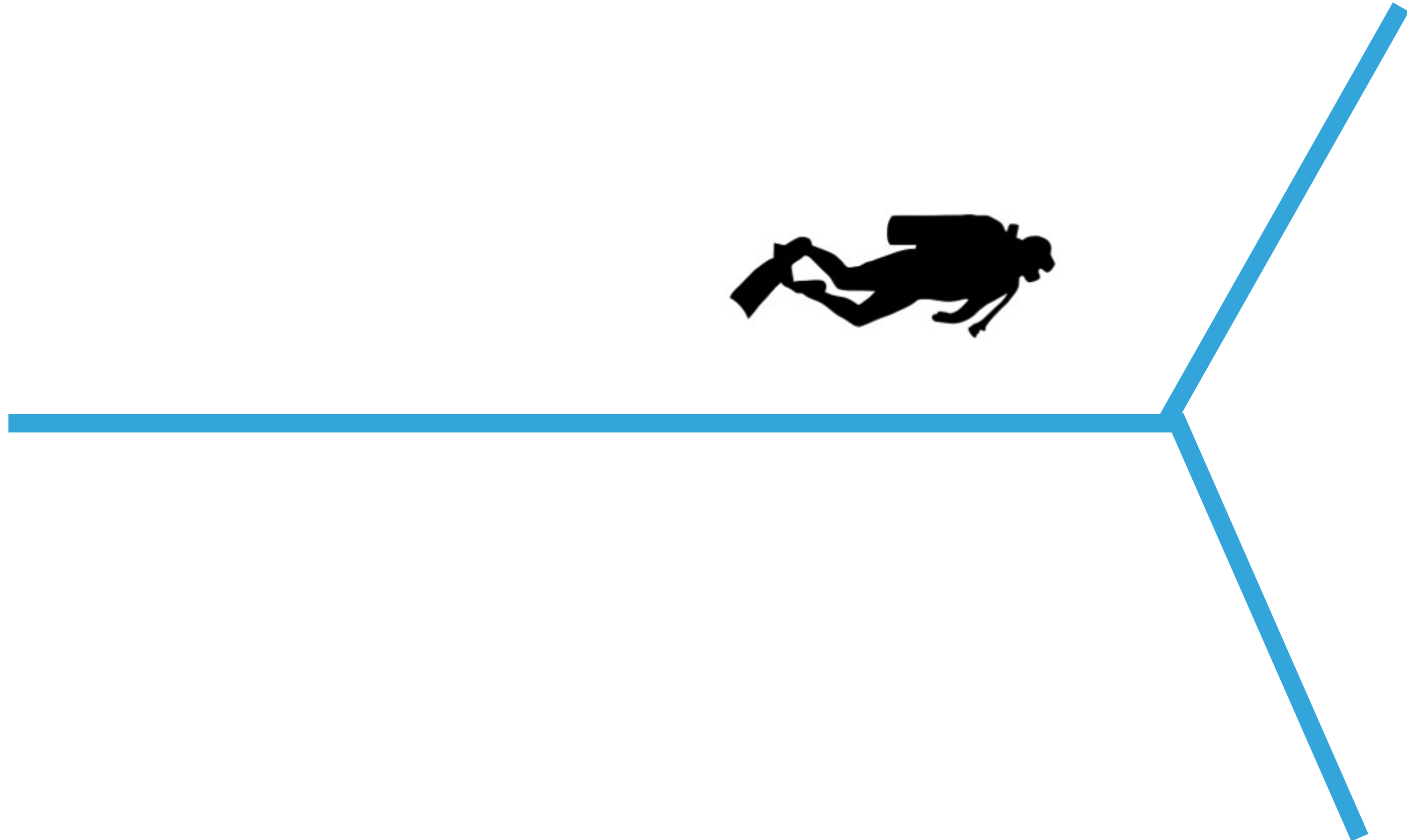


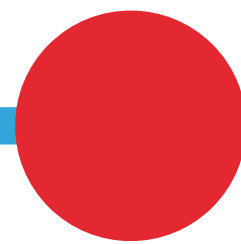


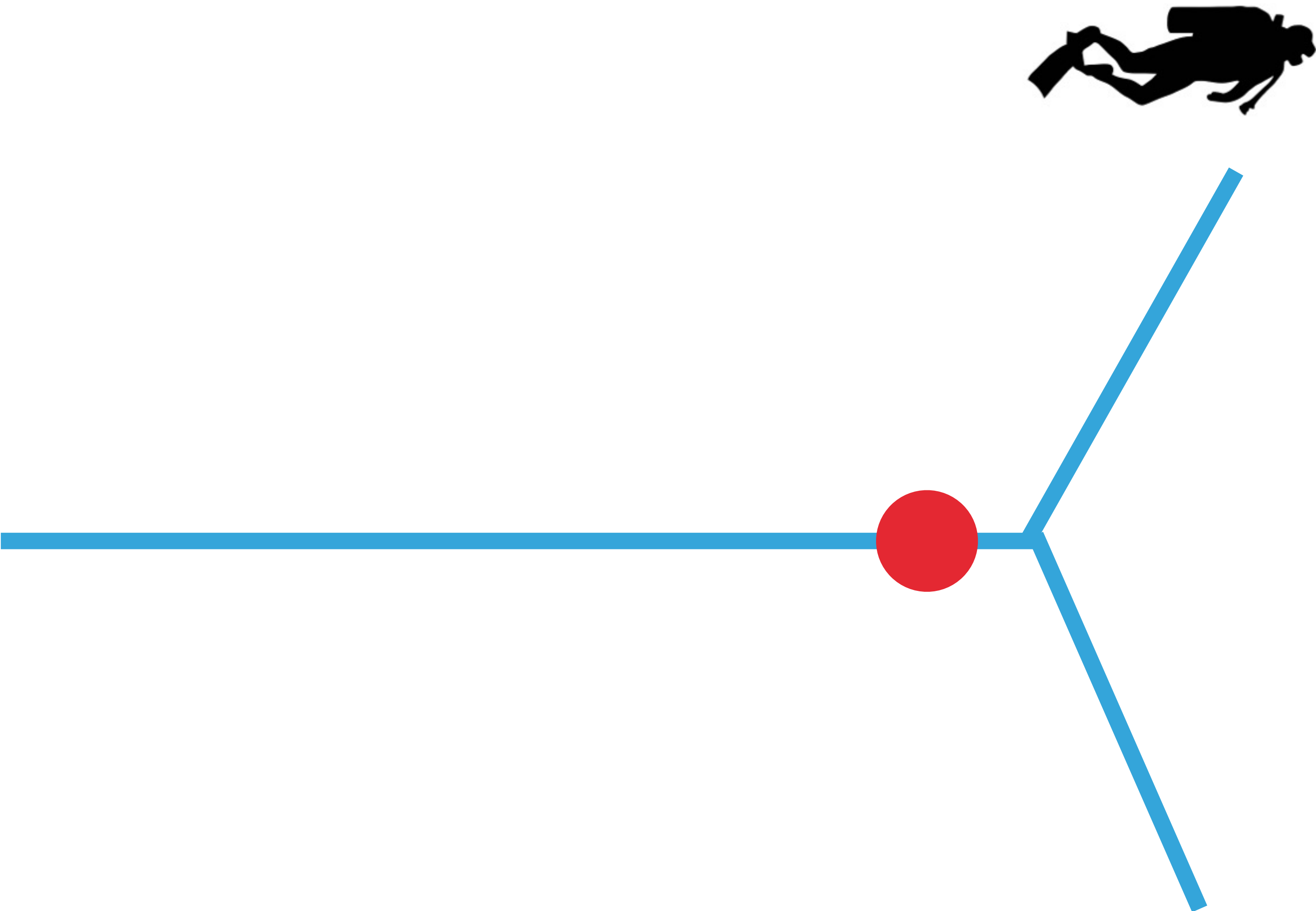


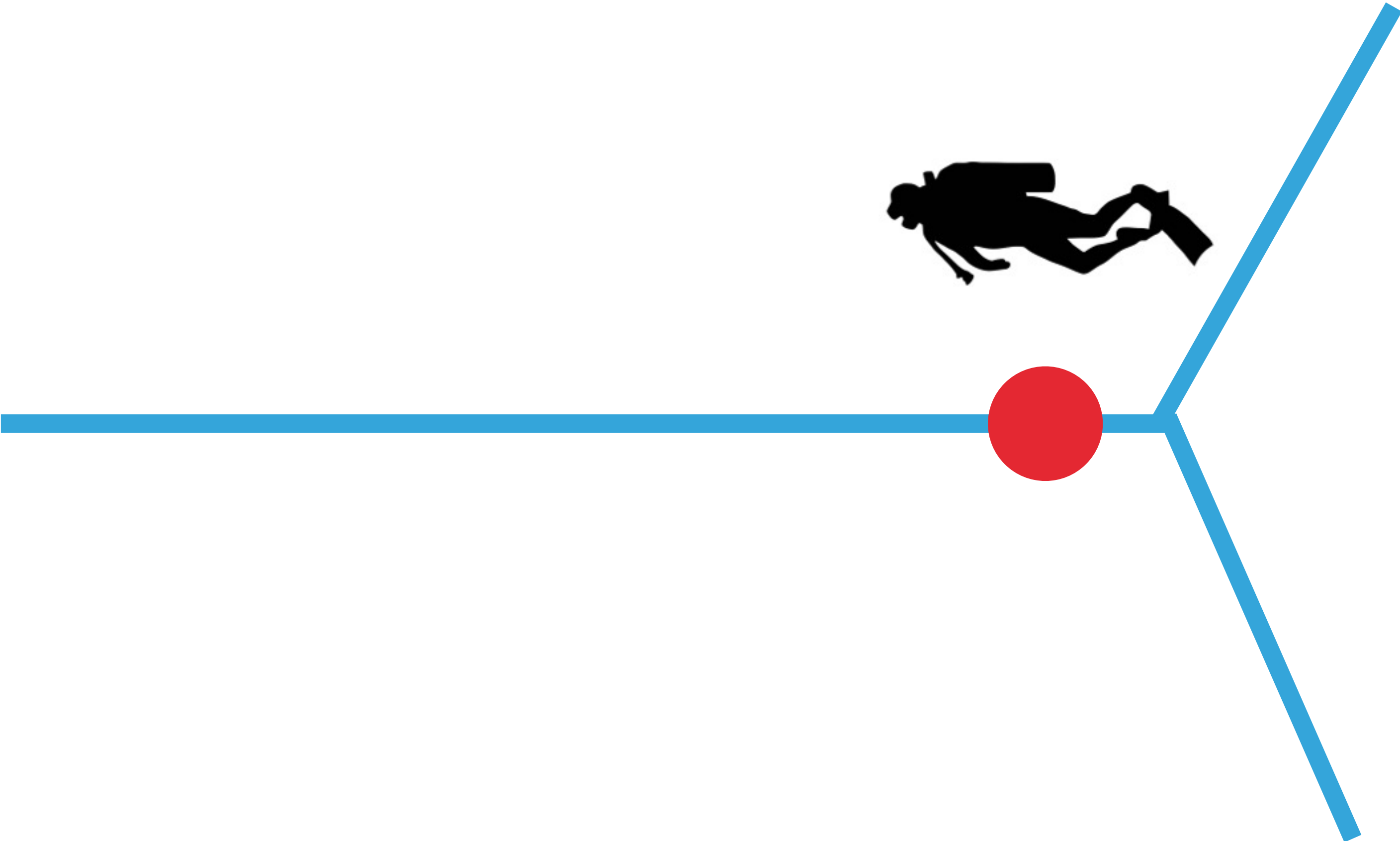


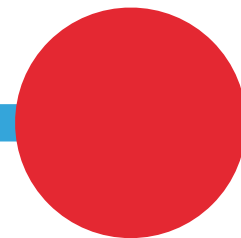


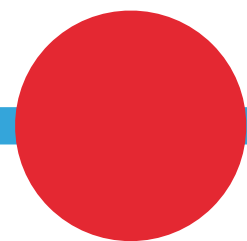




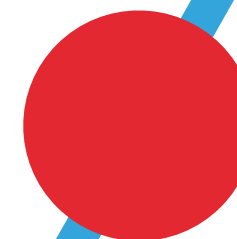


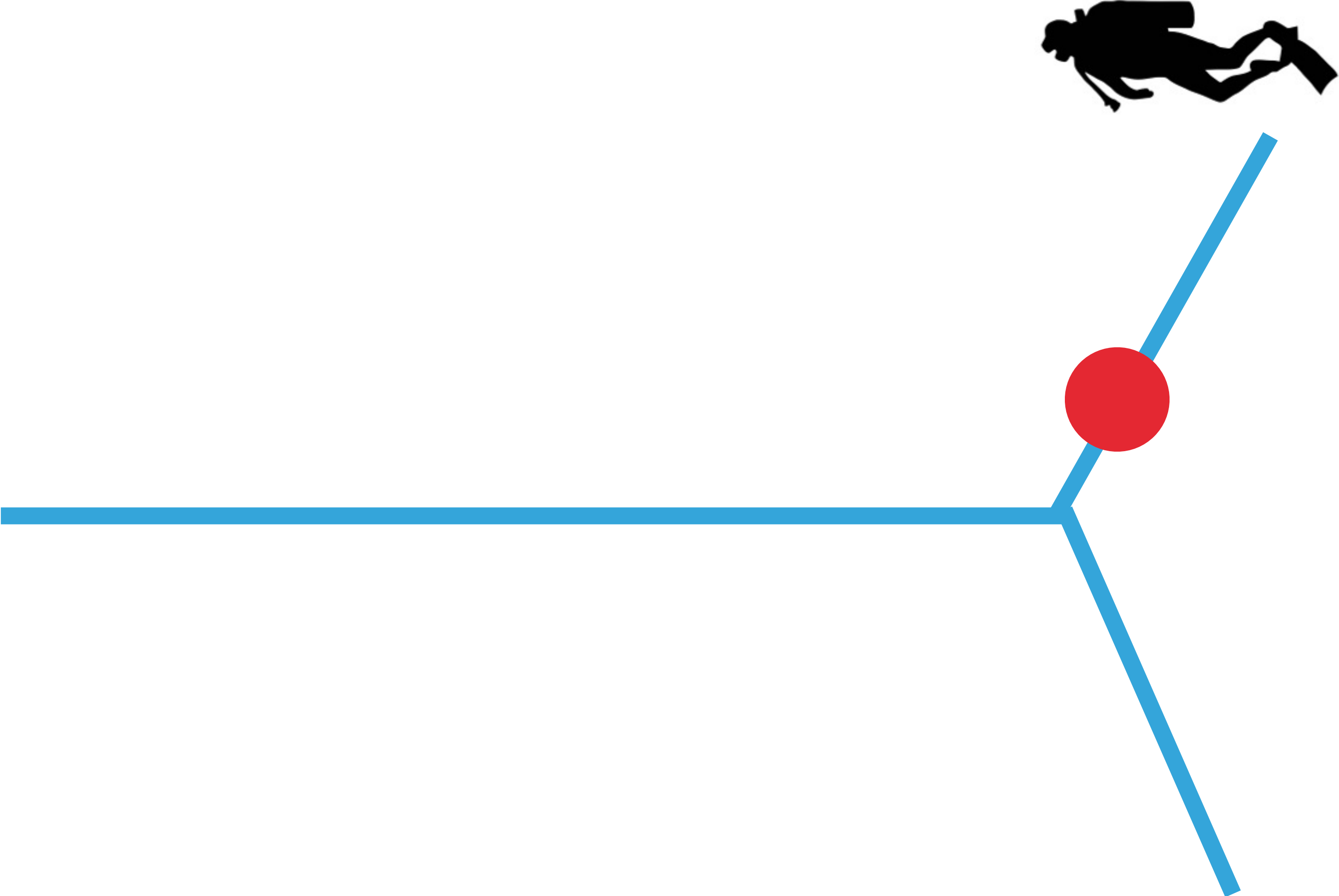


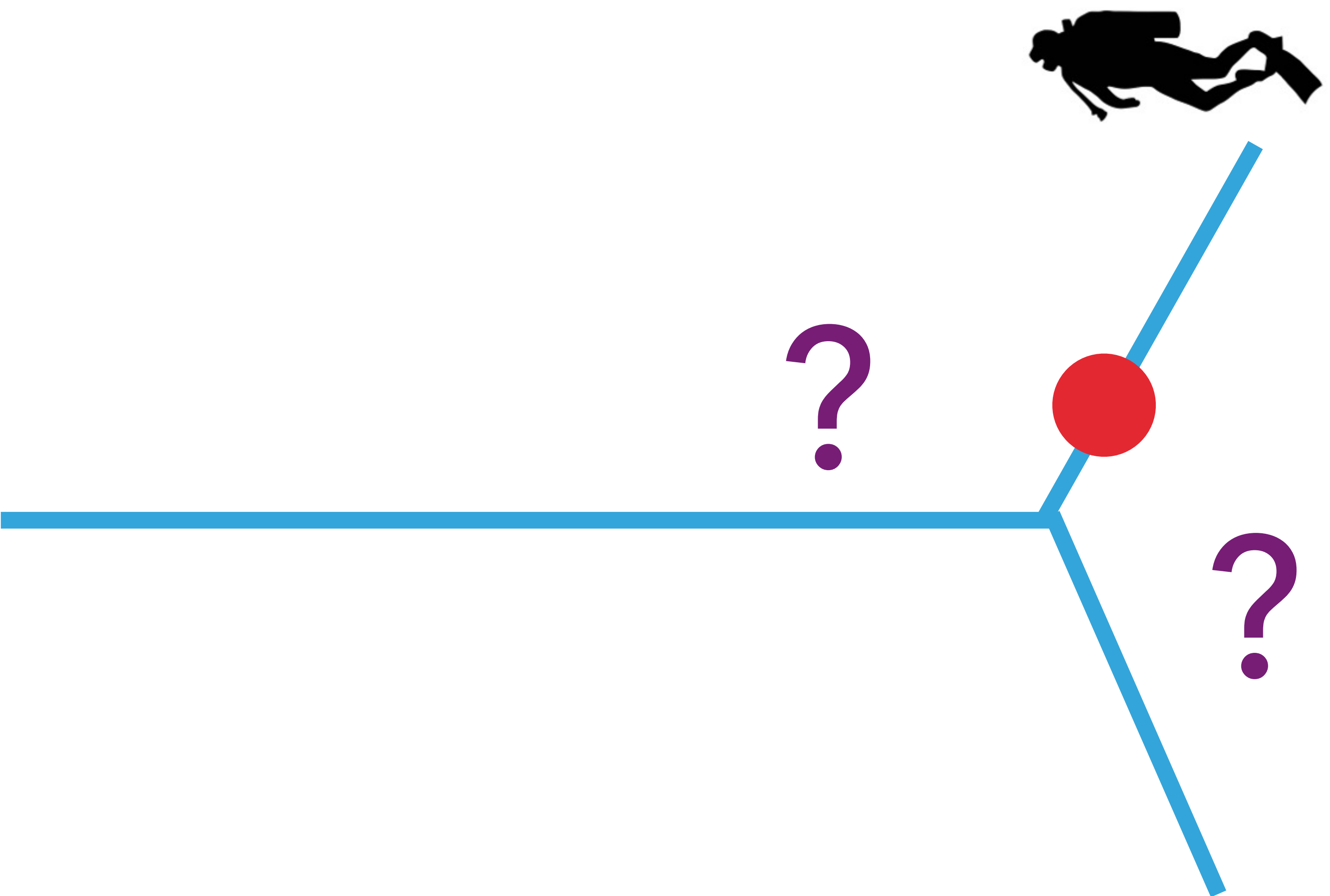






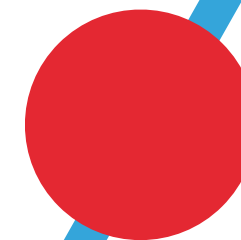






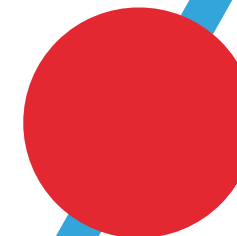


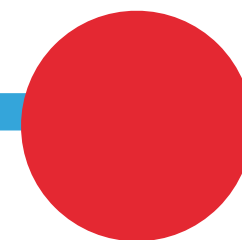
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?







WHAT DID WE LEARN?

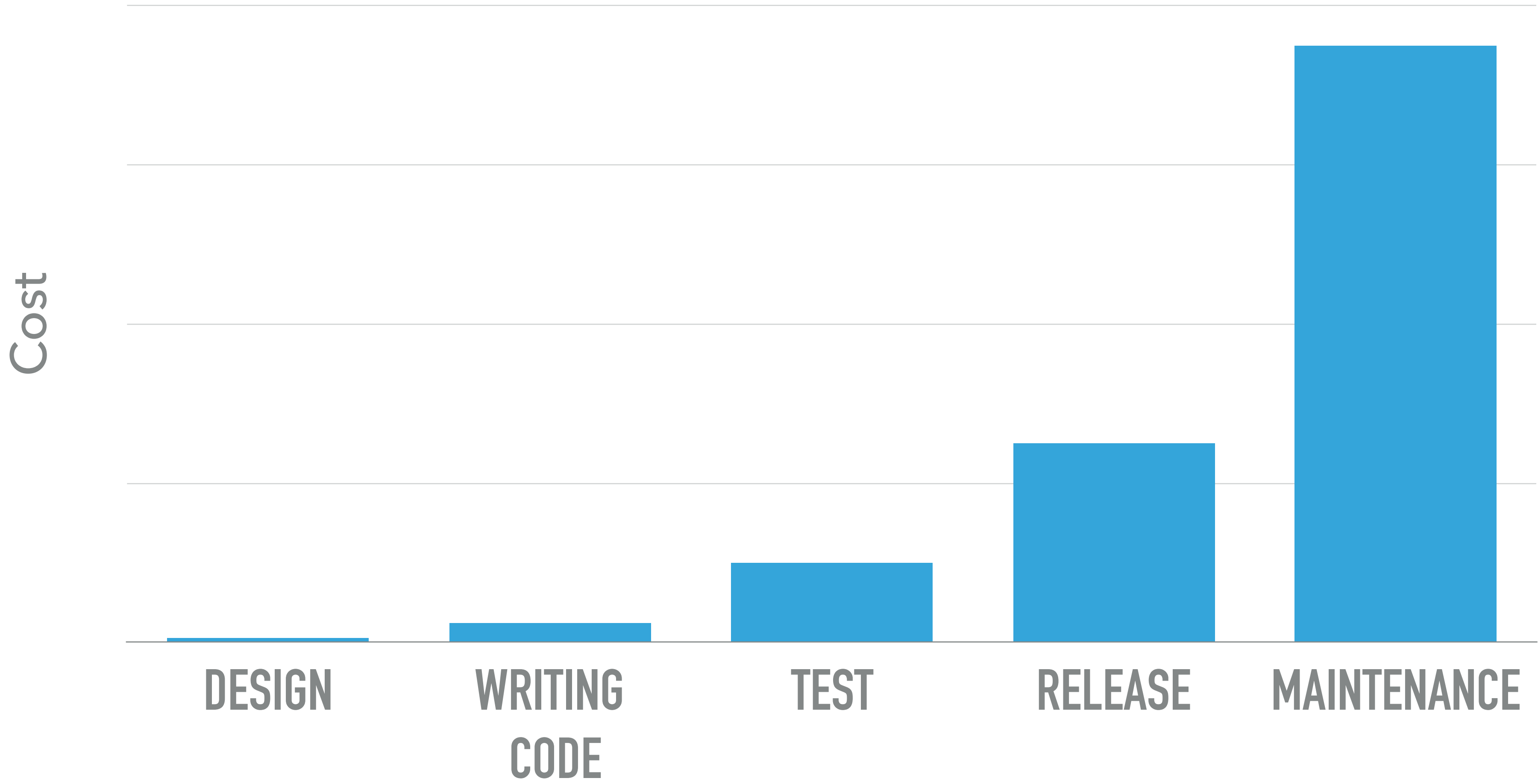
- ▶ We all make mistakes.
- ▶ If the mistakes are spotted and rectified quickly the consequences of the mistakes are minimal.
- ▶ We want to make mistakes easy to spot.

WHAT ABOUT SOFTWARE DEVELOPMENT?

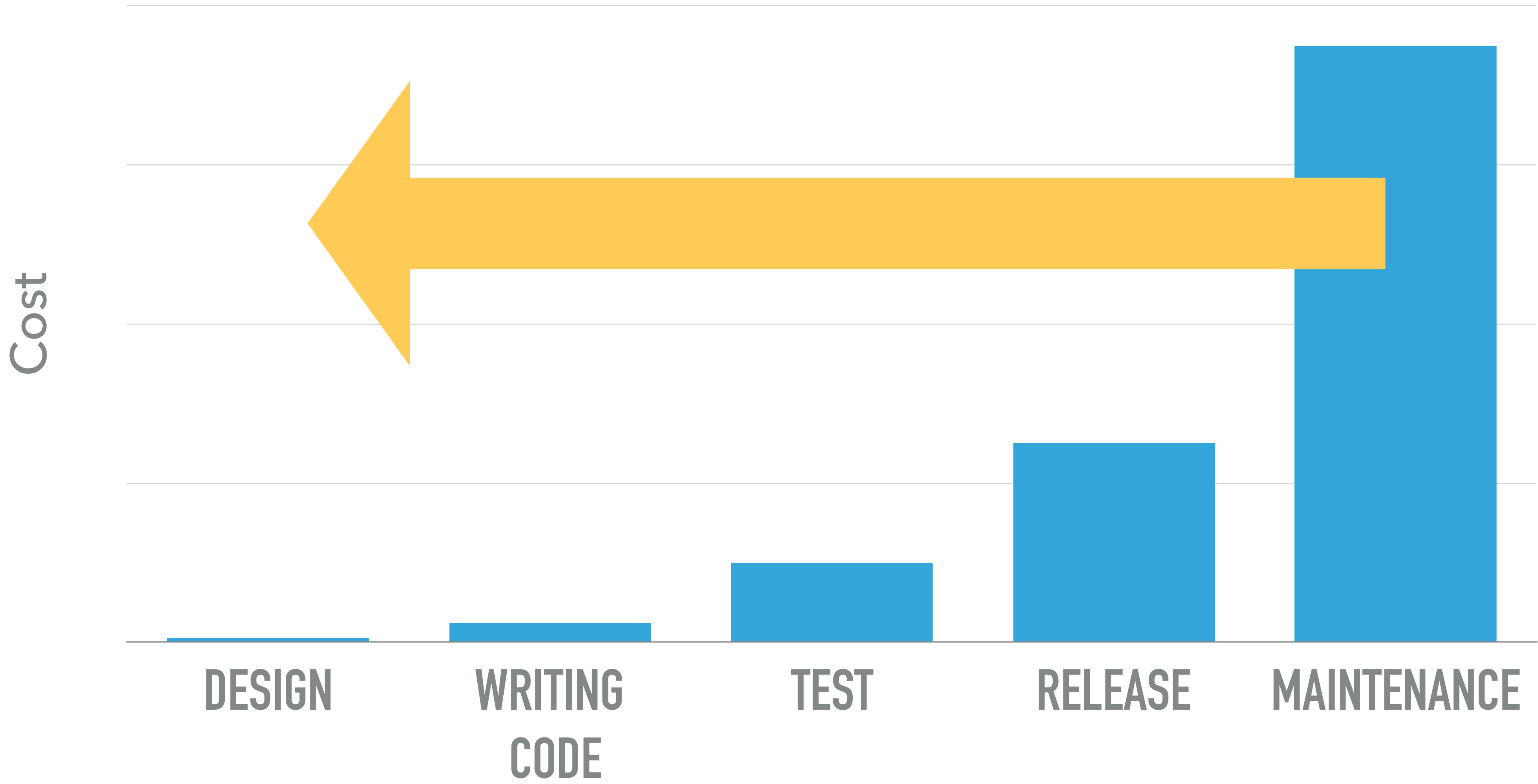
WHAT ABOUT SOFTWARE DEVELOPMENT?

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FIND BUGS SOONER



FIND BUGS SOONER



**EFFECTIVE CODE REVIEW
REDUCES OVERALL COST OF
SOFTWARE DEVELOPMENT**

AGENDA

- ▶ Why
- ▶ Code quality
- ▶ What is code review
- ▶ Benefits
- ▶ Implementation
- ▶ Tips
- ▶ Integrating code review into project workflow

EFFECTIVE CODE REVIEW REQUIRES...

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EFFECTIVE CODE REVIEW REQUIRES...



**Check
Style**



Psalm

EFFECTIVE CODE REVIEW REQUIRES...



**Check
Style**



Psalm



Travis CI

**CODE REVIEW IS THE
SYSTEMATIC EXAMINATION OF
SOURCE CODE...**

Wikipedia

**IT IS INTENDED TO FIND MISTAKES
OVERLOOKED IN SOFTWARE
DEVELOPMENT, IMPROVING THE
OVERALL QUALITY OF SOFTWARE.**

Wikipedia

WHAT IS CODE REVIEW

HOW IS IT DONE

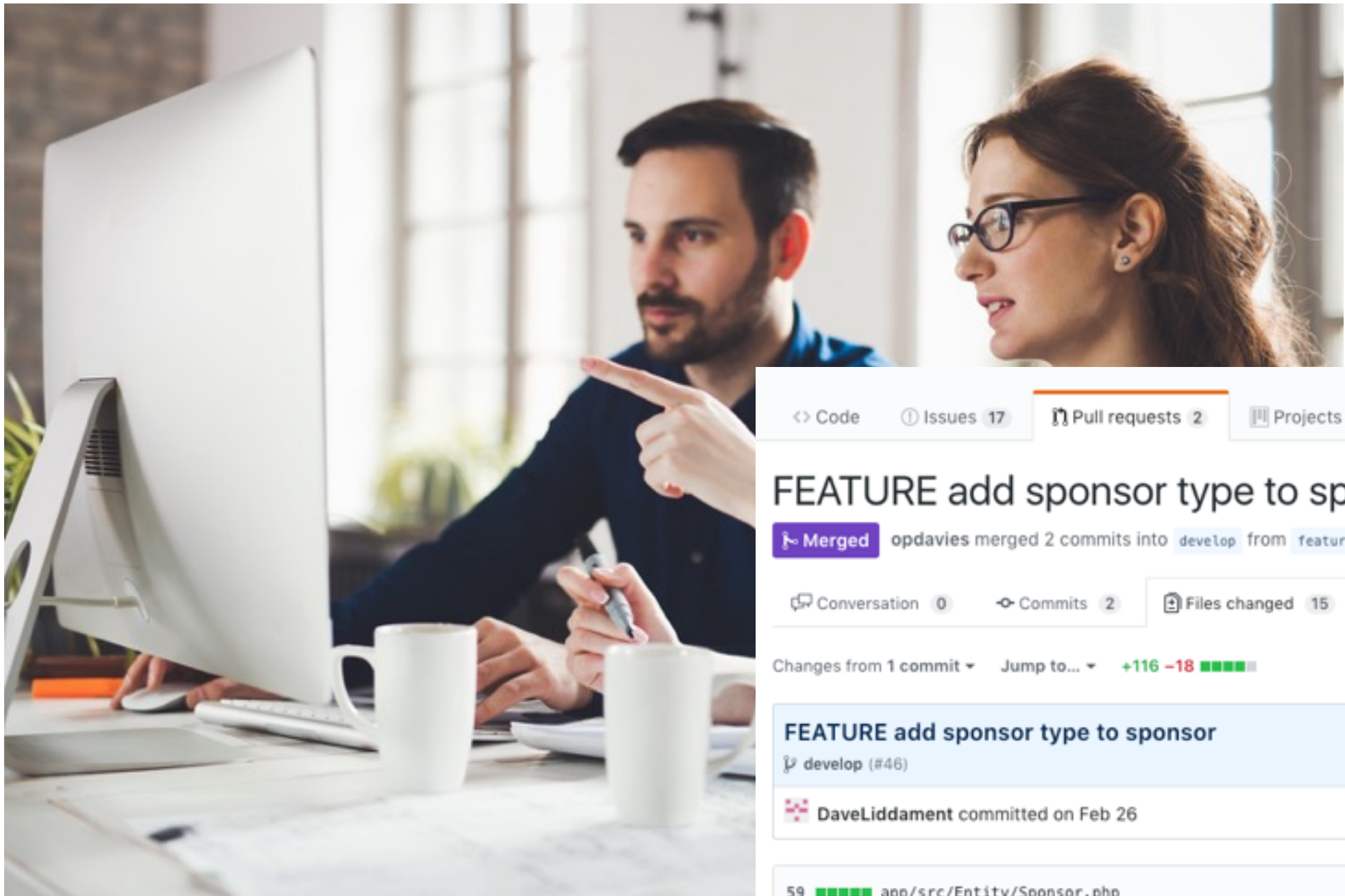
WHAT IS CODE REVIEW

HOW IS IT DONE



WHAT IS CODE REVIEW

HOW IS IT DONE



<> Code

Issues 17

Pull requests 2

Projects 0

Wiki

Insights

Settings

FEATURE add sponsor type to sponsor #46

Edit

Merged

opdavies merged 2 commits into develop from feature/update-sponsors on Feb 26

Conversation 0

Commits 2

Files changed 15

Changes from 1 commit

Jump to...

+116 -18

Unified

Split

Review changes

FEATURE add sponsor type to sponsor

< Prev

Next >

develop (#46)

DaveLiddament committed on Feb 26

commit 86070f4c08780c8a167bef2b44e09a00609915d6

59

app/src/Entity/Sponsor.php

View

@@ -6,6 +6,16 @@

6

7

8

9

10

11

class Sponsor

{

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

class Sponsor

{

/**

* Full sponsor.

*/

const SPONSOR_FULL = 'full';

/**

* Sponsor only covers occasional events.

*/

const SPONSOR_EVENT = 'event';

/**

* @var string

*

CODE REVIEW BENEFITS

WHAT ARE DEFECTS?

WHAT ARE DEFECTS?

Bugs

WHAT ARE DEFECTS?

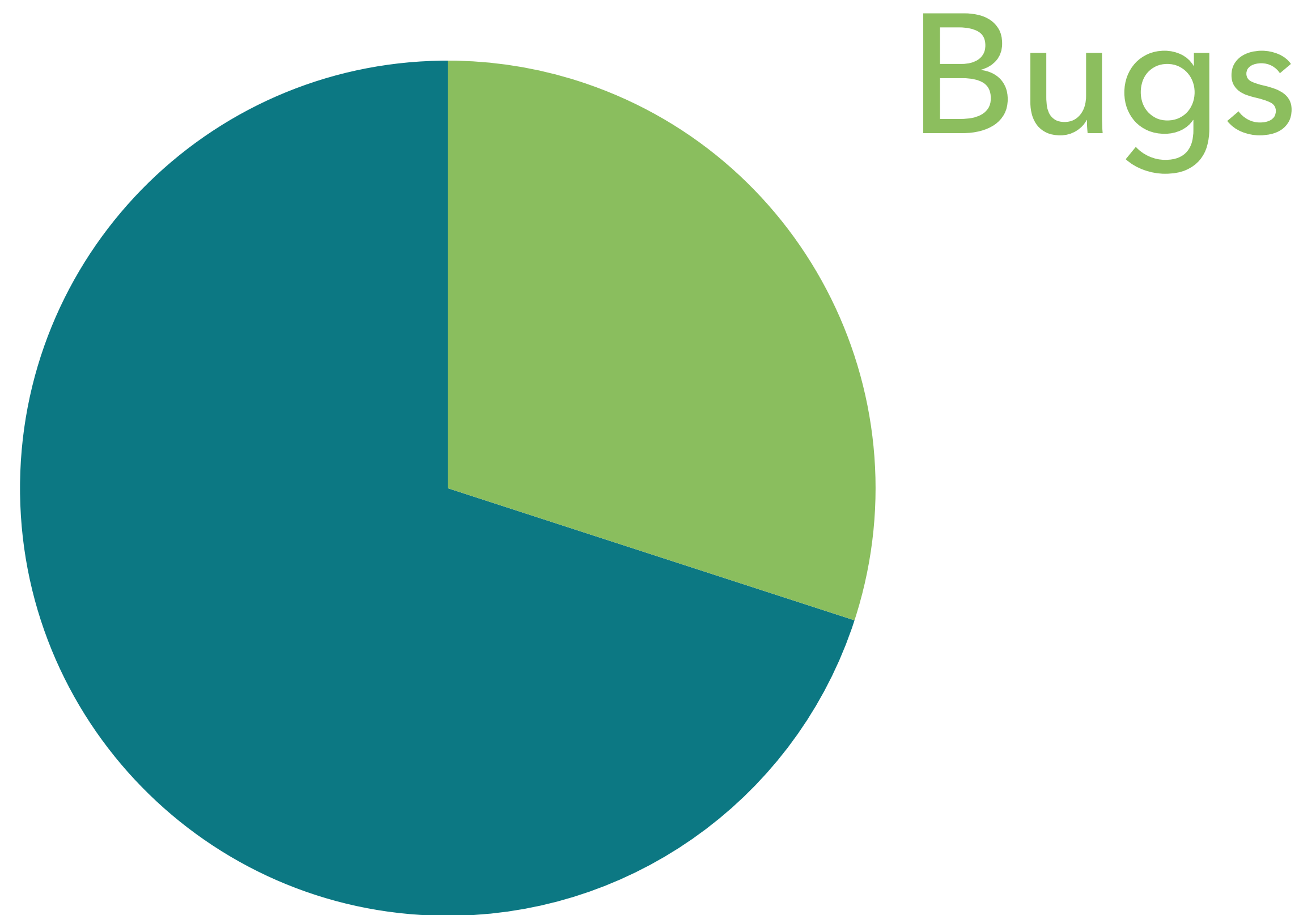
Bugs

Evolvability

AN EVOLVABILITY DEFECT IS...

Code that makes code base less compliant with standards, more error prone, or more difficult to modify, extend or understand.

WHAT ARE DEFECTS?



Evolvability

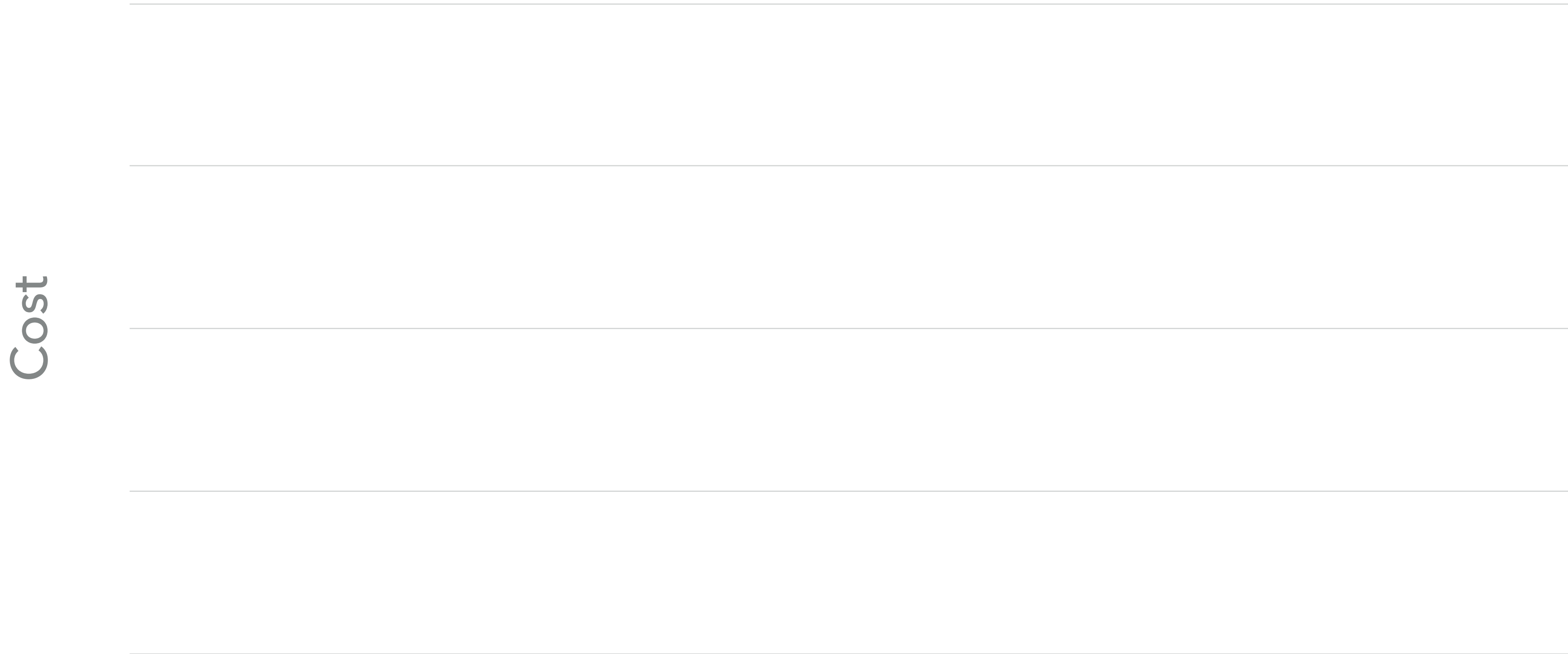
[1, 2]

EVOLVABILITY IS IMPORTANT

- ▶ Low evolvability costs money:
 - ▶ New features took 28% longer to implement [3]
 - ▶ Fixing bugs took 36% longer [3]
- ▶ Software structure may account for 25% of total maintenance costs [4]

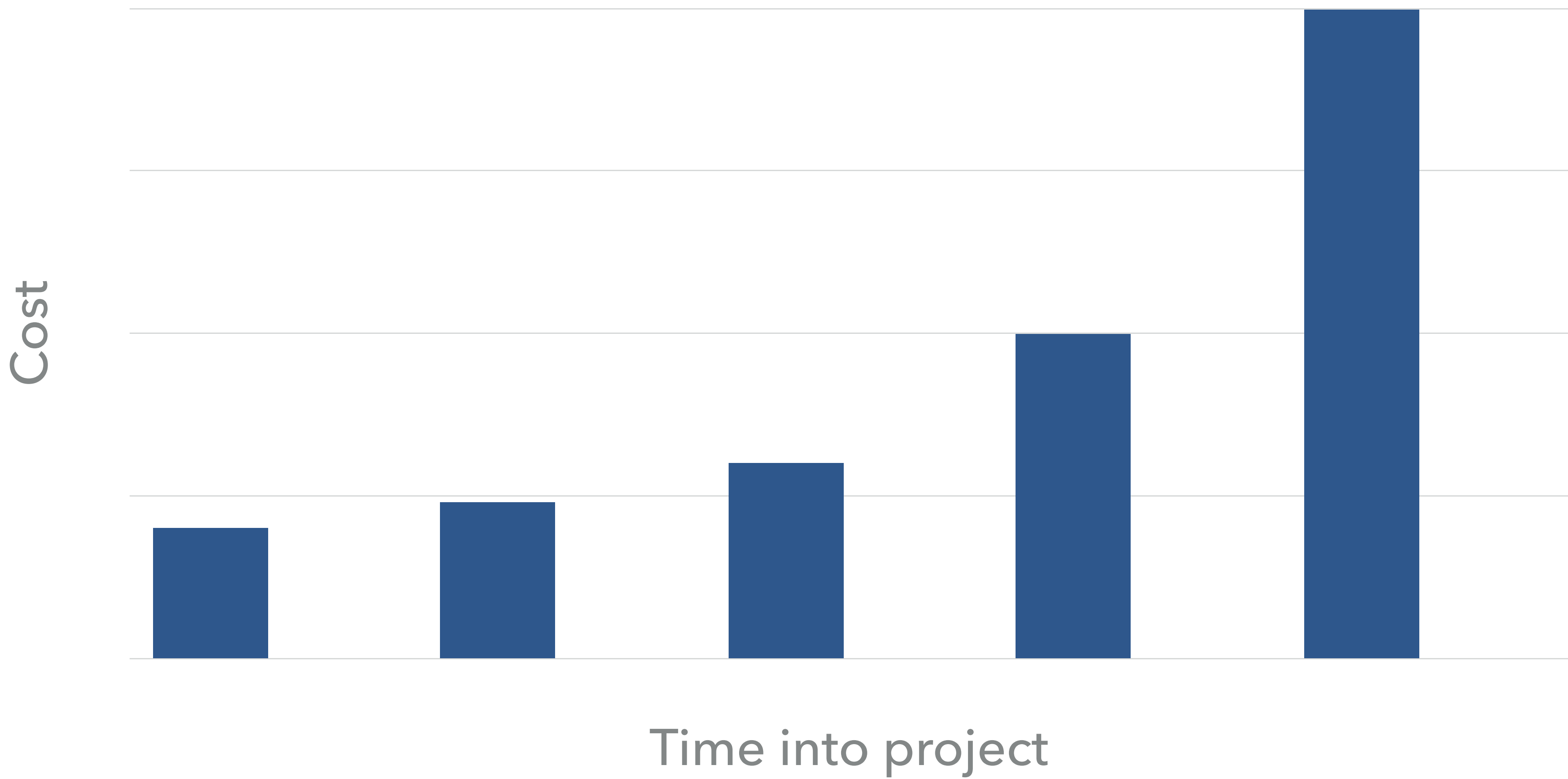
COST TO DEVELOP SIMILAR SIZED FEATURE OVER TIME

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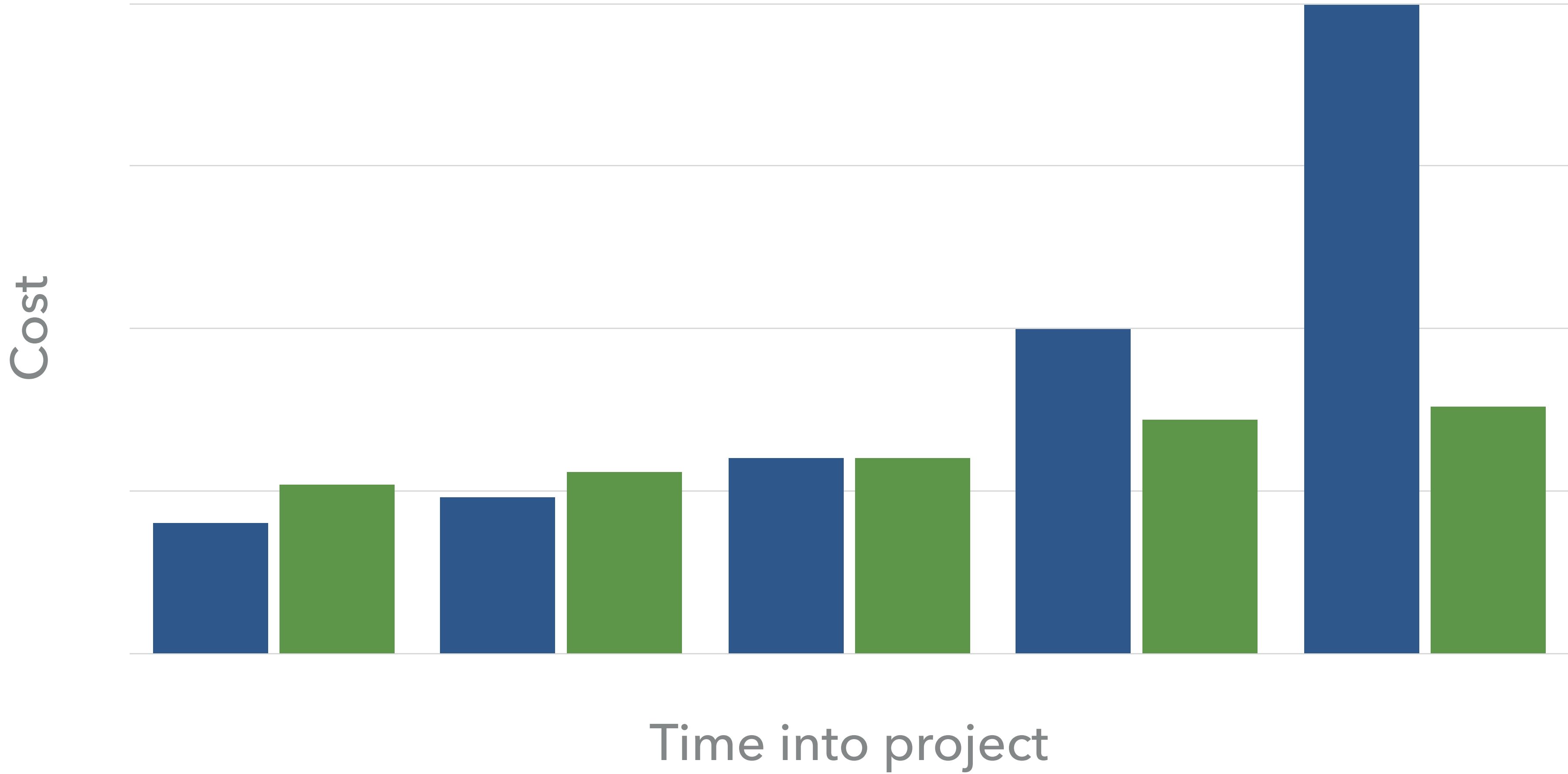


Time into project

COST TO DEVELOP SIMILAR SIZED FEATURE OVER TIME



COST TO DEVELOP SIMILAR SIZED FEATURE OVER TIME



TAKE AWAY

- ▶ The majority of code review comments will not be “bugs”.
- ▶ Most comments will be code improvements.
 - ▶ Lower technical debt. Lower overall cost.
 - ▶ Studies back this up.
- ▶ Remember to sell the right metric to management.

SECURITY REVIEW

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- ▶ Files that shouldn't be there? (e.g. malware)

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 - ▶ OWASP top 10 cheat sheet

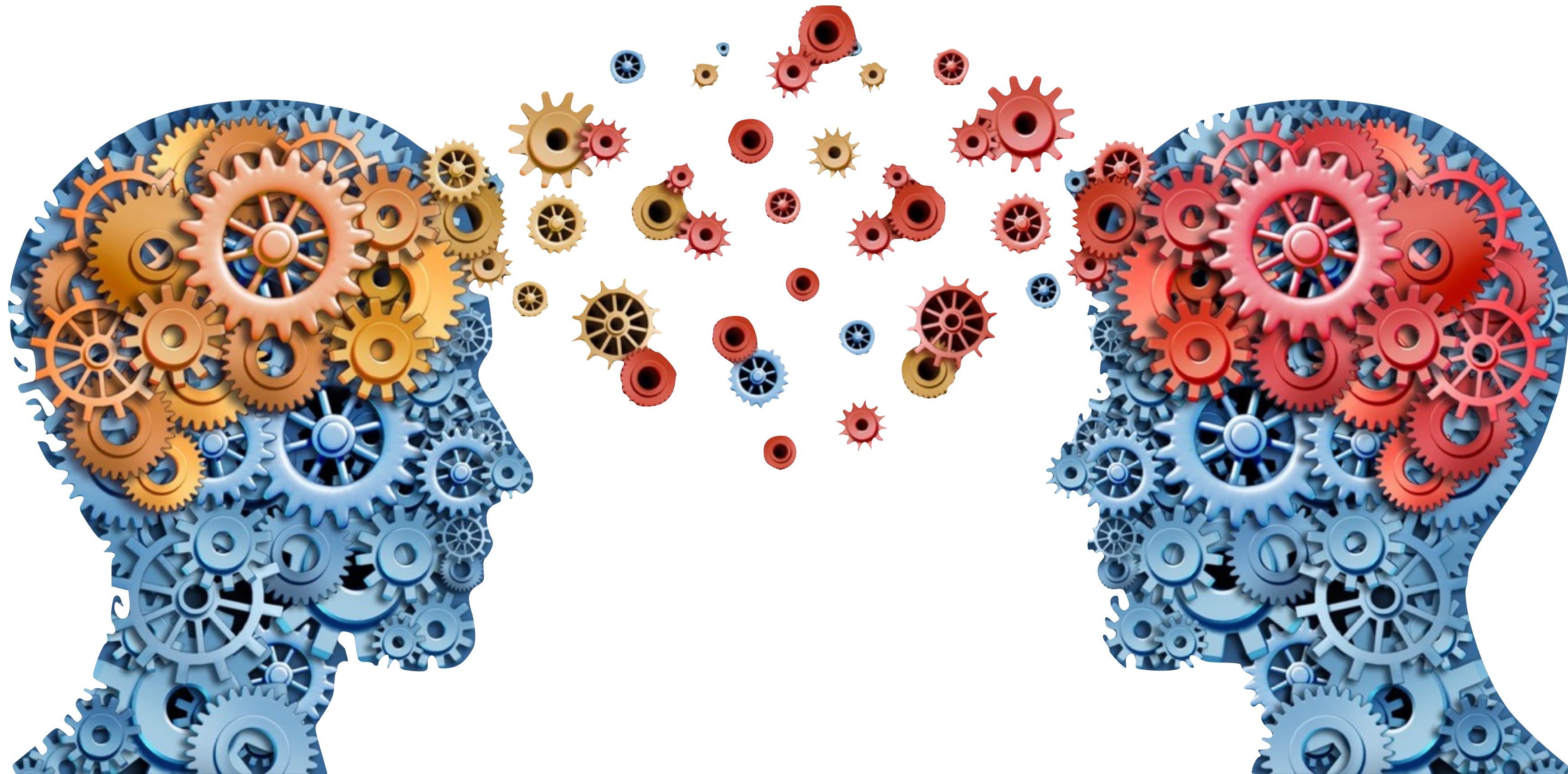
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- ▶ Not / weakly hashing passwords

SECURITY REVIEW

- ▶ Files that shouldn't be there? (e.g. malware)
- ▶ Writing sensitive data to logs (e.g. password)
- ▶ OWASP top 10
 - ▶ OWASP top 10 cheat sheet
- ▶ Not / weakly hashing passwords
- ▶ Rolled your own authentication / hashing / encryption algorithms

SPREAD THE KNOWLEDGE



NO MORE SILOS



NO MORE SILOS



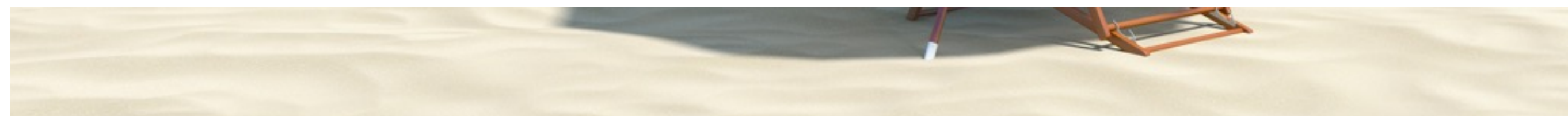
NO MORE SILOS



NO MORE SILOS



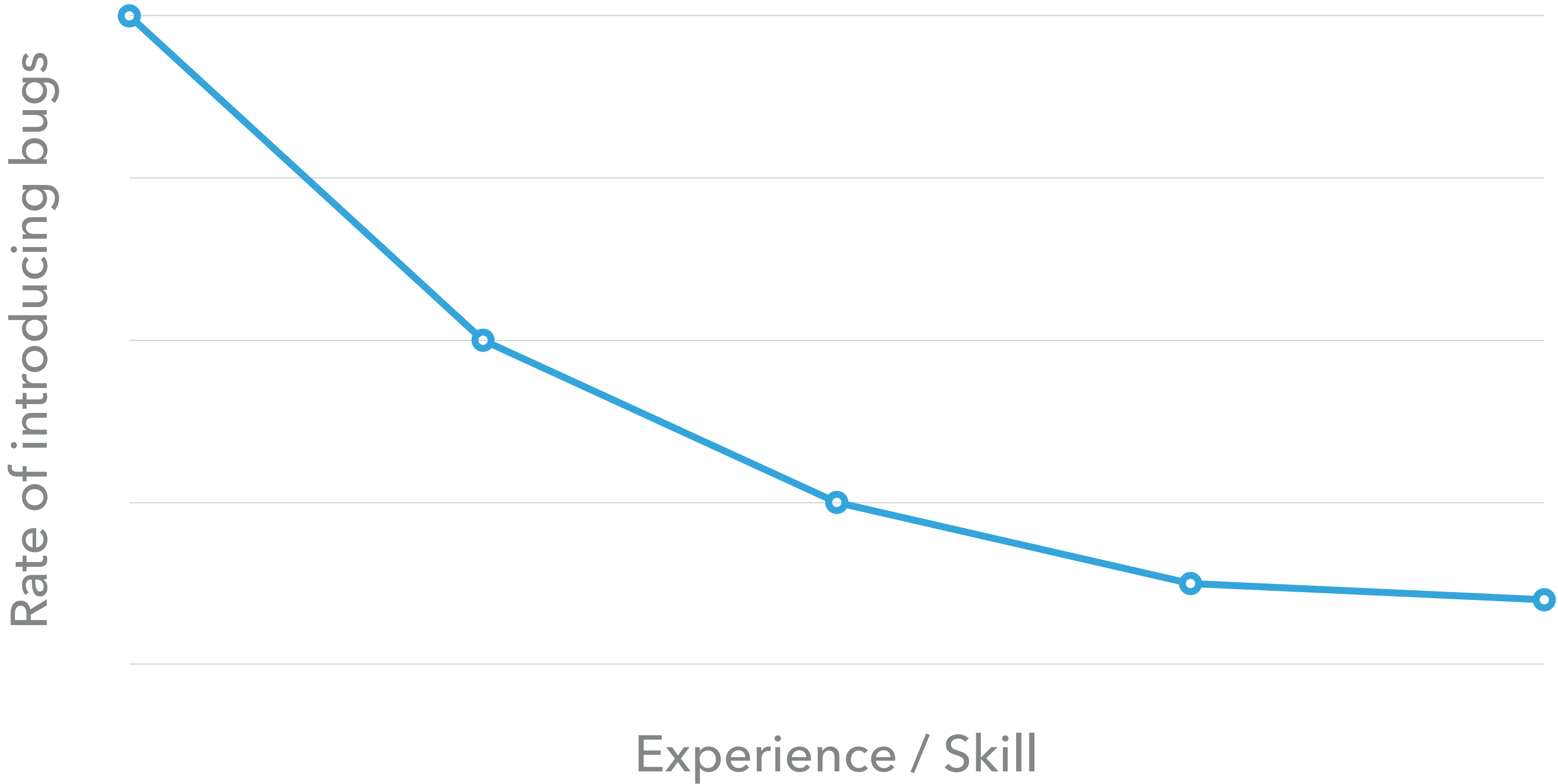
NO MORE SILOS



MENTORING



SKILL AND EXPERIENCE VS BUGS



YOU'RE BEING WATCHED!



YOU'RE BEING WATCHED!



BENEFITS

- ▶ Reduce defects
 - ▶ Studies that back this up
- ▶ Find security vulnerabilities
- ▶ Spread knowledge
- ▶ Mentoring
- ▶ Peer pressure improves code quality

**EFFECTIVE CODE REVIEW
REDUCES OVERALL COST OF
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IMPLEMENTATION



WE CAN AUTOMATE

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- ▶ Tests

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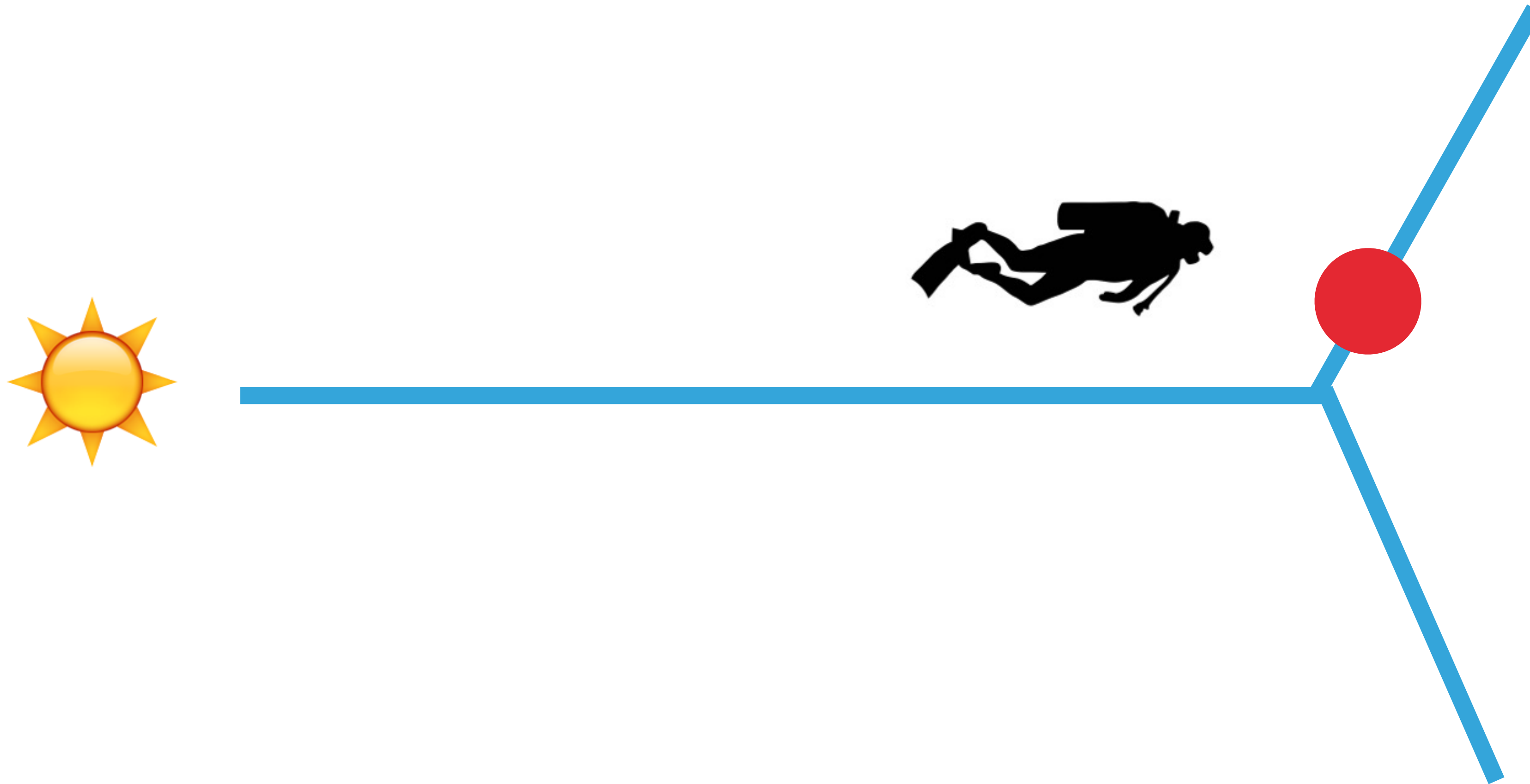
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- ▶ Tests
- ▶ Code style (php-cs-fixer)
- ▶ Lint (php, yaml, twig, doctrine, composer)
- ▶ Static analysis (Psalm, PHPStan, Phan)
- ▶ 3rd party security checks (sensiolabs/security-checker)

**DO THE TESTS TEST THE
REQUIRED FUNCTIONALITY?**

REMEMBER THE NAVIGATION COOKIE?



ARE THE TESTS ADEQUATE?

IS THIS ENOUGH TESTING?

Scenario: Navigation at T junction in a cave

Given: I am coming up to a T.

When: Before I pass the T junction.

Then: I should drop a cookie

IS THIS ENOUGH TESTING?

Scenario: Navigation at T junction in a cave

Given: I am coming up to a T.

When: Before I pass the T junction.

Then: I should drop a cookie **on the exit side.**

HOW MANY TESTS DO WE NEED?

```
/**
 * @param int $id
 * @return bool
 * @throws NotFoundException
 */
public function isAllowed(int $id): bool
{
    .. some implementation ..
}
```


**WILL I UNDERSTAND THIS
CODE IN 6 MONTHS TIME?**

“THE RATIO OF TIME SPENT **READING** VERSUS **WRITING** IS WELL OVER **10 TO 1**. WE ARE CONSTANTLY READING OLD CODE AS PART OF THE EFFORT TO WRITE NEW CODE. . . .
[THEREFORE,] **MAKING IT EASY TO READ MAKES IT EASIER TO WRITE.**”

Robert C. Martin (Clean Code)

WHAT DOES THIS CODE DO?

```
$userFields = [  
    'Username',  
    'Email',  
    'FirstName',  
    'LastName',  
    'Phone',  
];  
  
foreach ($userFields as $key) {  
    if ($userDetails->{'get'.$key}()) {  
        $user->{'set'.$key}($userDetails->{'get'.$key}());  
    }  
}
```

WHAT DOES THIS CODE DO? (2)

```
if ($userDetails->getUsername()) {  
    $user->setUsername($userDetails->getUsername());  
}  
if ($userDetails->getEmail()) {  
    $user->setEmail($userDetails->getEmail());  
}  
if ($userDetails->getFirstName()) {  
    $user->setFirstName($userDetails->getFirstName());  
}  
if ($userDetails->getLastName()) {  
    $user->setLastName($userDetails->getLastName());  
}  
if ($userDetails->getPhone()) {  
    $user->setPhone($userDetails->getPhone());  
}
```

WILL I UNDERSTAND THE CODE IN 6 MONTHS TIME?

```
/**
 * Represents a location in the UK.
 * (eg city, town, village)
 */
class Location
{

    /**
     * @return string URL
     */
    public function getUrl(): string
    {
        return $this->url;
    }
}
```

WHAT IS URL?

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        return $this->url;
    }
```


WILL I UNDERSTAND THE CODE IN 6 MONTHS TIME?

```
if ($agent->getType() === 1) {  
    ... do something ...  
}
```

WILL I UNDERSTAND THE CODE IN 6 MONTHS TIME?

WHAT DOES 1 MEAN?

```
if ($agent->getType() === 1) {  
    ... do something ...  
}
```

IS THE CODE AS OBVIOUS AND EXPLICIT AS IT POSSIBLY CAN BE

HOW DO WE MAKE THIS MORE OBVIOUS

```
class MarketingCampaign
{
    public function addAddress($address)
    {
        .. some implementation ..
    }
}
```

HOW DO WE MAKE THIS MORE OBVIOUS (2)

```
class MarketingCampaign
{
    public function addEmailAddress($emailAddress)
    {
        .. some implementation ..
    }
}
```

HOW DO WE MAKE THIS MORE OBVIOUS (3)

```
class MarketingCampaign
{
    /**
     * Adds email address, person will then be
     * messaged as part of the campaign.
     */
    public function addEmailAddress($emailAddress)
    {
        .. some implementation ..
    }
}
```

HOW DO WE MAKE THIS MORE OBVIOUS (4)

```
class MarketingCampaign
{
    /**
     * Adds email address, person will then be
     * messaged as part of the campaign.
     */
    public function addEmailAddress(
        string $emailAddress): void
    {
        .. some implementation ..
    }
}
```

HOW DO WE MAKE THIS MORE OBVIOUS (4)

```
class MarketingCampaign
{
    /**
     * Adds email address, person will then be
     * messaged as part of the campaign.
     */
    public function addEmailAddress(
        EmailAddress $emailAddress): void
    {
        .. some implementation ..
    }
}
```


**ARE WE FOLLOWING
PROJECT CONVENTIONS?**

ARE WE FOLLOWING PROJECT CONVENTIONS

```
interface LocationRepository
{
    public function findClosestTo($point) ;

    public function findByName($name) ;

    public function findBySlug($slug) ;

    public function searchForLocation($name, $type) ;

    public function findAllByType($type) ;
}
```

INCONSISTENT METHOD NAME

```
interface LocationRepository
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    public function findClosestTo($point) ;

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    public function searchForLocation($name, $type) ;

    public function findAllByType($type) ;
}
```

#coding-standards

☆ | 👤 4 | 📌 0 | [Add a topic](#)



dave 10:55 AM

Naming: Do not use abbreviations



8 replies Last reply 3 months ago



dave 11:29 AM

Always type hint for parameters and return types for methods and functions (edited)



2 replies Last reply 3 months ago



dave 2:31 PM

Type hint all member data in classes



2 replies Last reply 3 months ago



dave 2:55 PM

Use void return type if method does not return anything



1 reply 3 months ago



dave 2:56 PM

Non void methods must always return a value explicitly (even if it's null)

**DO THE COMMENTS MATCH
THE CODE?**

**HAS DEFENSIVE CODING
BEEN USED?**

HAS DEFENSIVE CODING BEEN USED

```
/**
 * Set status (one of started|finished|quit)
 *
 * @param string $status
 */
public function setStatus(string $status): void
{
    $this->status = $status;
}
```


MISSING CHECK THAT STATUS IS A VALID VALUE

```
/**
 * Set status (one of started|finished|quit)
 *
 * @param string $status
 */
public function setStatus(string $status): void
{
    $this->status = $status;
}
```

CORRECT NAMING

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- ▶ Language for domain or project you're working on

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- ▶ Language for domain or project you're working on
- ▶ Design patterns

**HAS TECHNICAL DEBT BEEN
DOCUMENTED?**

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ALL TODO COMMENTS MUST REFERENCE A TICKET

```
// TODO: Refactor to method https://trello.com/c/Aaa123
```

```
... some hacky code ...
```

**CAN ARCHITECTURE BE
IMPROVED?**

ARE THERE ANY BUGS?!

CHECK LIST

- ▶ Do the tests fully test the required functionality
- ▶ Will I understand this code in 6 months
- ▶ Does the code follow project conventions
- ▶ Is the code obvious and explicit
- ▶ Do comments match the code
- ▶ Has defensive coding been used
- ▶ Has technical debt been documented
- ▶ Can architecture be improved
- ▶ Are there any bugs

CHECK LIST: TLDR

- ▶ Correct tests
- ▶ Clean code
- ▶ No bugs

CODE REVIEW TIPS

EVERYONE SHOULD CODE REVIEW



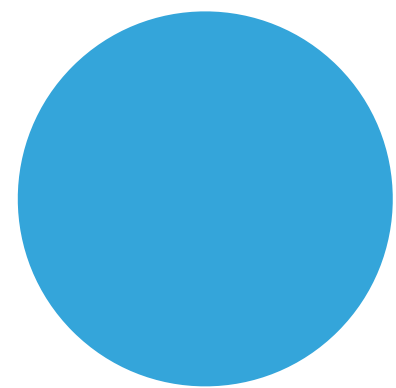
**ASK PROGRAMMERS TO
REVIEW 10 LINES OF CODE
THEY'LL FIND 10 ISSUES...**

Anyone who's done code review

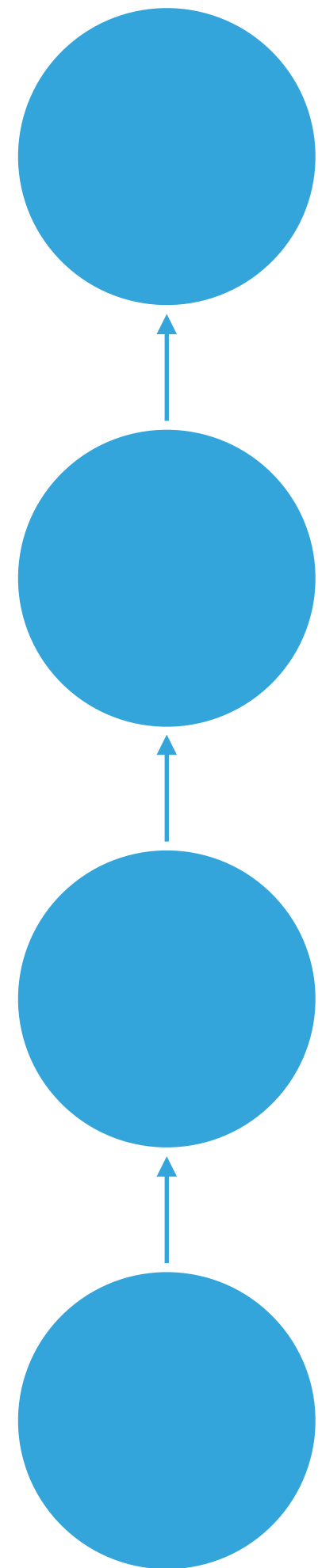
ASK THEM TO DO 500 LINES
THEY'LL SAY IT'S GOOD TO GO

Anyone who's done code review

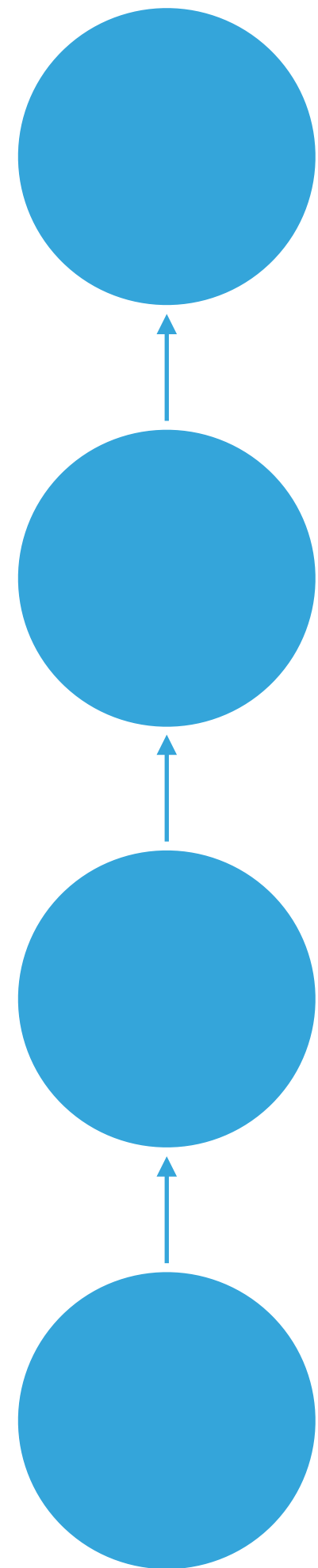
SMALL COMMITS



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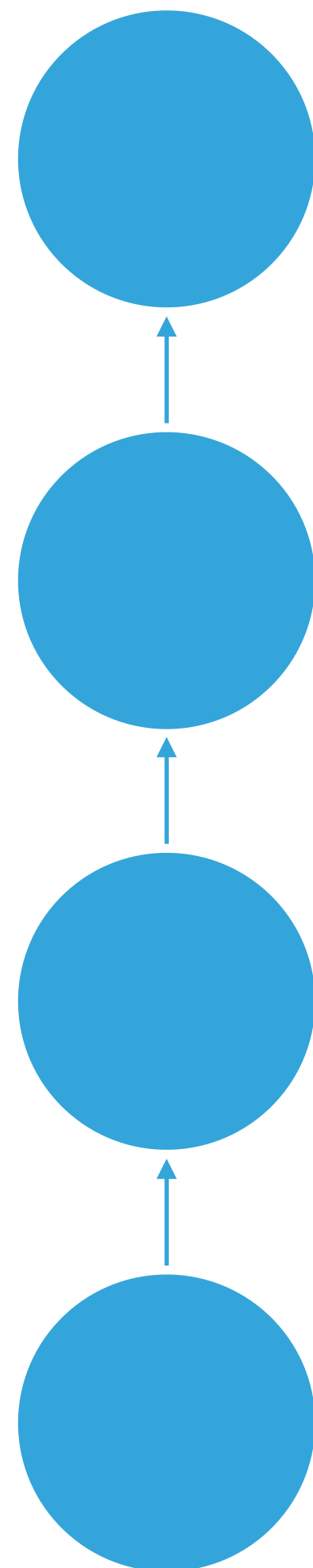


SMALL COMMITS



DEPRECATE: The price calculation service

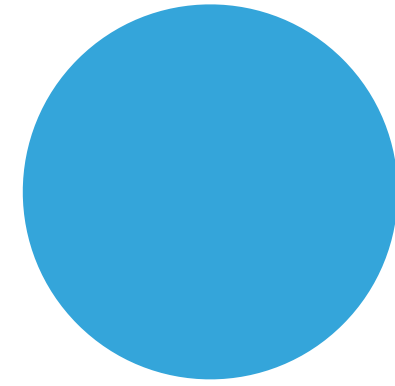
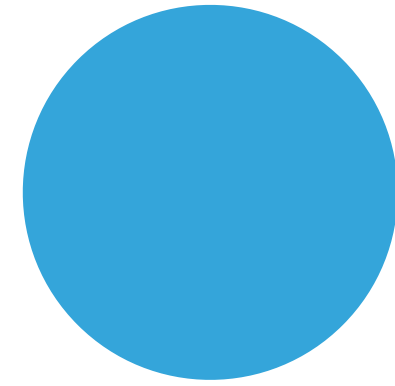
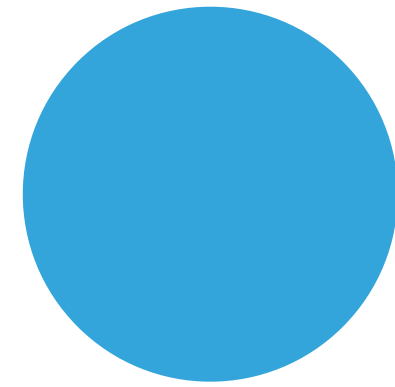
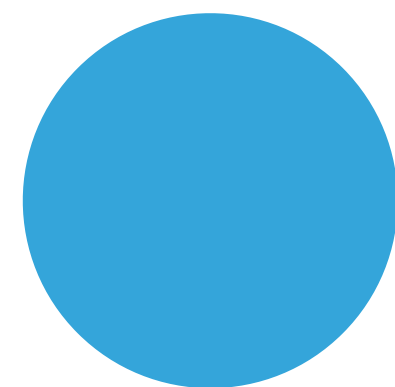
SMALL COMMITS



ADD: Facade to 3rd party price calculation service

DEPRECATE: The price calculation service

SMALL COMMITS

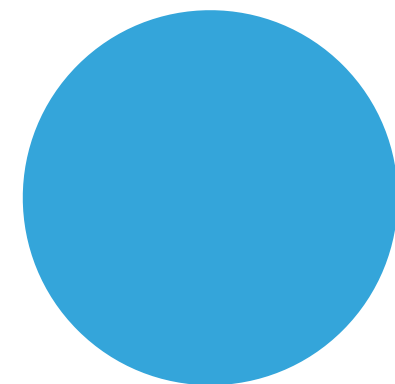


UPDATE: Use new price calculator code

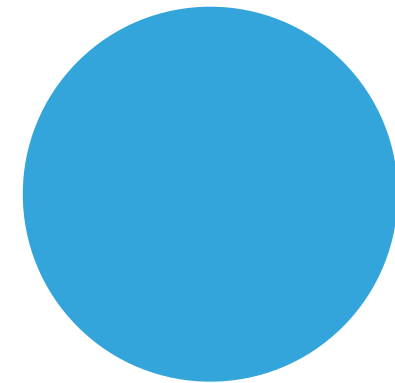
ADD: Facade to 3rd party price calculation service

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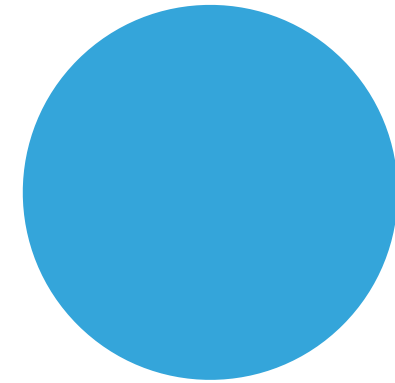
SMALL COMMITS



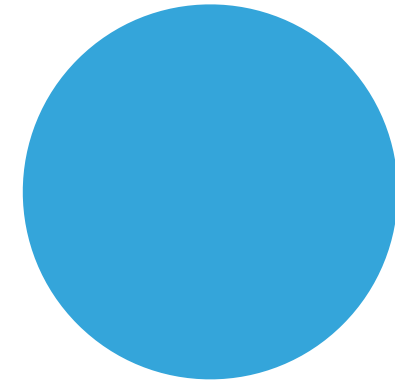
REMOVE: Deprecated price calculation service



UPDATE: Use new price calculator code



ADD: Facade to 3rd party price calculation service



DEPRECATE: The price calculation service

HOW MUCH SHOULD YOU REVIEW IN ONE GO?

- ▶ Fewer than 400 lines of code at a time [6]
- ▶ Under 500 line of code reviewed per hour [6]
- ▶ Max 1 hour review at a time [6]

GOOD COMMITS

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- ▶ Small

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- ▶ Focus on one thing

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- ▶ Focus on one thing
- ▶ Whitespace changes into their own commits
- ▶ Reference to story, bug report, Trello/Jira card

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- ▶ Compliment

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- ▶ Don't take offence
- ▶ Do say if you disagree
- ▶ Compliment


CODE REVIEW TIPS

- ▶ Get everyone involved
- ▶ Keep commits small
- ▶ Be constructive in code review comments
- ▶ Link to relevant bugs / stories / Trello cards

CODE CAN ONLY BE DEPLOYED IF:

- ▶ CI passes
- ▶ Code review passes

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Deploy keys

Default branch

The default branch is considered the “base” branch in your repository, against which all pull requests and code commits are automatically made, unless you specify a different branch.

master ▾

Update

Protected branches

Protect branches to disable force pushing, prevent branches from being deleted, and optionally require status checks before merging. New to protected branches? [Learn more.](#)

Choose a branch... ▾

No protected branches yet.

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☒ ci/circleci

Required

☐ **Include administrators**

Enforce all configured restrictions for administrators.

INTEGRATING CODE REVIEW INTO PROJECT WORKFLOW

- ▶ Easy with tools like Github
- ▶ No excuse not to start using today

WHAT WE'VE COVERED

- ▶ Why
- ▶ Code quality
- ▶ What is code review
- ▶ Benefits
- ▶ Implementation
- ▶ Tips
- ▶ Integrating code review into project workflow

SUMMARY

- ▶ Code review reduce costs
 - ▶ Fewer bugs
 - ▶ Cleaner code (which means faster development)
 - ▶ Quickly up skill new people to the project
- ▶ Tools today mean you can set up quickly

SUMMARY: REVIEW CHECKLIST

- ▶ Security problems
- ▶ Correct tests
- ▶ Clean code
- ▶ Bugs

**EFFECTIVE CODE REVIEW
REDUCES OVERALL COST OF
SOFTWARE DEVELOPMENT**



FEEDBACK



<https://joind.in/talk/74633>

[@daveliddament](#)

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