



```
AssertTrue(isDecoupled("MyTests"))
```

Dave Liddament

@daveliddament

**DECOUPLED TESTS REDUCE THE DEVELOPMENT AND MAINTENANCE COSTS OF THE TEST SUITE.**

**VALUE OF TESTS =**  
**COST OF BUGS FOUND BY TESTS**  
**- COST OF TEST SUITE**

IS THIS TALK FOR YOU?

---

# YES

- ▶ Some automated testing.
- ▶ You want high level concepts you can apply when testing applications via the UI or at integration level.

### YES

- ▶ Some automated testing.
- ▶ You want high level concepts you can apply when testing applications via the UI or at integration level.

### NO

- ▶ Experienced tester.
- ▶ You already write unit, integrations and end to end tests.
- ▶ You don't abstract talks.

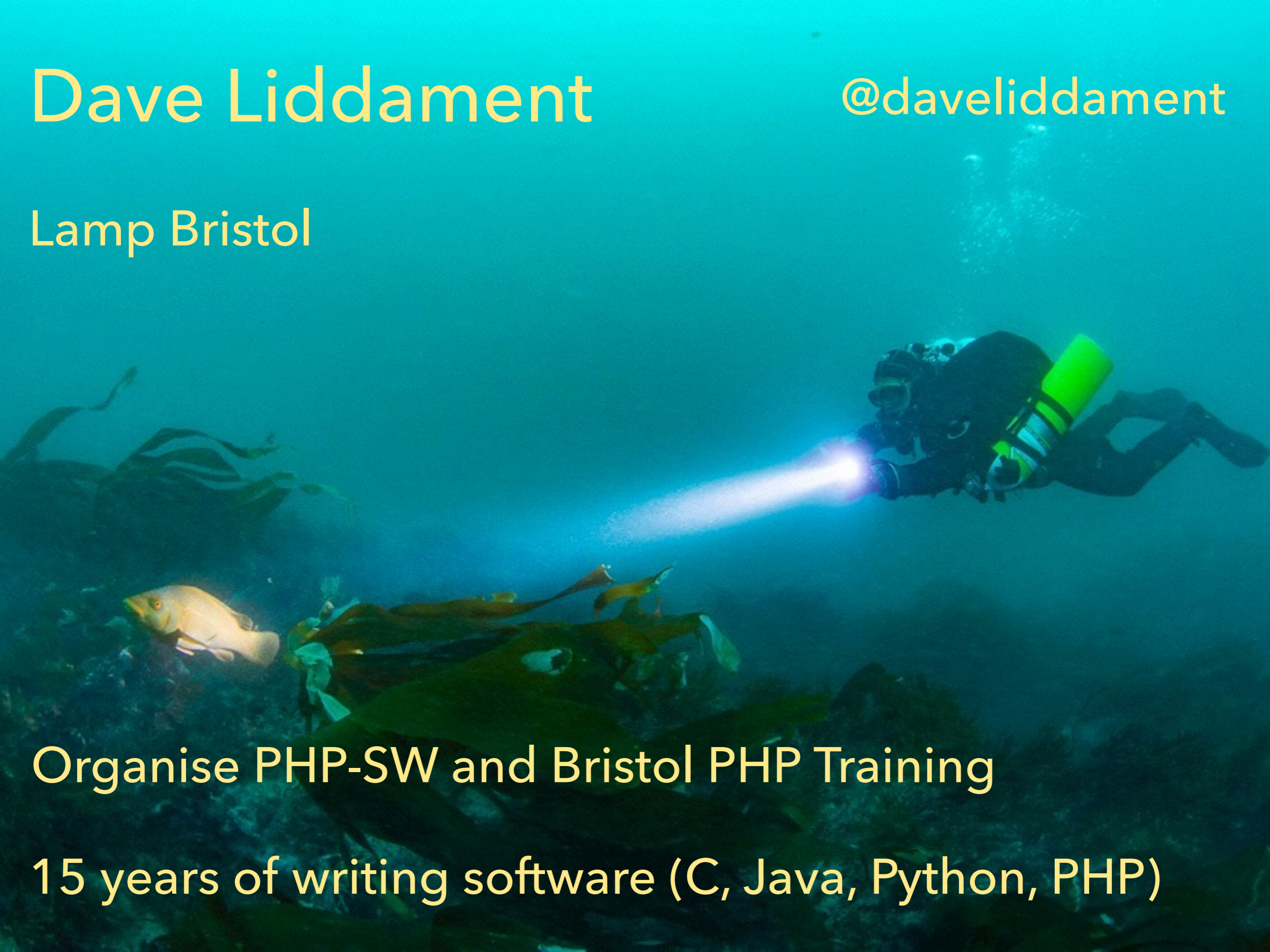
# Dave Liddament

@daveliddament

Lamp Bristol

Organise PHP-SW and Bristol PHP Training

15 years of writing software (C, Java, Python, PHP)



# AGENDA

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## ► Why



# AGENDA

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- ▶ Why
- ▶ Terminology





```
..... 63 / 444 ( 14%)
..... 126 / 444 ( 28%)
..... 189 / 444 ( 42%)
..... 252 / 444 ( 56%)
..... 315 / 444 ( 70%)
..... 378 / 444 ( 85%)
..... 441 / 444 ( 99%)
....
```

Time: 1.99 seconds, Memory: 24.75MB

OK (444 tests, 1201 assertions)

```

..... FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF. 63 / 444 ( 14%)
..... 126 / 444 ( 28%)
..... FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF. 189 / 444 ( 42%)
FFFFFFFFFFFFFFF. 252 / 444 ( 56%)
..... FF. FFFF. FFFFFFFFFFFFFFFFFF. 315 / 444 ( 70%)
..... FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF. 378 / 444 ( 85%)
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```

Time: 1.55 seconds, Memory: 24.75MB

```

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FFFFFFFFFFFFFFFF. FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF 441 / 444 ( 99%)
...

```

Time: 1.55 seconds, Memory: 24.75MB

There were lots of failures:

```

.....FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF. 63 / 444 ( 14%)
.....                                                                    126 / 444 ( 28%)
.....FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF. 189 / 444 ( 42%)
FFFFFFFFFFFFFFFF.                                                                    252 / 444 ( 56%)
.....FF.....FFFF.....FFFFFFFFFFFFFFFF.                                                                    315 / 444 ( 70%)
.....FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF. 378 / 444 ( 85%)
FFFFFFFFFFFFFFFF. ....FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF 441 / 444 ( 99%)
...

```

Time: 1.55 seconds, Memory: 24.75MB

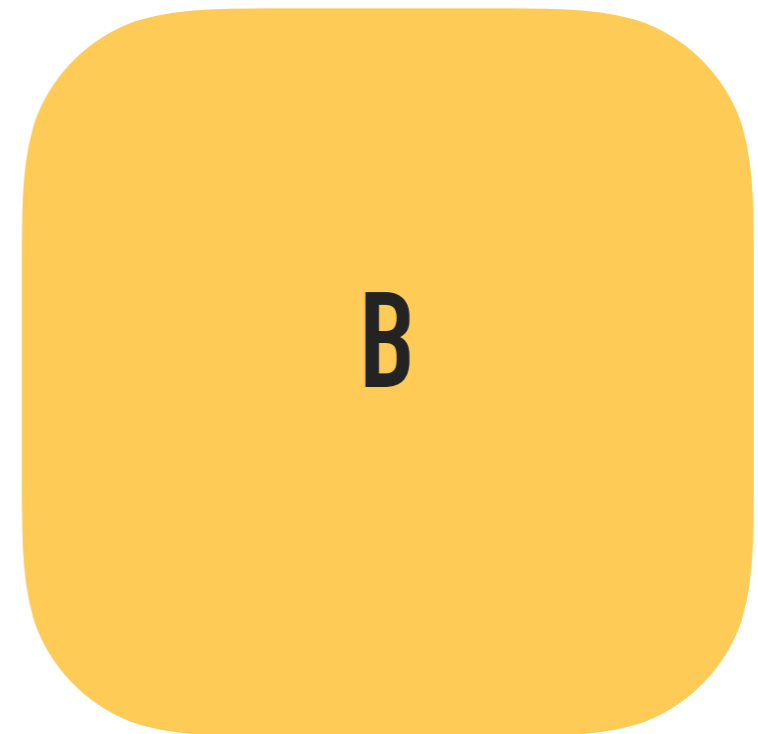
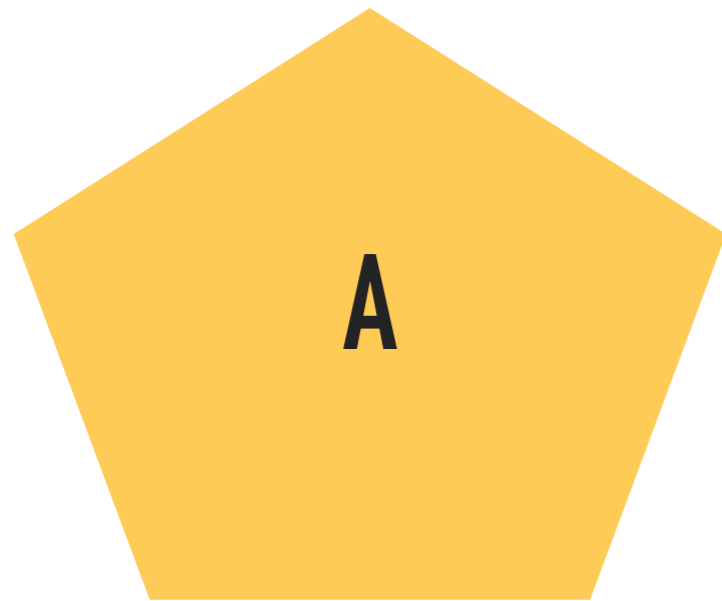
There were lots of failures:



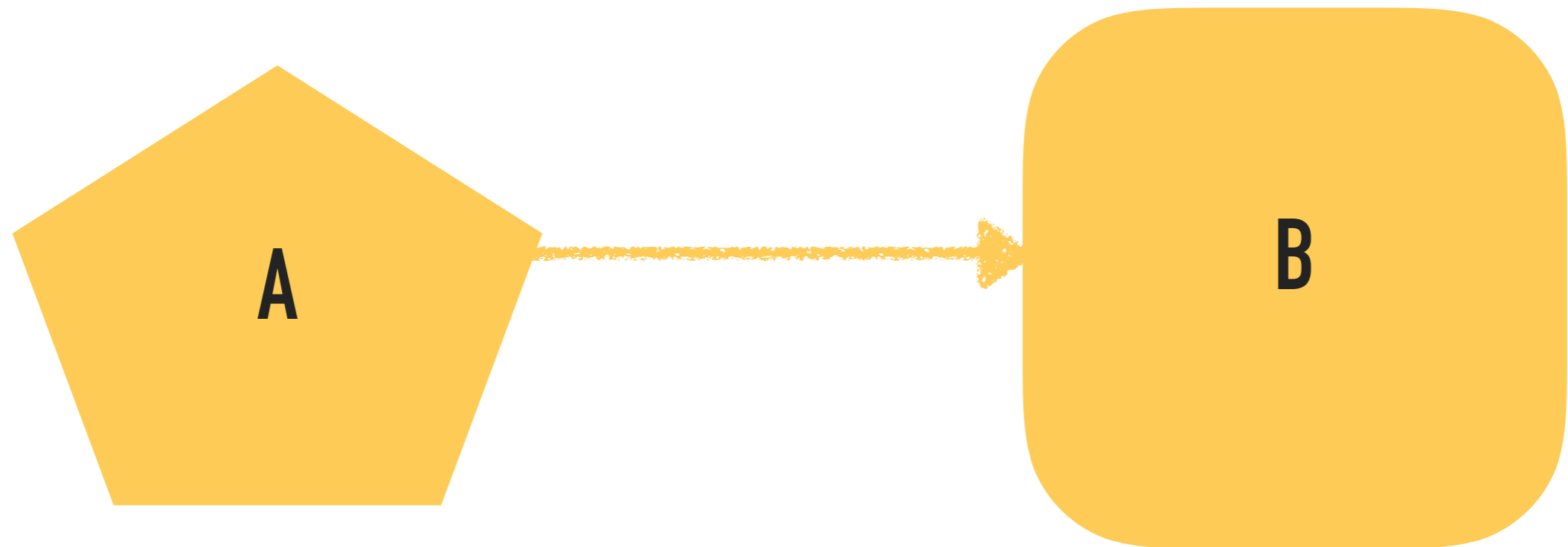




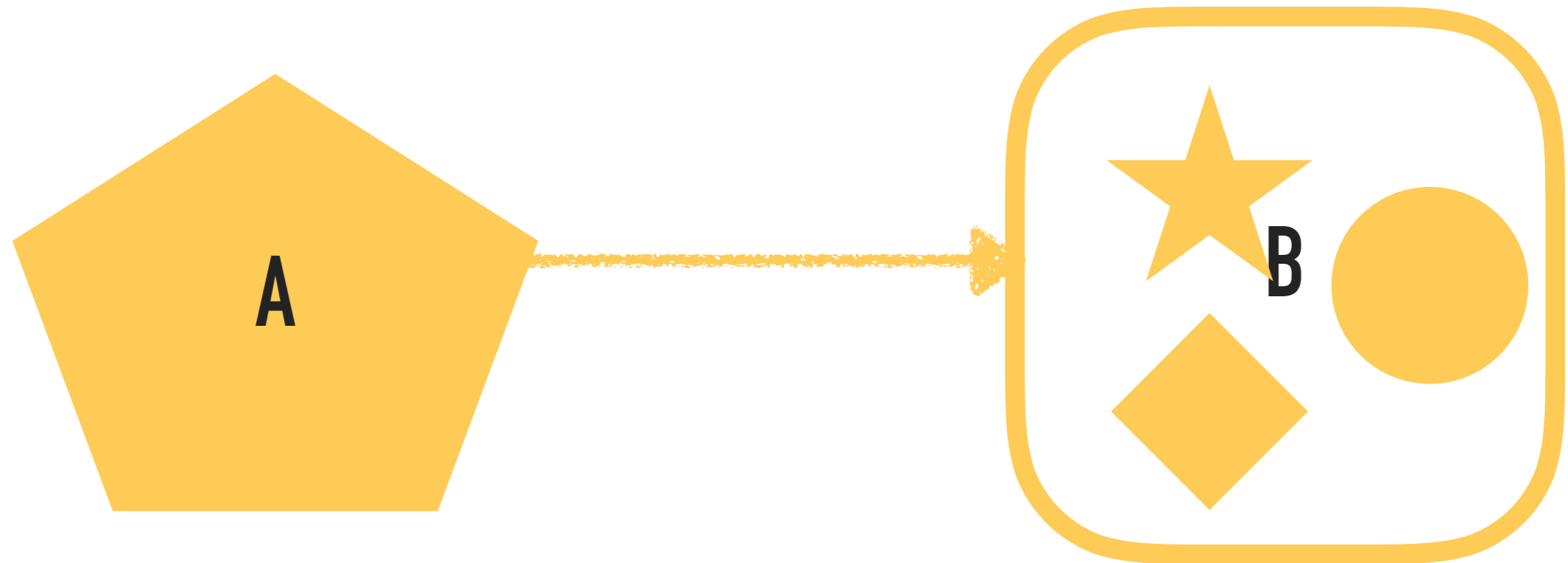
## COUPLING



## COUPLING



# COUPLING

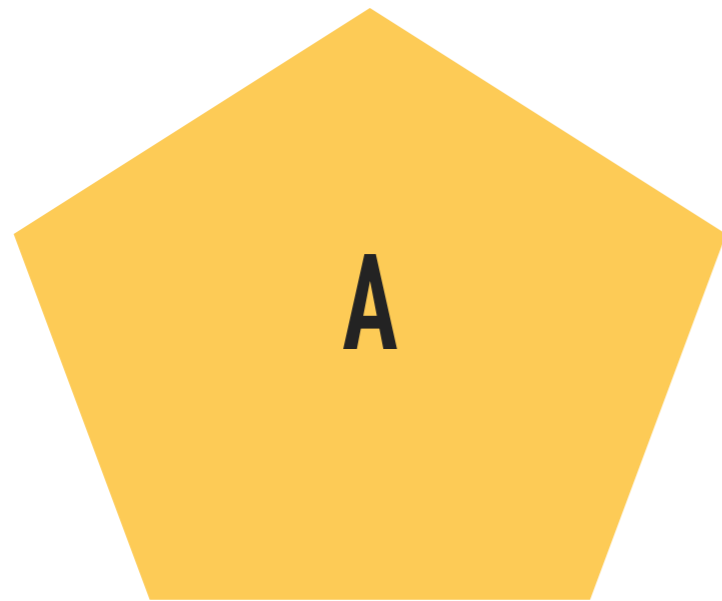


# TERMINOLOGY

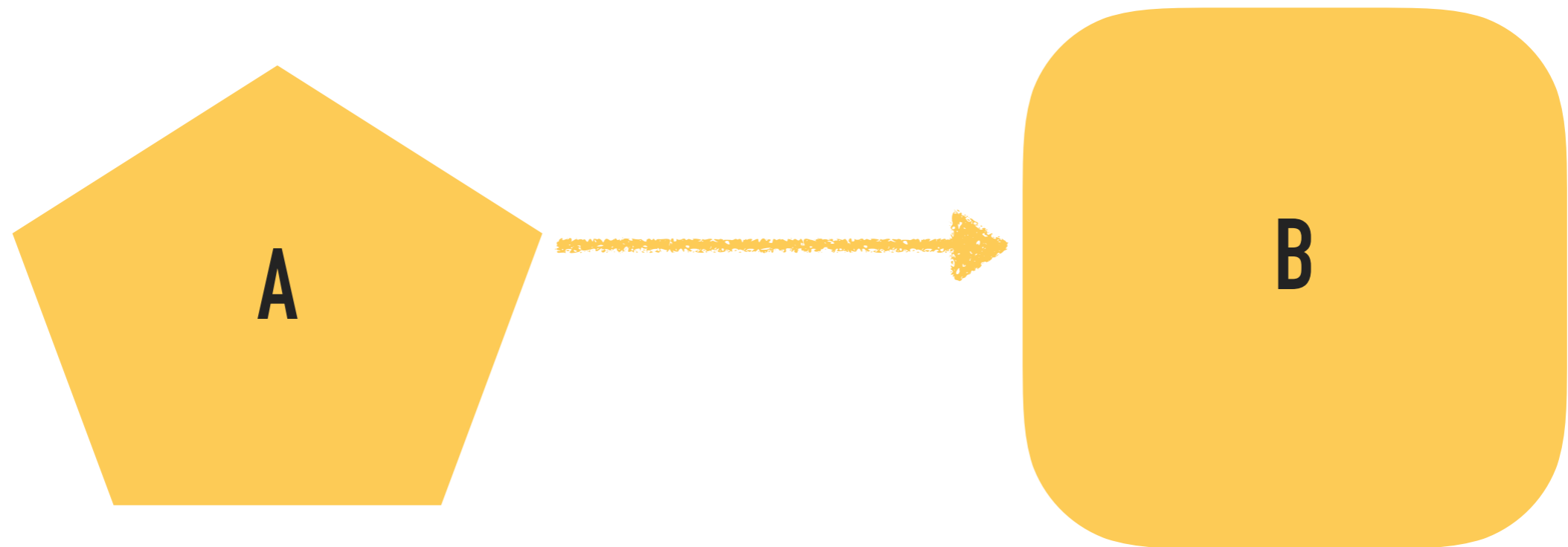
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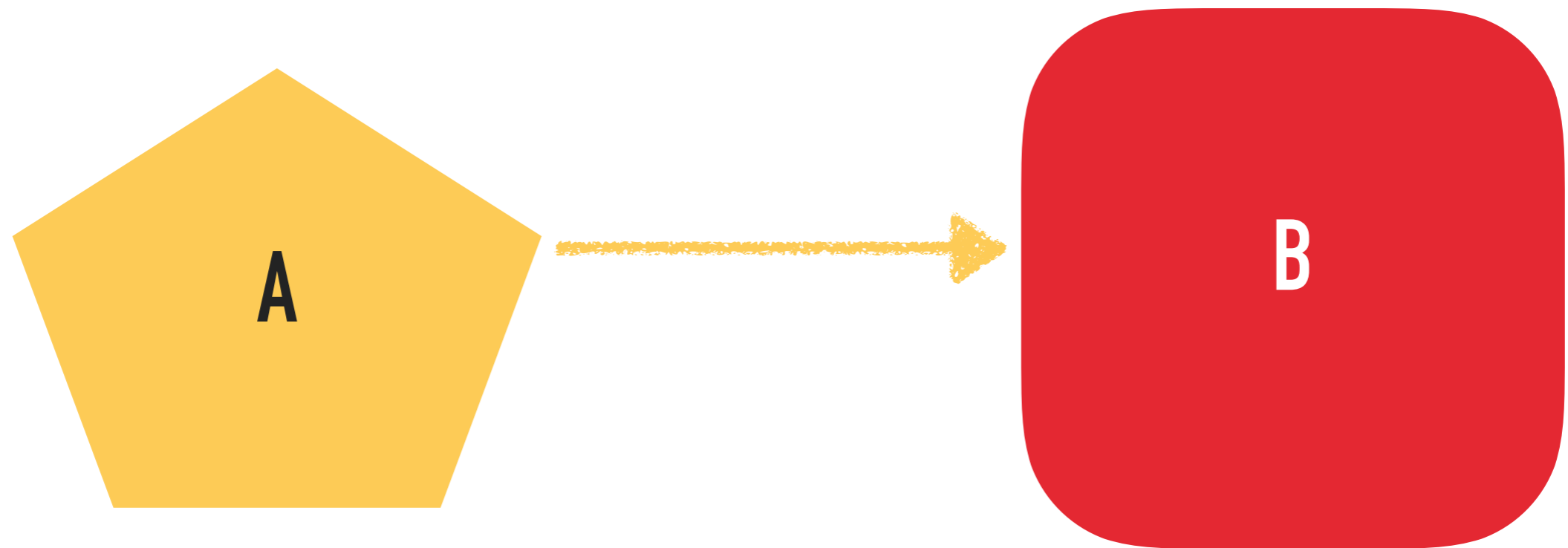
# TEST DOUBLES



# TEST DOUBLES



# TEST DOUBLES



# TEST PYRAMID



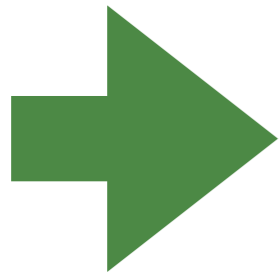


**DECOUPLED TESTS REDUCE THE  
DEVELOPMENT AND MAINTENANCE  
COSTS OF THE TEST SUITE.**



# TYPICAL USER JOURNEY

- ▶ Bob would log in
- ▶ Bob see a list of quizzes
- ▶ Pick one he hadn't done
- ▶ Complete the quiz
- ▶ See his score
- ▶ His team's score would be updated



UI



# INITIALLY TESTS WOULD DO THIS KIND OF THING...

- ▶ Visit home page
- ▶ Find login link.
- ▶ Click login link
- ▶ Find form element with name "username"
- ▶ Enter username
- ▶ Find form element with name "password"
- ▶ Enter password
- ▶ Find button with type "submit"
- ▶ Click button
- ▶ ... etc ...

## A TINY CHANGE REQUEST.....

Can we change the layout of the page showing the lists of quizzes?

|                |                                                                  |                  |
|----------------|------------------------------------------------------------------|------------------|
| .....          | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF | 63 / 444 ( 14%)  |
| .....          | .....                                                            | 126 / 444 ( 28%) |
| .....          | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF         | 189 / 444 ( 42%) |
| FFFFFFFFFFFFFF | .....                                                            | 252 / 444 ( 56%) |
| .....          | FF.....FFFF.....FFFFFFFFFFFFFFFF                                 | 315 / 444 ( 70%) |
| .....          | .....FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF                    | 378 / 444 ( 85%) |
| FFFFFFFFFFFFFF | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF         | 441 / 444 ( 99%) |
| ...            |                                                                  |                  |

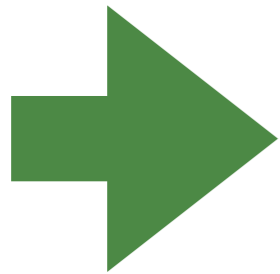
Time: 20 minutes 54 seconds, Memory: 24.75MB

There were lots of failures:





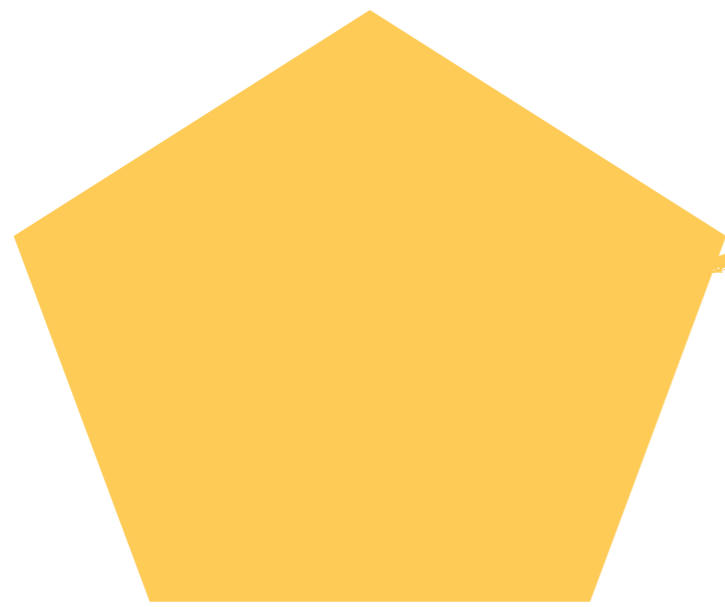




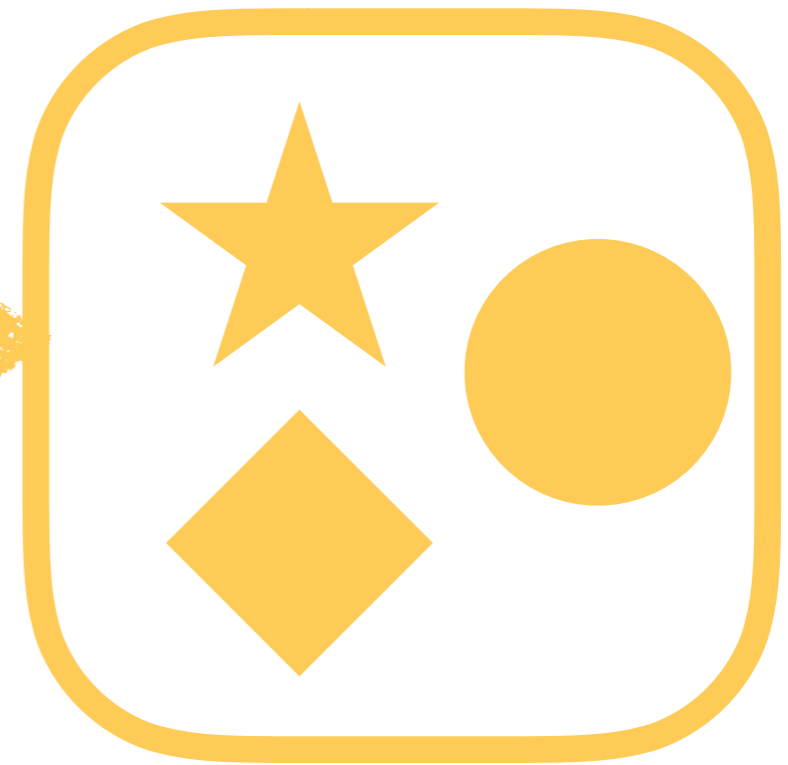
UI



## PROBLEM: TIGHT COUPLING

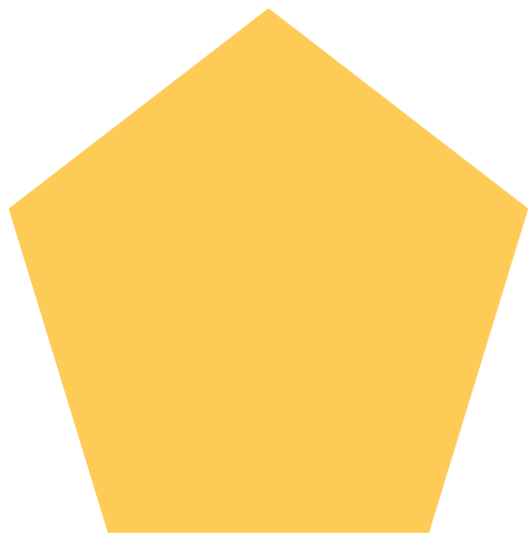


**TEST**

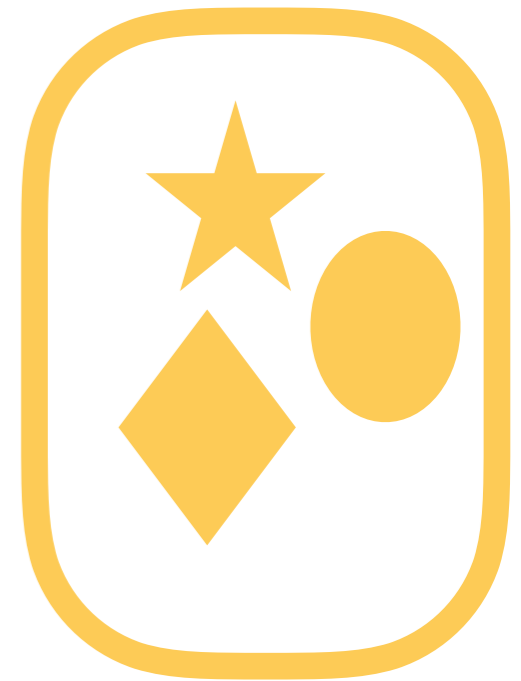


**SOFTWARE  
UNDER TEST**

## REDUCE COUPLING WITH PAGE OBJECT

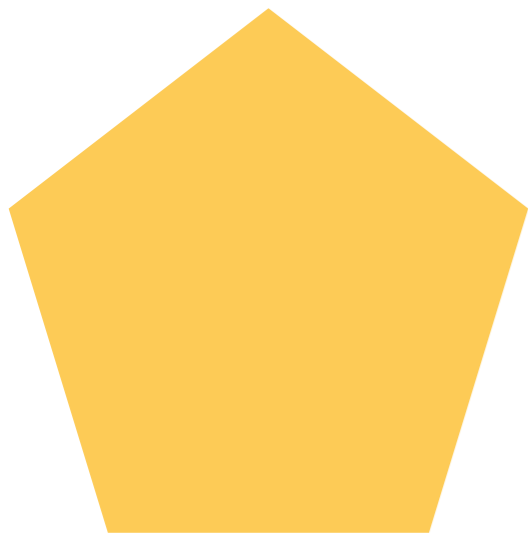


**TEST**



**SOFTWARE  
UNDER TEST**

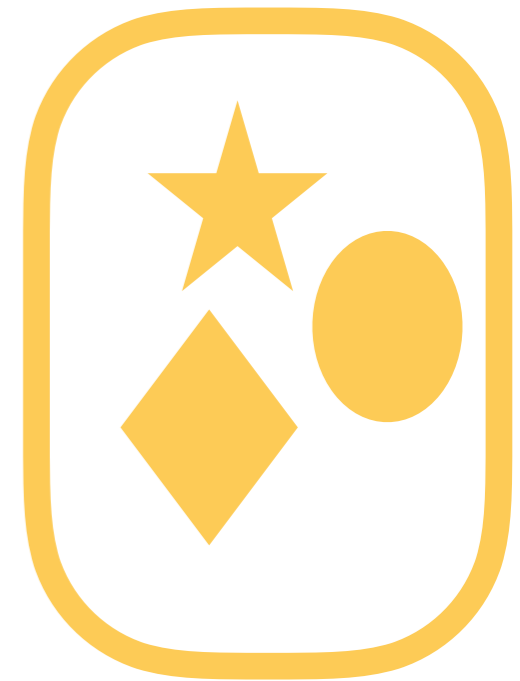
## REDUCE COUPLING WITH PAGE OBJECT



**TEST**



**PAGE  
OBJECT**

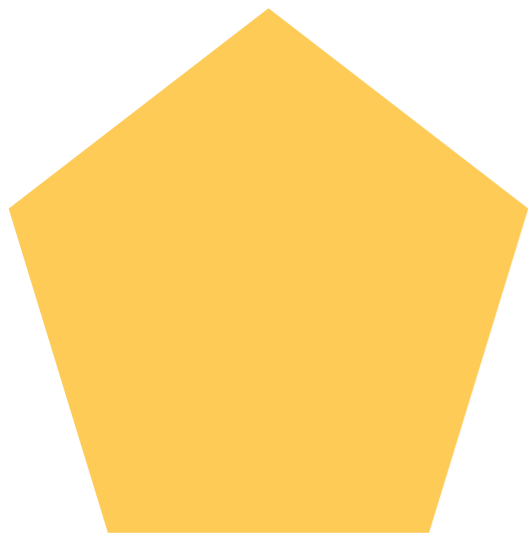


**SOFTWARE  
UNDER TEST**

## REDUCE COUPLING WITH PAGE OBJECT

login (\$username, \$password)

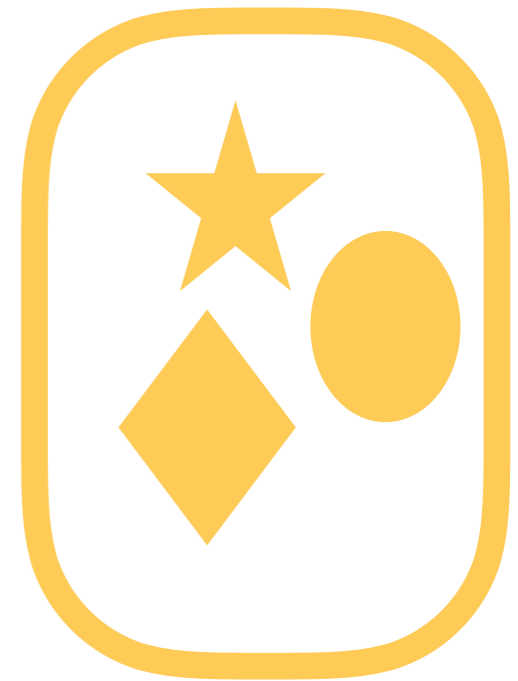
answerQuestion (\$answer)



**TEST**



**PAGE  
OBJECT**



**SOFTWARE  
UNDER TEST**

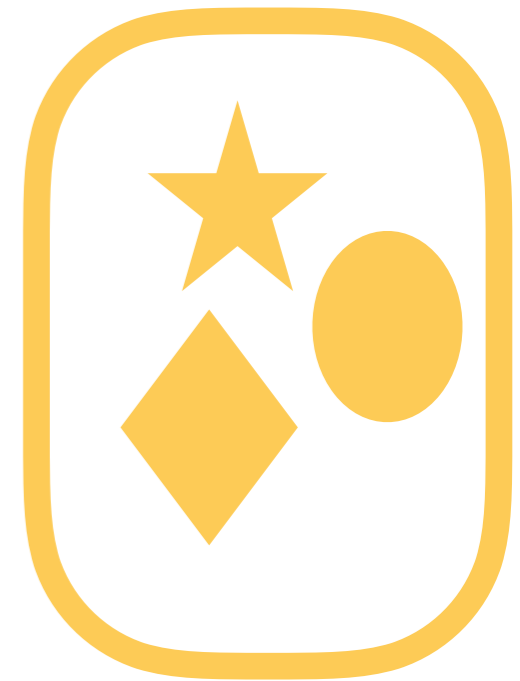
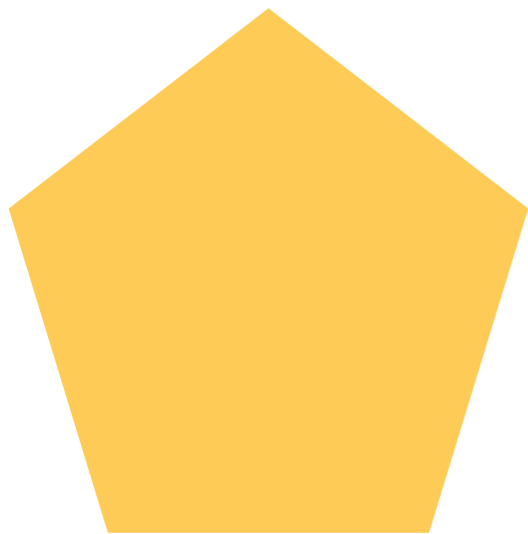
## REDUCE COUPLING WITH PAGE OBJECT

login (\$username, \$password)

answerQuestion (\$answer)

findElementByName (\$name)

click ()



**TEST**

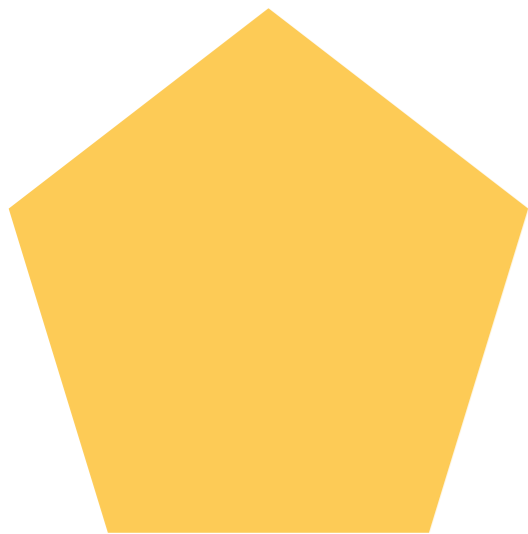
**PAGE  
OBJECT**

**SOFTWARE  
UNDER TEST**

# A PAGE OBJECT CAN...

- ▶ Simulate an action a human would do.
- ▶ Grab data from the page.
- ▶ Navigate to another page.

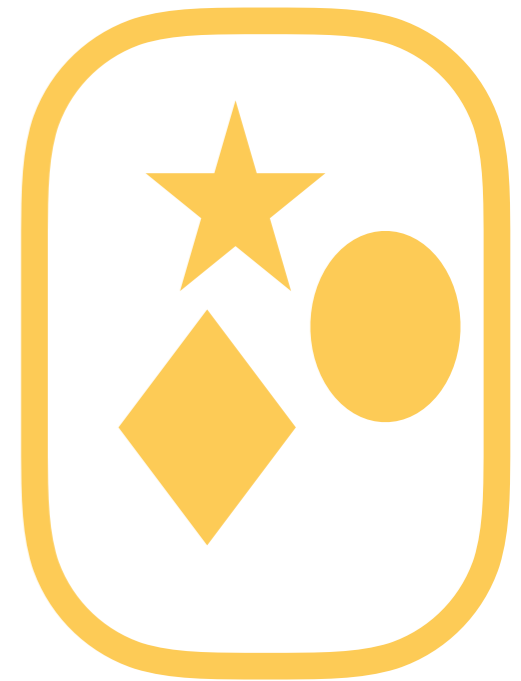
## REDUCE COUPLING WITH PAGE OBJECT



**TEST**



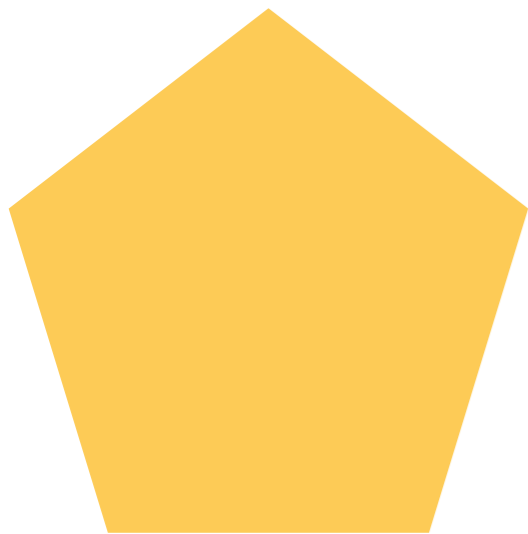
**PAGE  
OBJECT**



**SOFTWARE  
UNDER TEST**



## REDUCE COUPLING WITH PAGE OBJECT



**TEST**

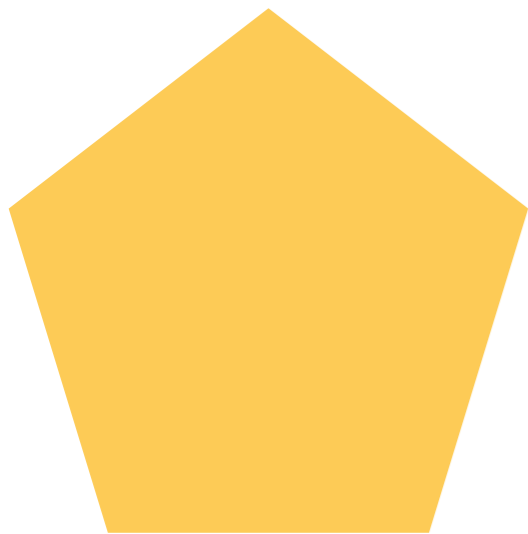


**PAGE  
OBJECT**



**SOFTWARE  
UNDER TEST**

## REDUCE COUPLING WITH PAGE OBJECT



**TEST**



**PAGE  
OBJECT**

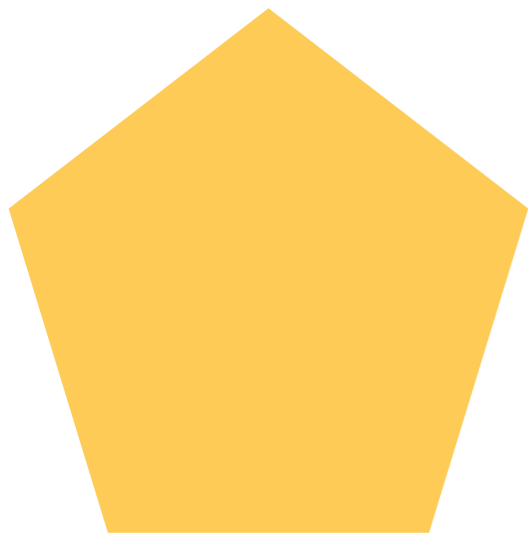


**SOFTWARE  
UNDER TEST**

## REDUCE COUPLING WITH PAGE OBJECT

login (\$username, \$password)

answerQuestion (\$answer)



**TEST**

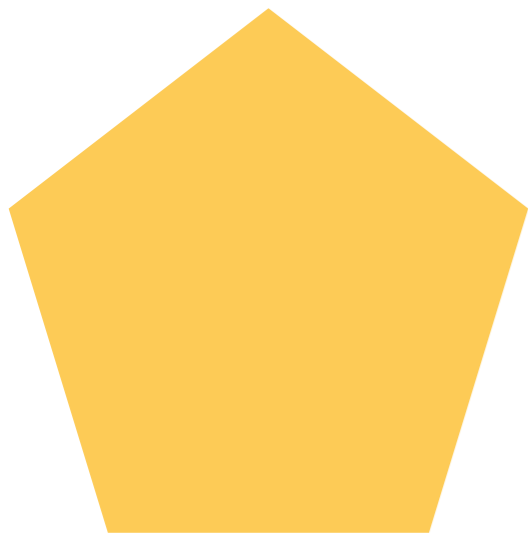


**PAGE  
OBJECT**



**SOFTWARE  
UNDER TEST**

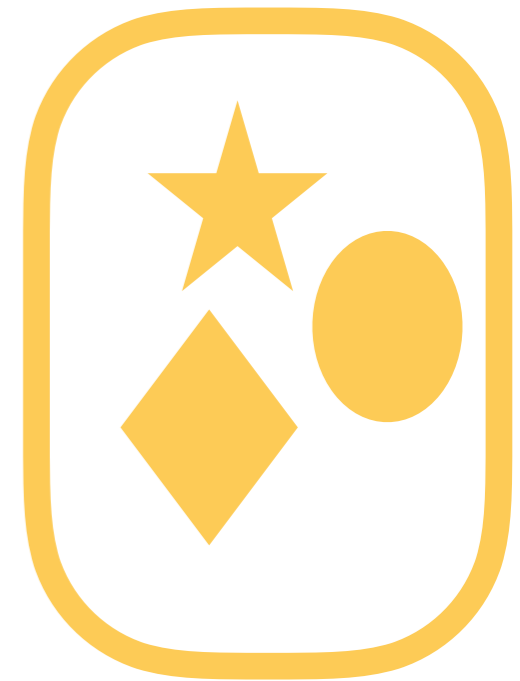
## REDUCE COUPLING WITH PAGE OBJECT



**TEST**

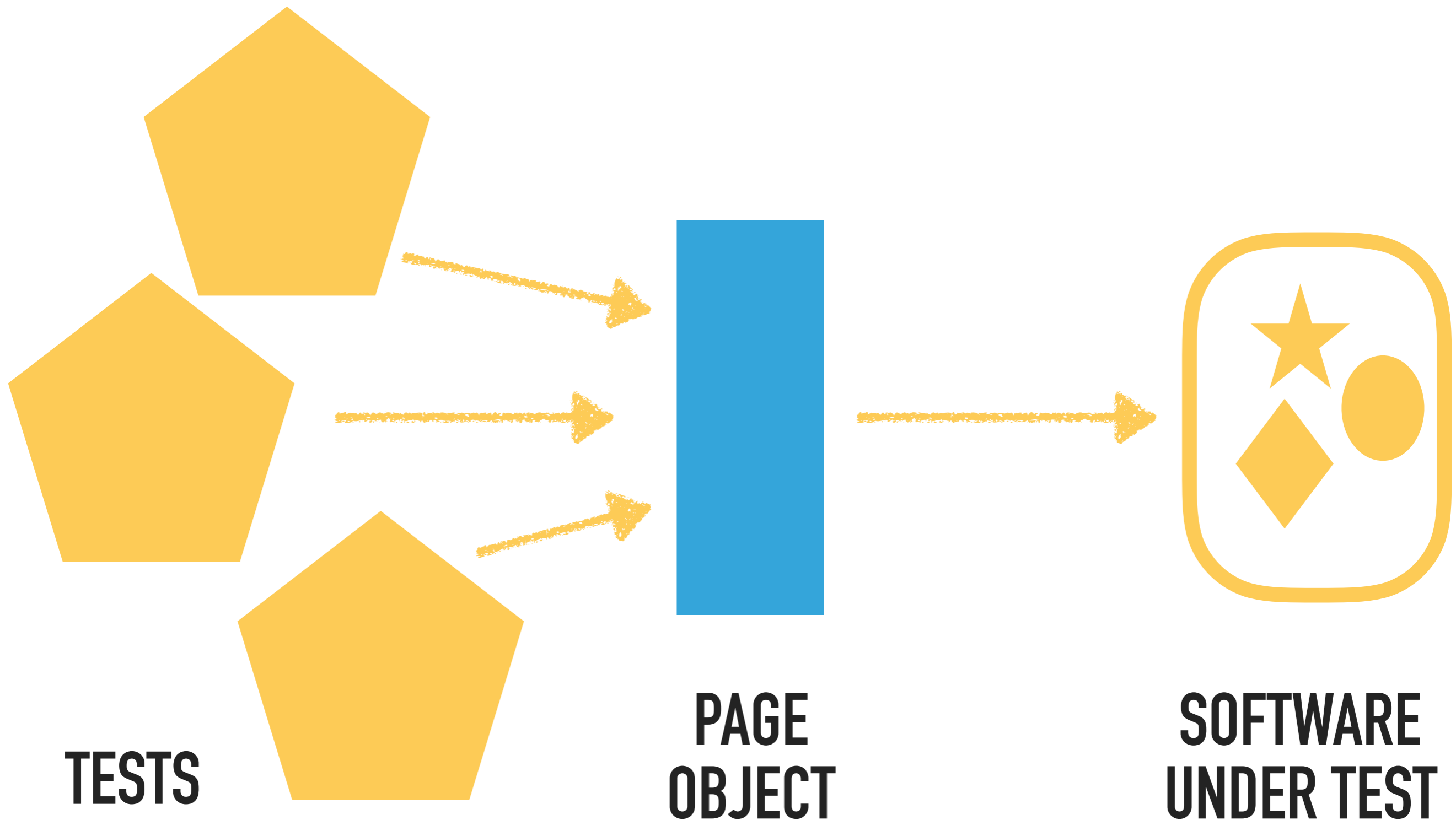


**PAGE  
OBJECT**



**SOFTWARE  
UNDER TEST**

## REDUCE COUPLING WITH PAGE OBJECT



## TEST LOOK A BIT MORE LIKE THIS

```
$loginPage = $homePage->getLoginPage();
```

```
$myQuizzesPage = $loginPage->login("bob", "password");
```

```
$quiz1Page = $myQuizzesPage->findQuiz(1);
```

```
$quiz1Page->setAnswer1('a');
```

```
$quiz1Page->setAnswer2('b');
```

```
$resultsPage = $quiz1Page->submitAnswers();
```

```
assertEquals(3, $resultsPage->getScore());
```

... etc ...

## THINGS I WANTED TO TEST...

Does an individual's score get correctly allocated to their team?

## A TINY CHANGE REQUEST.....

Could we change the page a user goes to after logging in?



## THE TESTS WILL BREAK

```
$loginPage = $homePageObject->getLoginPageObject();
```

```
$myQuizzesPage = $loginPage->login("bob", "password");
```

```
$quiz1Page = $myQuizzesPage->findQuiz(1);
```

```
$quiz1Page->setAnswer1('a');
```

```
$quiz1Page->setAnswer2('b');
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$resultsPage = $quiz1Page->submitAnswers();
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assertEquals(3, $resultsPage->getScore());
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```
... etc ...
```

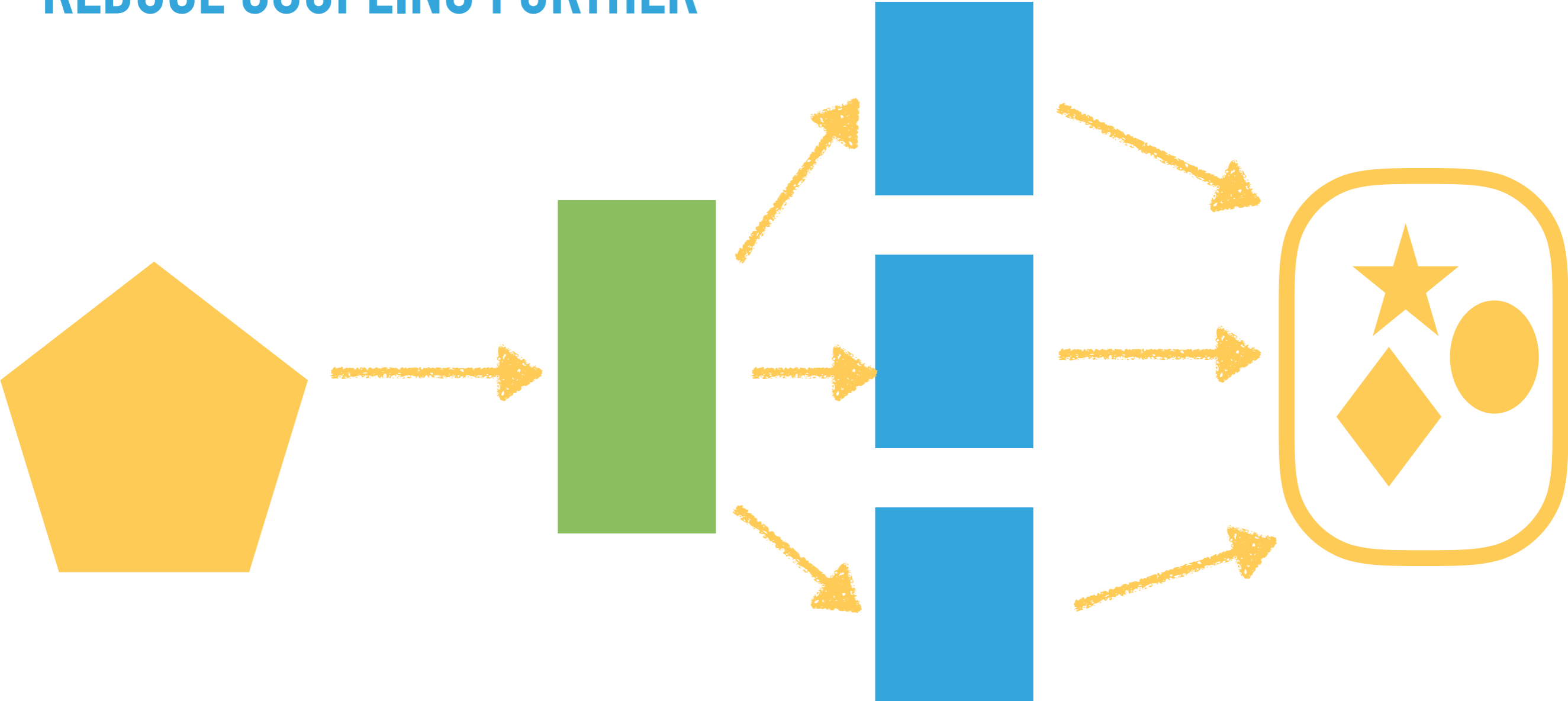
|                |                                                                  |                  |
|----------------|------------------------------------------------------------------|------------------|
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| ...            |                                                                  |                  |

Time: 20 minutes 54 seconds, Memory: 24.75MB

There were lots of failures:



# REDUCE COUPLING FURTHER



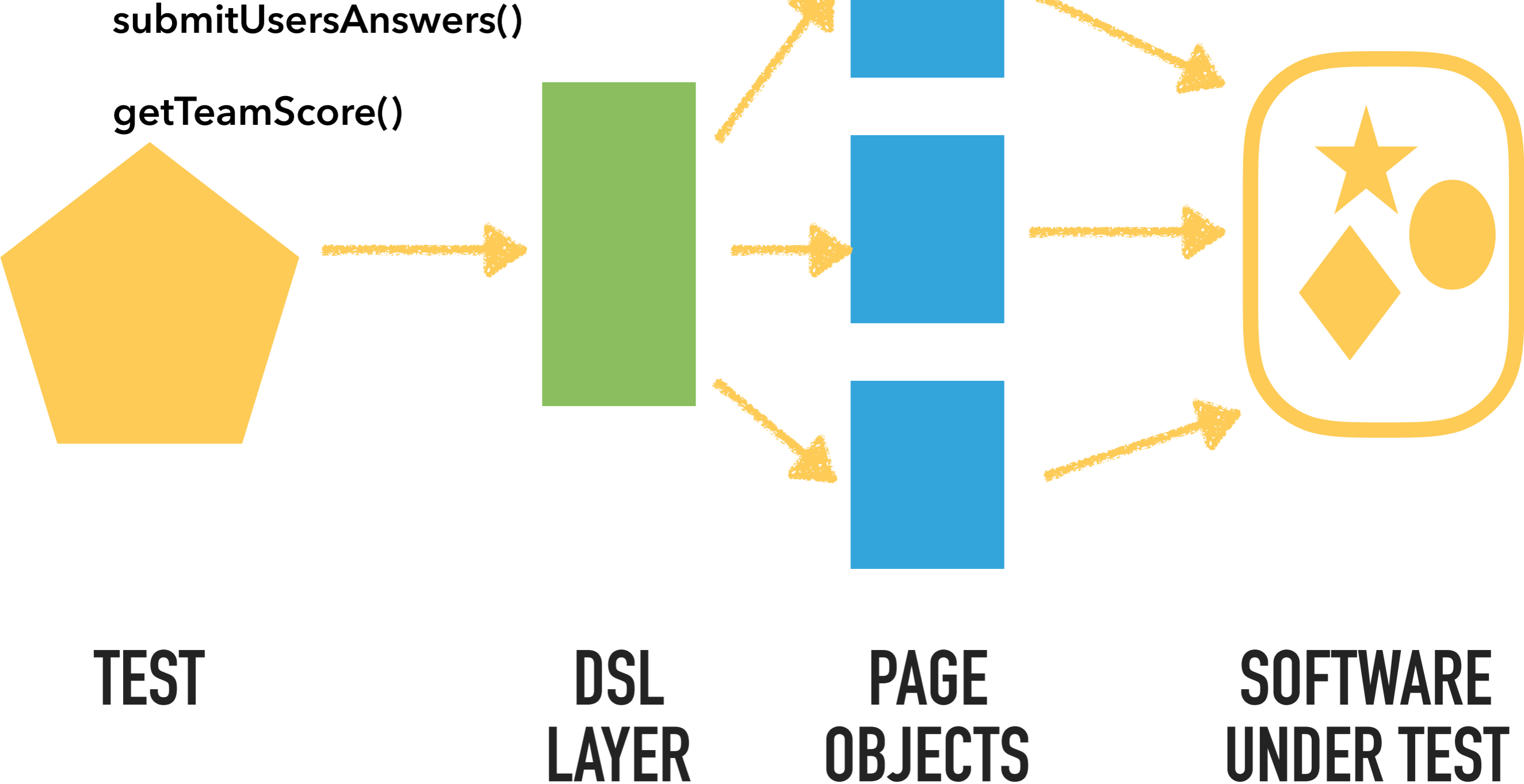
**TEST**

**DSL  
LAYER**

**PAGE  
OBJECTS**

**SOFTWARE  
UNDER TEST**

# REDUCE COUPLING FURTHER



## TEST LOOK A BIT MORE LIKE THIS

```
assignUserToTeam($bob, $teamApple);  
submitUsersAnswers($bob, self::QUIZ_1,  
    ['engagement' => 'a', 'enjoyment' => 'b', ... etc ... ]);  
$score = getTeamScore($apple);  
assertEquals(7, $score);
```

## THINGS I WANTED TO TEST...

Do an individual's score get correctly allocated to their team?

### TEST LOOK A BIT MORE LIKE THIS

```
assignUserToTeam($bob, $teamApple);
```

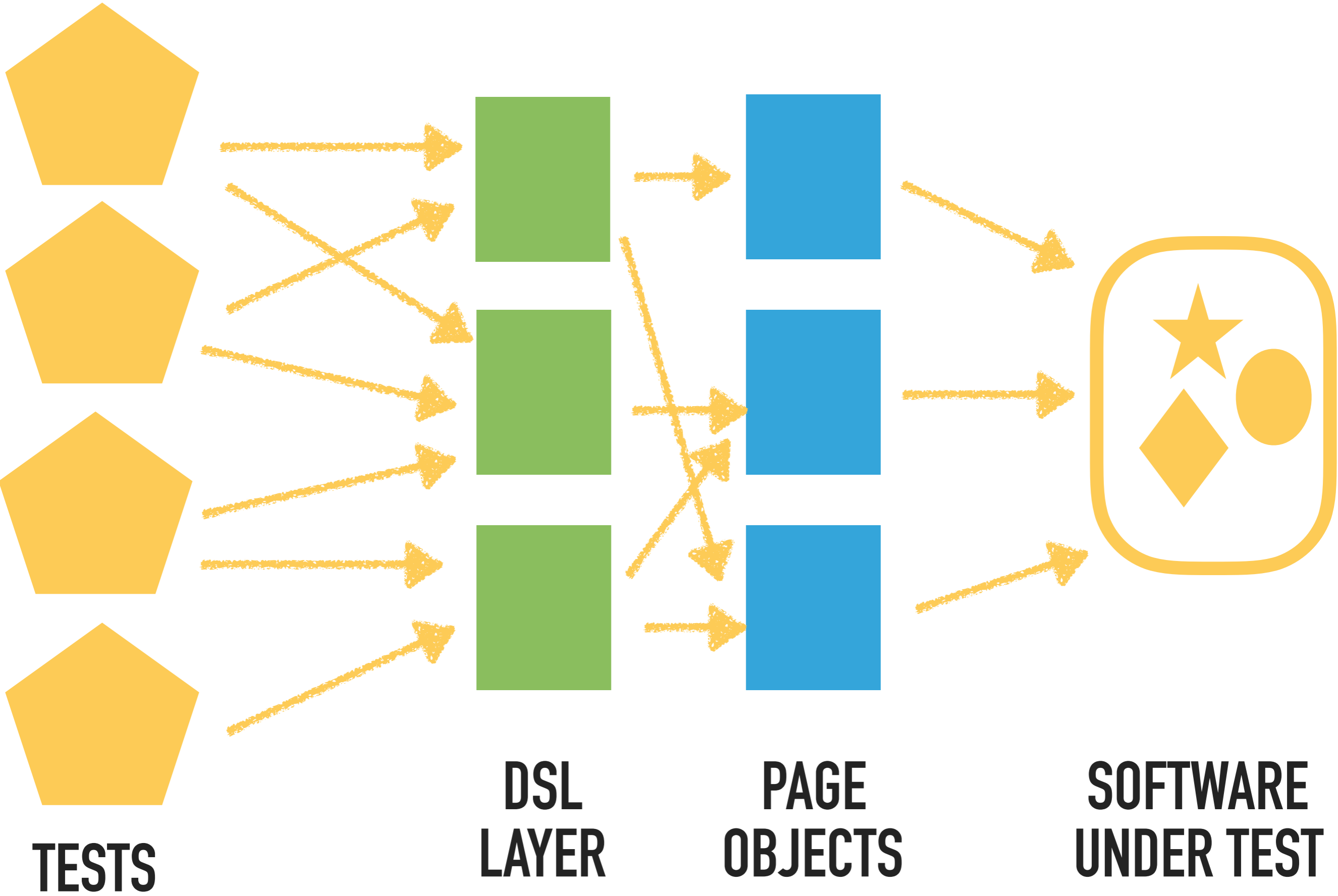
```
submitUsersAnswers($bob, self::QUIZ_1,
```

```
  ['engagement' => 'a', 'enjoyment' => 'b', ... etc ... ]);
```

```
$score = getTeamScore($apple);
```

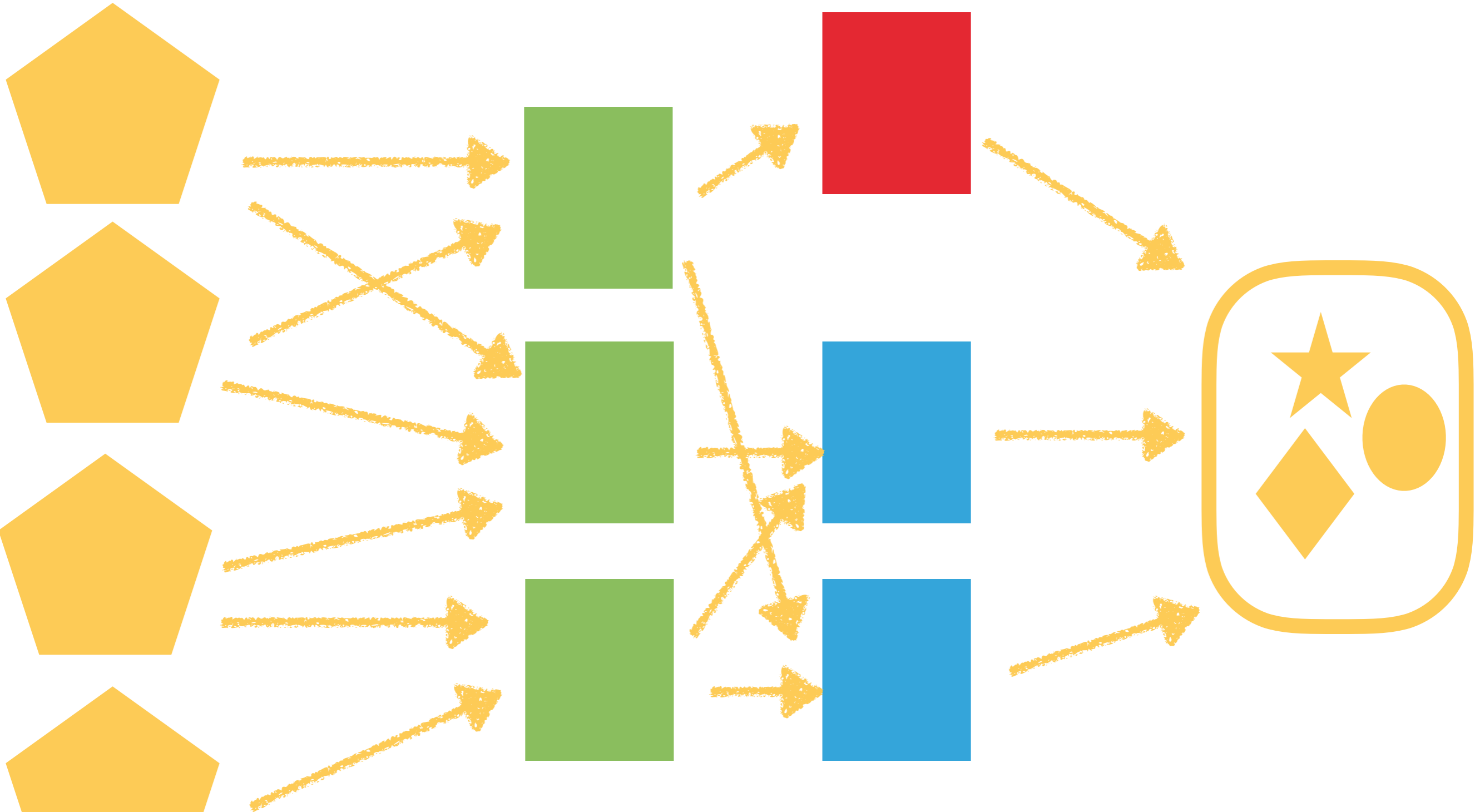
```
assertEquals(7, $score);
```

STORY 1





STORY 1



**TESTS**

**DSL  
LAYER**

**PAGE  
OBJECTS**

**SOFTWARE  
UNDER TEST**

STORY 1

---

# THE MORAL OF STORY 1...

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- ▶ Testing an application's business logic via the UI layer is difficult, time consuming and requires a lot of effort.

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- ▶ Introduce layers between the tests and the SUT to:
  - ▶ Reduce coupling
  - ▶ Isolate changes to updates in these layers
  - ▶ Tests don't change unless the functionality of the SUT changes.

### THE MORAL OF STORY 1...

- ▶ Testing an application's business logic via the UI layer is difficult, time consuming and requires a lot of effort.
- ▶ Introduce layers between the tests and the SUT to:
  - ▶ Reduce coupling
  - ▶ Isolate changes to updates in these layers
  - ▶ Tests don't change unless the functionality of the SUT changes.
- ▶ I don't like doing this kind of testing!

**DECOUPLED TESTS REDUCE THE DEVELOPMENT AND MAINTENANCE COSTS OF THE TEST SUITE.**

STORY 1

---

**BUT WHAT IF ...**

## BUT WHAT IF ...

We replace the entire website with  
an app?

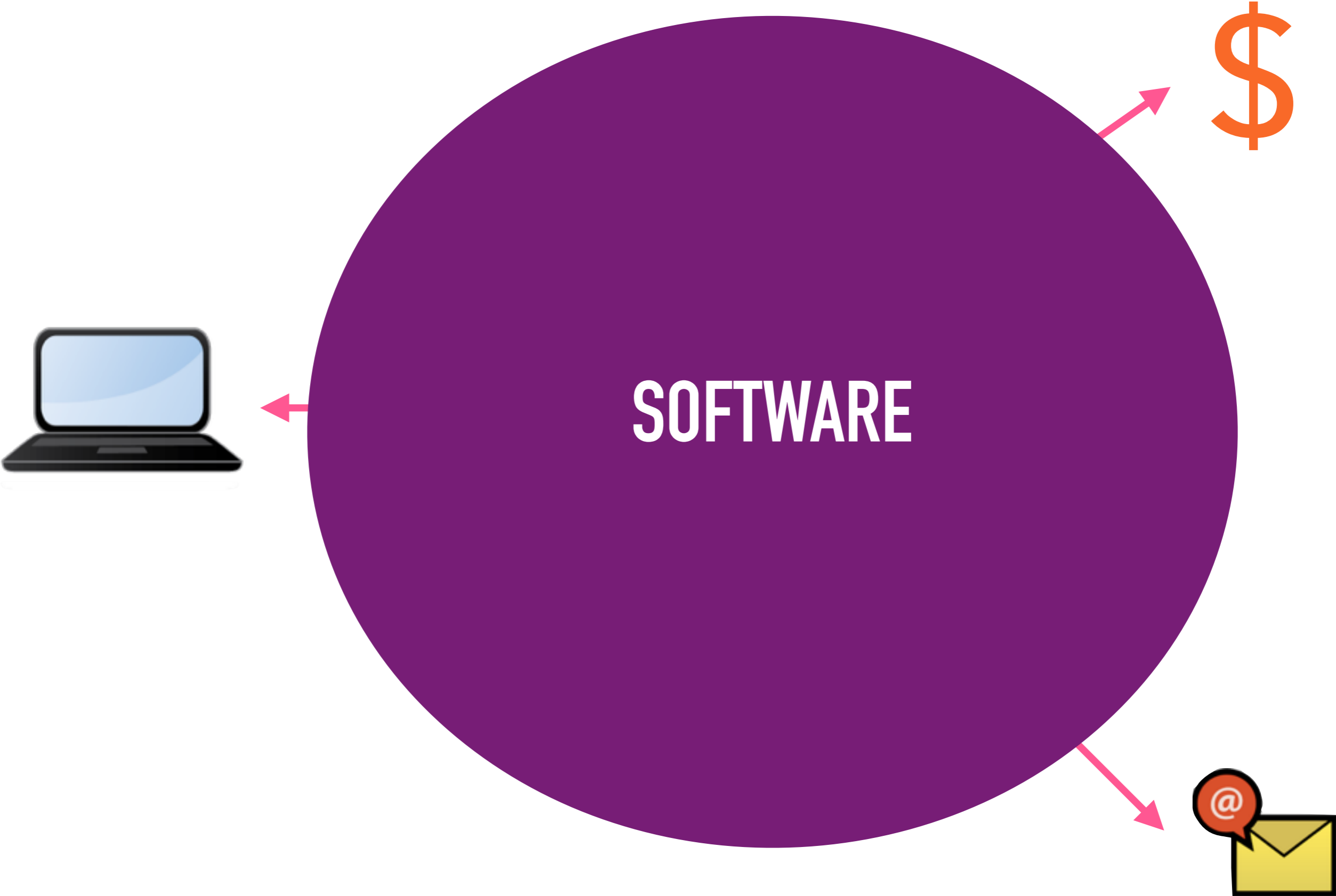


**ALSO ...**

**This feels like a lot of effort.**



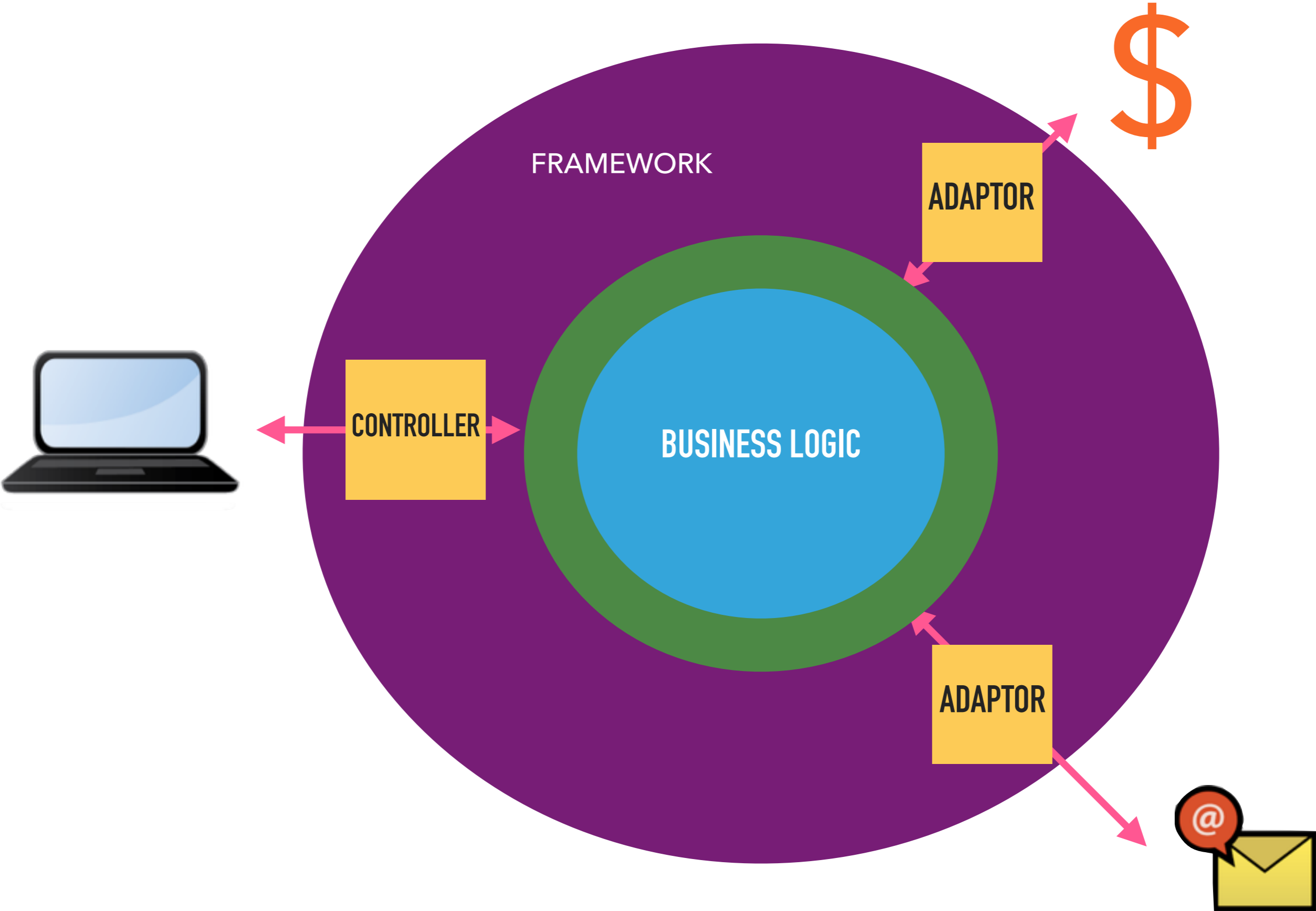
#2



# THERE MUST BE A BETTER WAY...

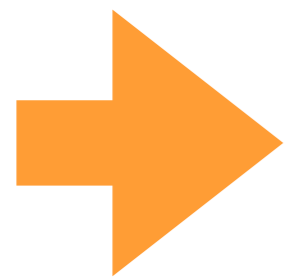
- ▶ Layered architecture
- ▶ Hexagonal architecture

STORY 2



## SERVICE LAYER

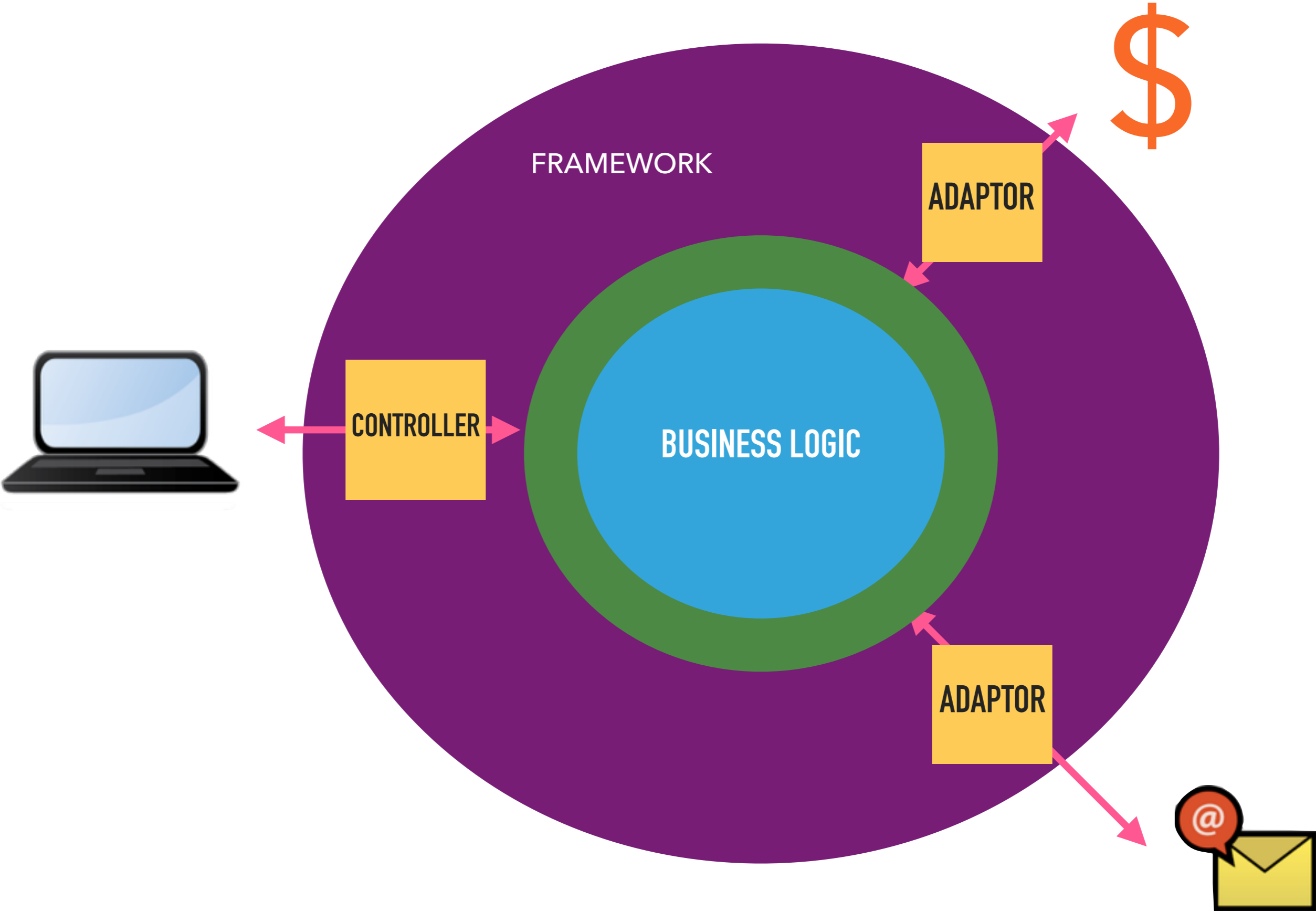
```
interface AnswerSubmissionService
{
    public function submitUsersAnswers (
        User $user,
        int $quizId,
        array $answers
    ) : void;
}
```



**Integration**

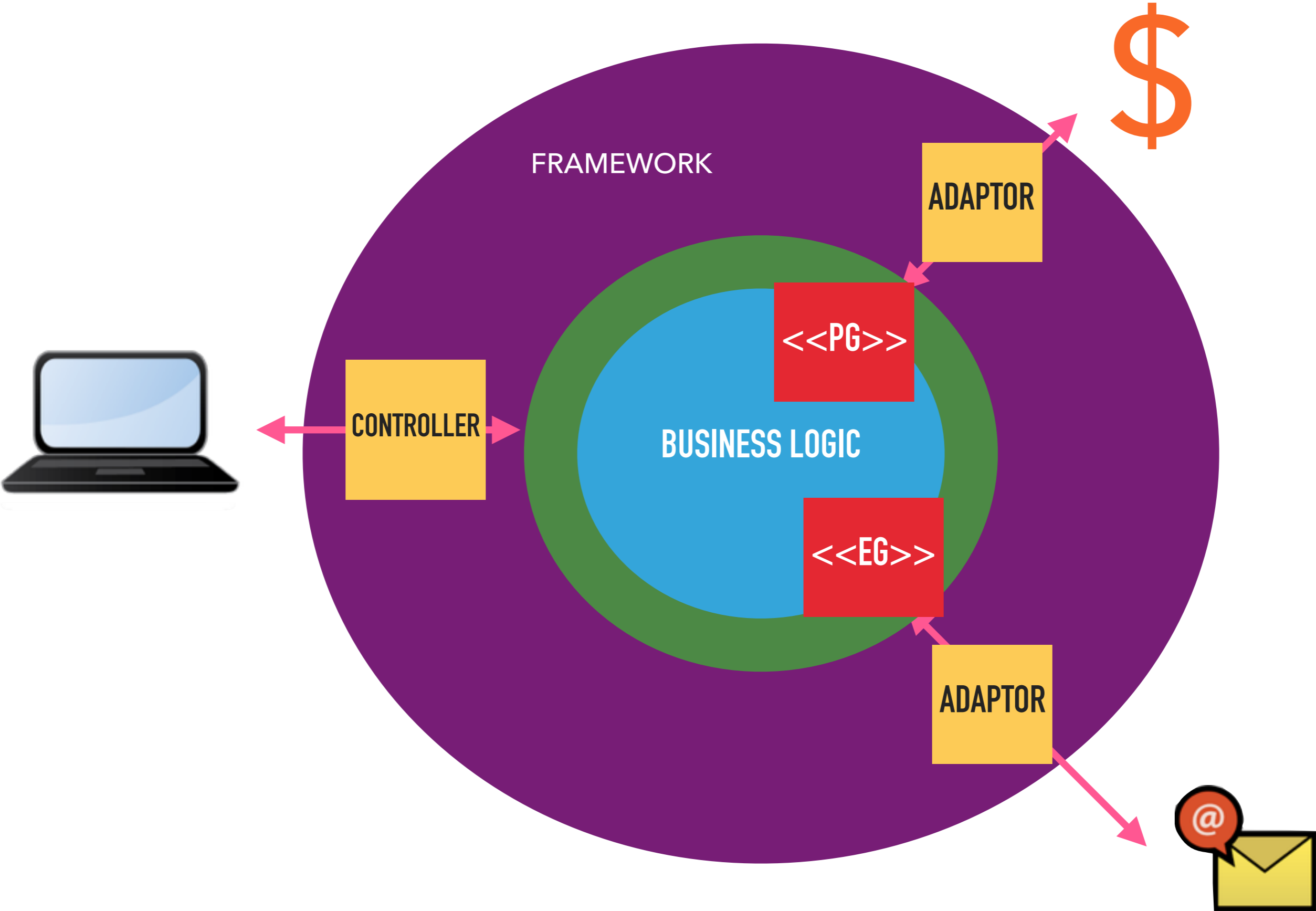


STORY 2





STORY 2



STORY 2

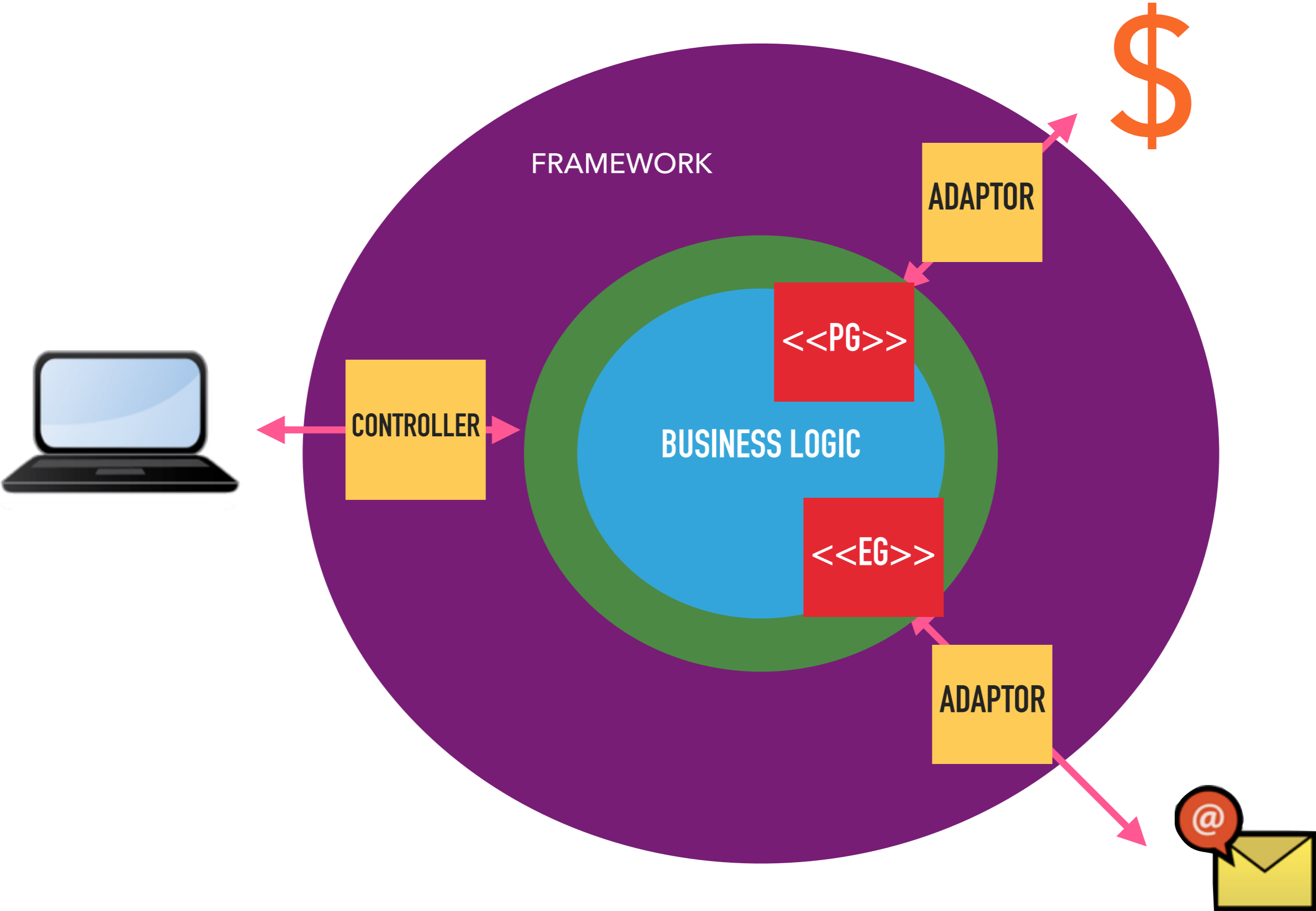
---

# EMAIL GATEWAY

# EMAIL GATEWAY

```
interface EmailGateway
{
    /**
     * Sends an email
     */
    public function sendEmail (
        $to,
        $from,
        $subject,
        $message
    ) : void;
}
```

STORY 2

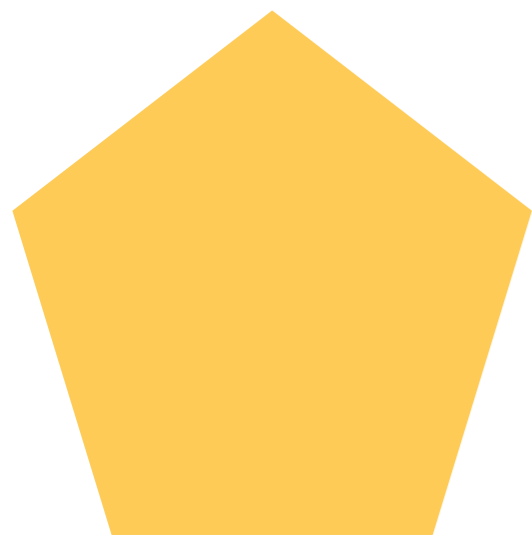


# EMAIL GATEWAY TEST IMPLEMENTATION

**EmailGatewaySpy implements EmailGateway**

```
{  
  
    public function sendEmail(... parameters ...) {  
        // Store email in array;  
    }  
  
    public function getEmails() {  
        return array of emails  
    }  
  
}
```

# TESTING IS EASIER



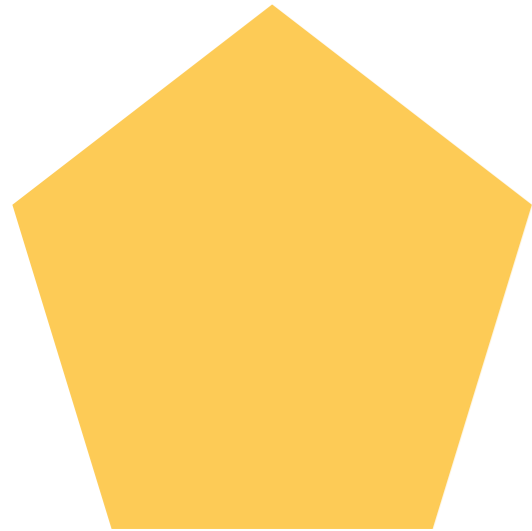
**TEST**

**DSL  
LAYER**

**SERVICE LAYER  
OF SUT**

# TESTING IS EASIER

`submitUsersAnswers()`



**TEST**

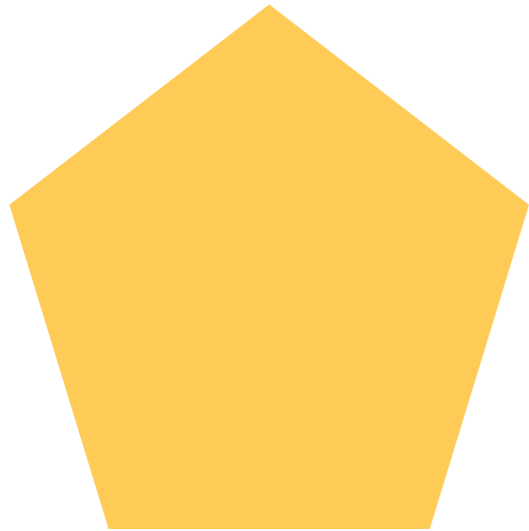
**DSL  
LAYER**

**SERVICE LAYER  
OF SUT**

# TESTING IS EASIER

`submitUsersAnswers()`

`submitUsersAnswers()`



**TEST**

**DSL  
LAYER**

**SERVICE LAYER  
OF SUT**



# STORY 2

---



**CONTROLLER**

**BUSINESS LOGIC**

**PAYMENT GATEWAY**

**EMAIL GATEWAY**



↔

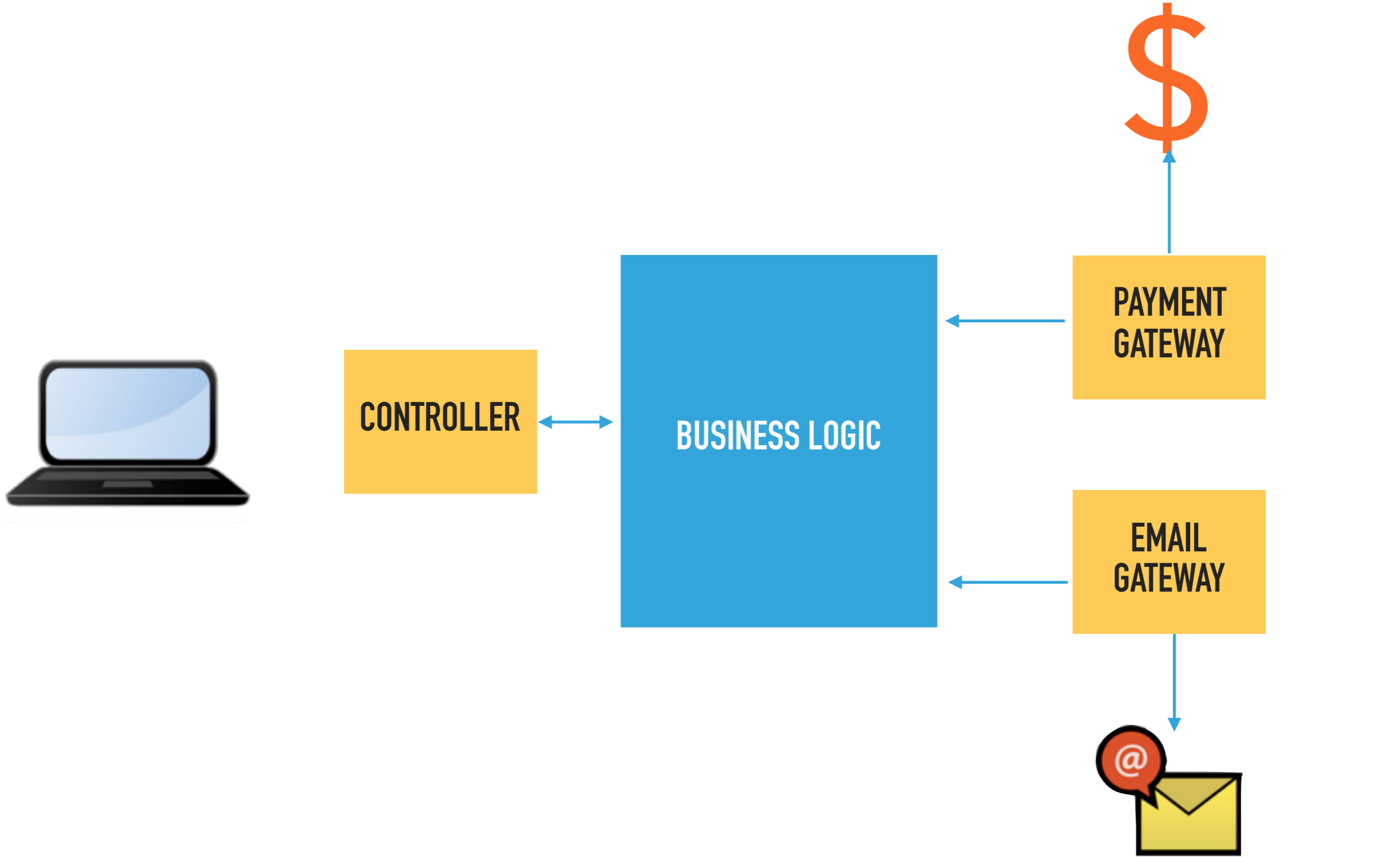
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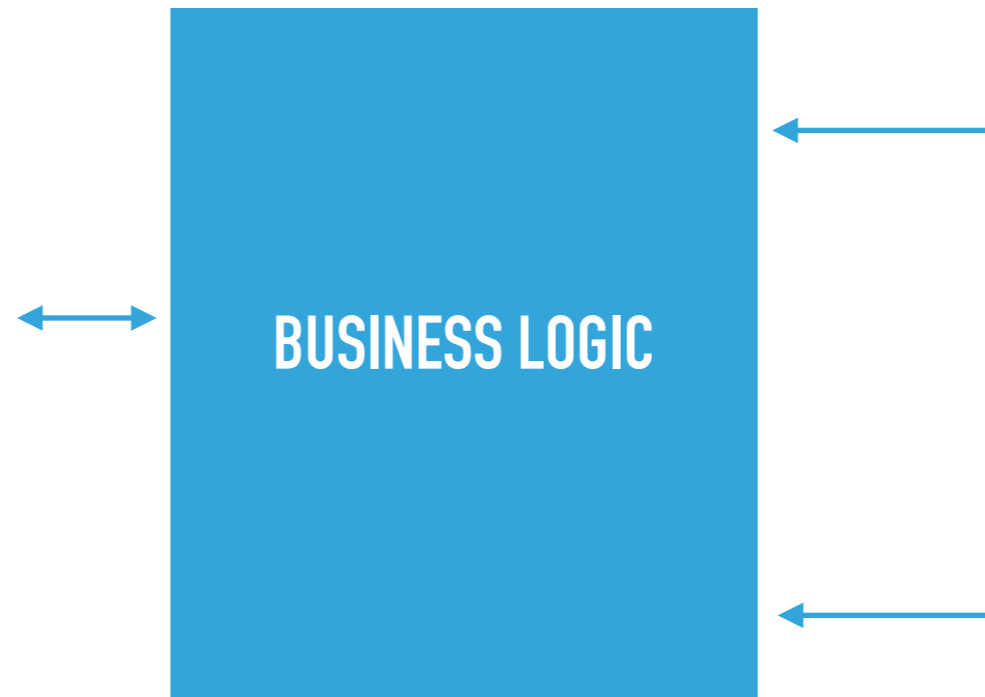
↑

↓



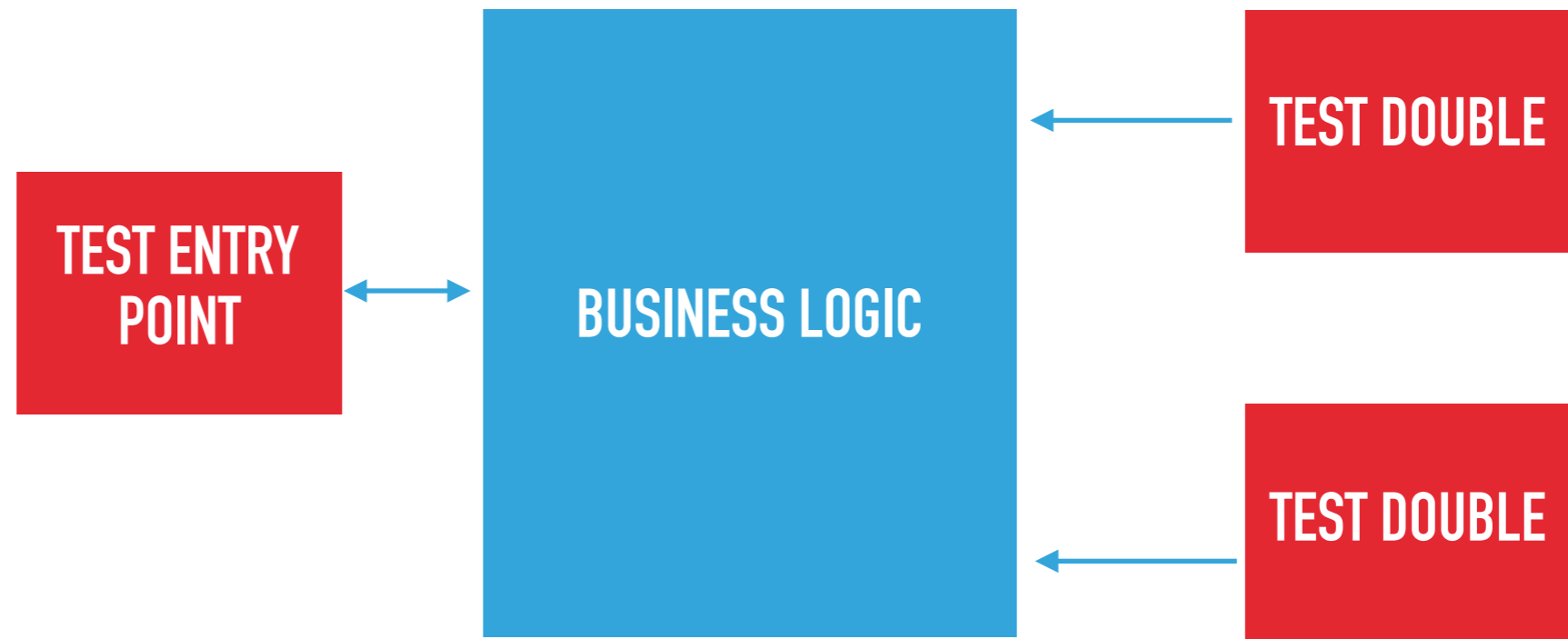
## STORY 2

---



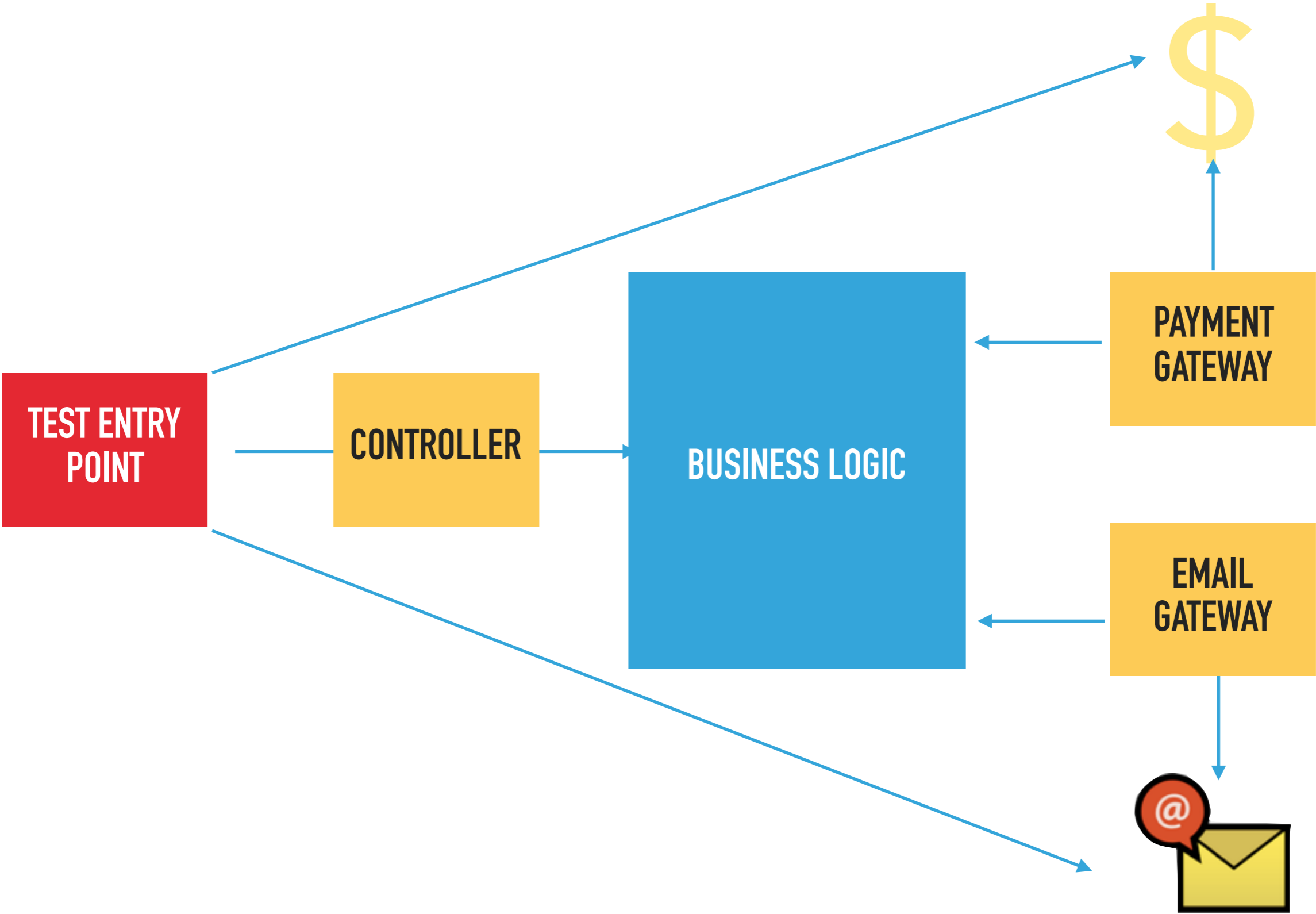
## STORY 2

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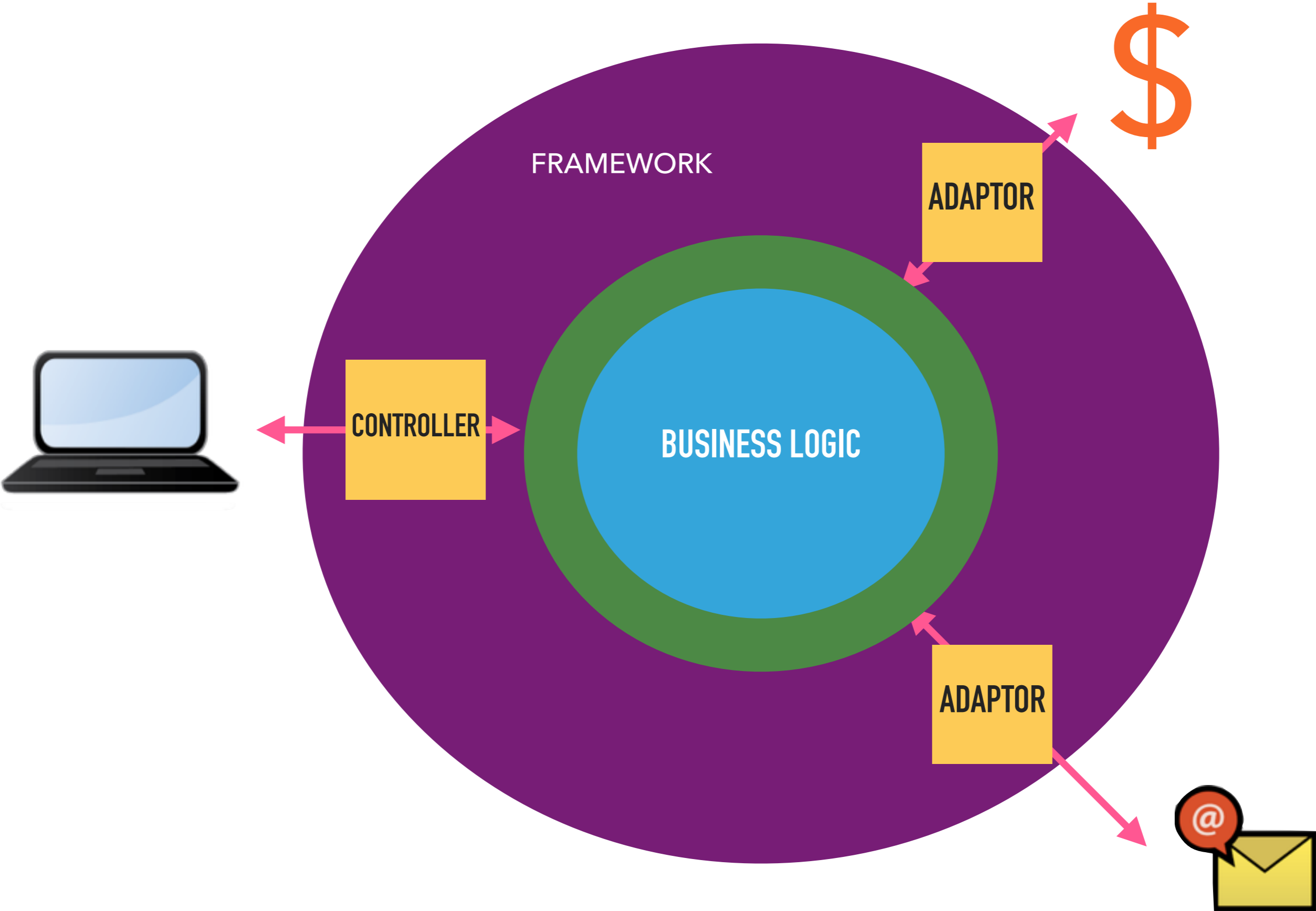


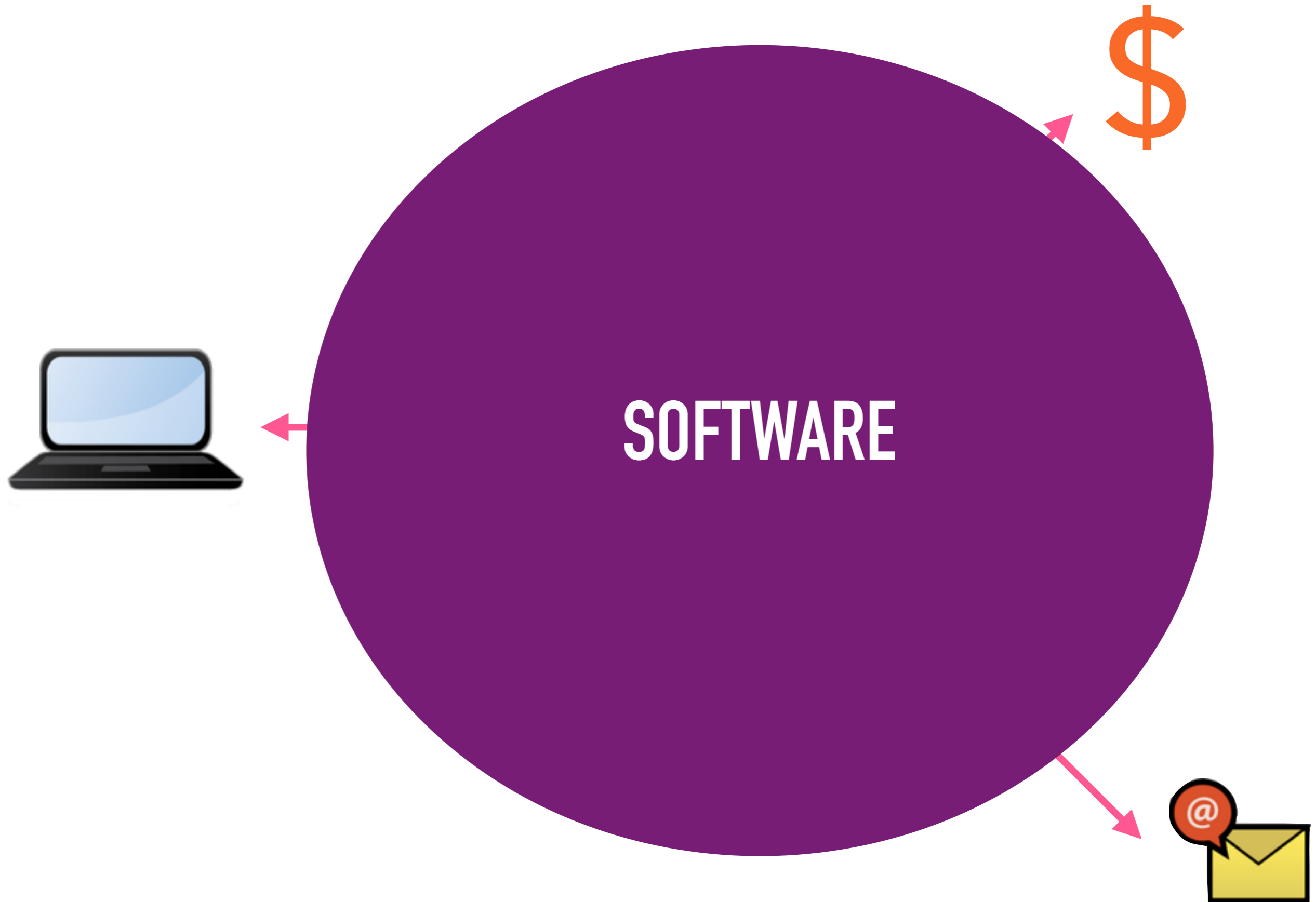
STORY 2

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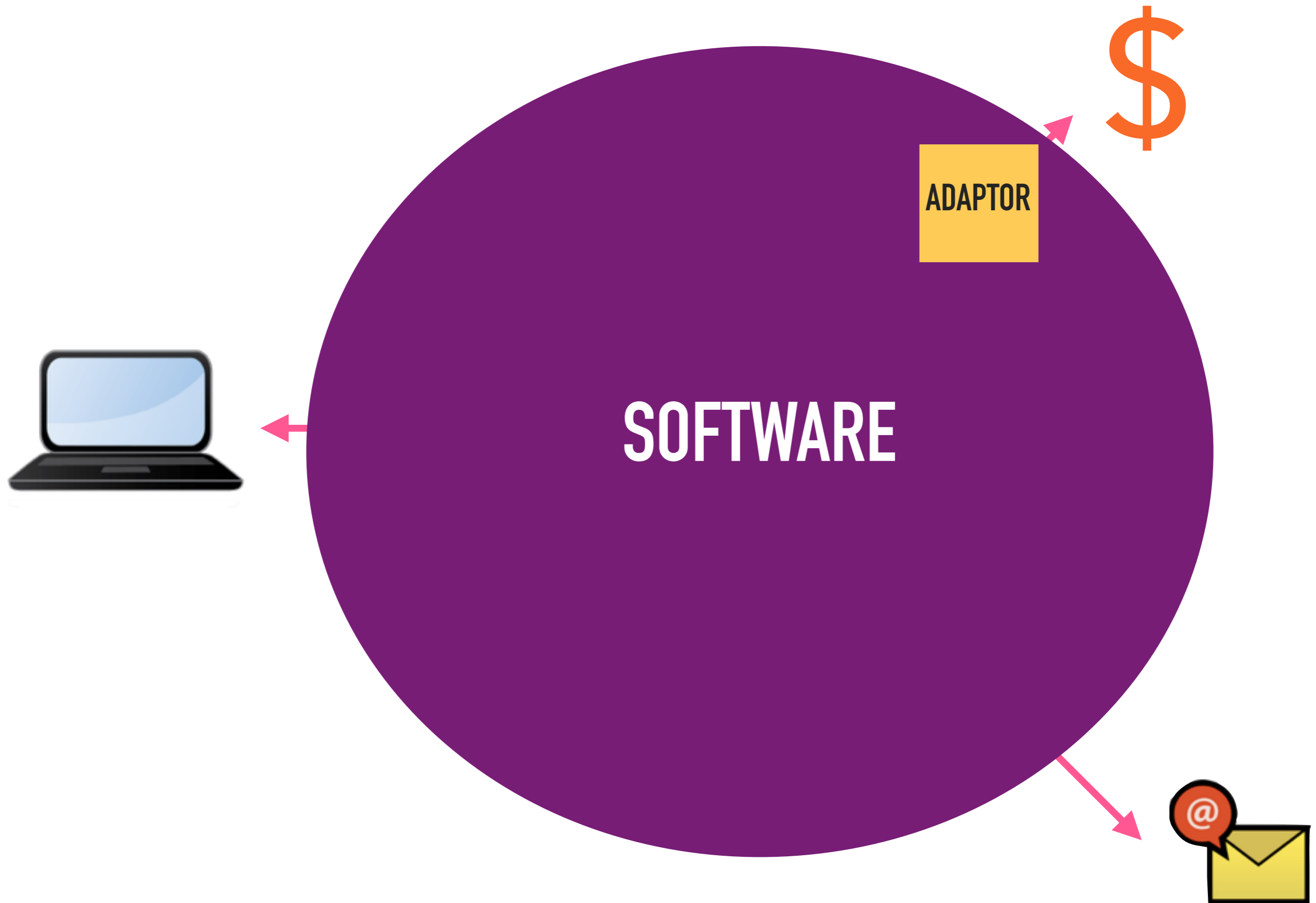
STORY 2

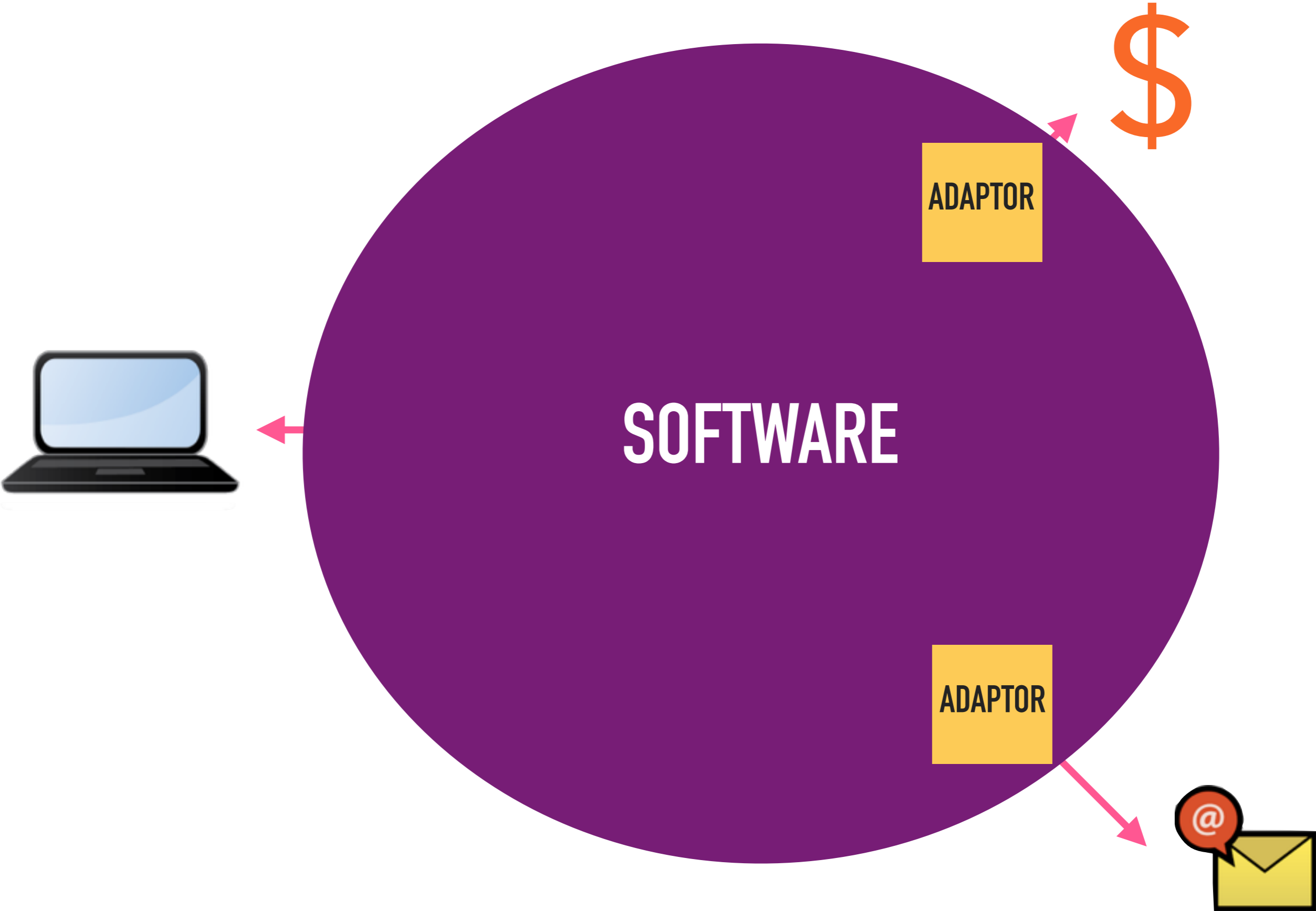




# STORY 2

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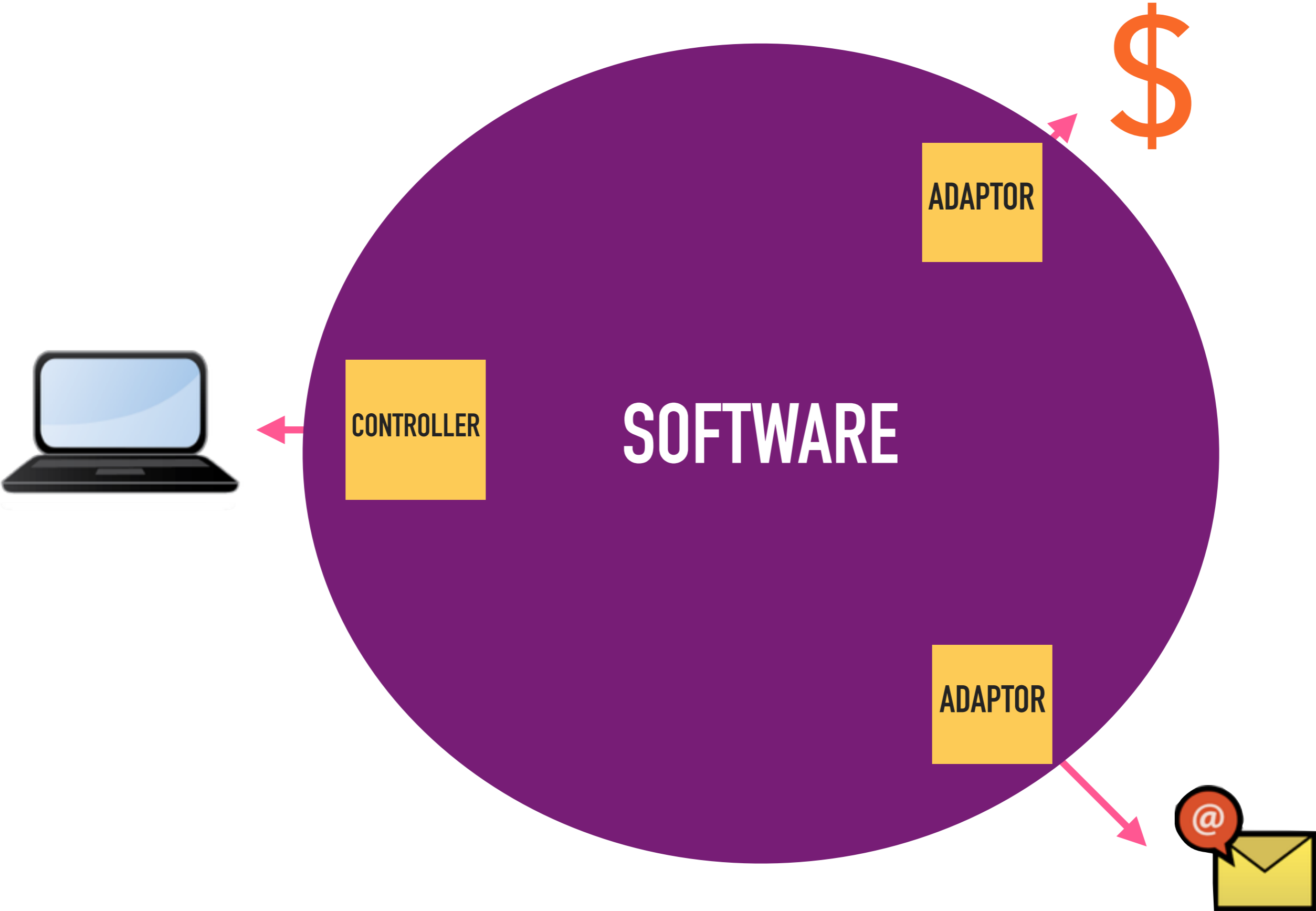




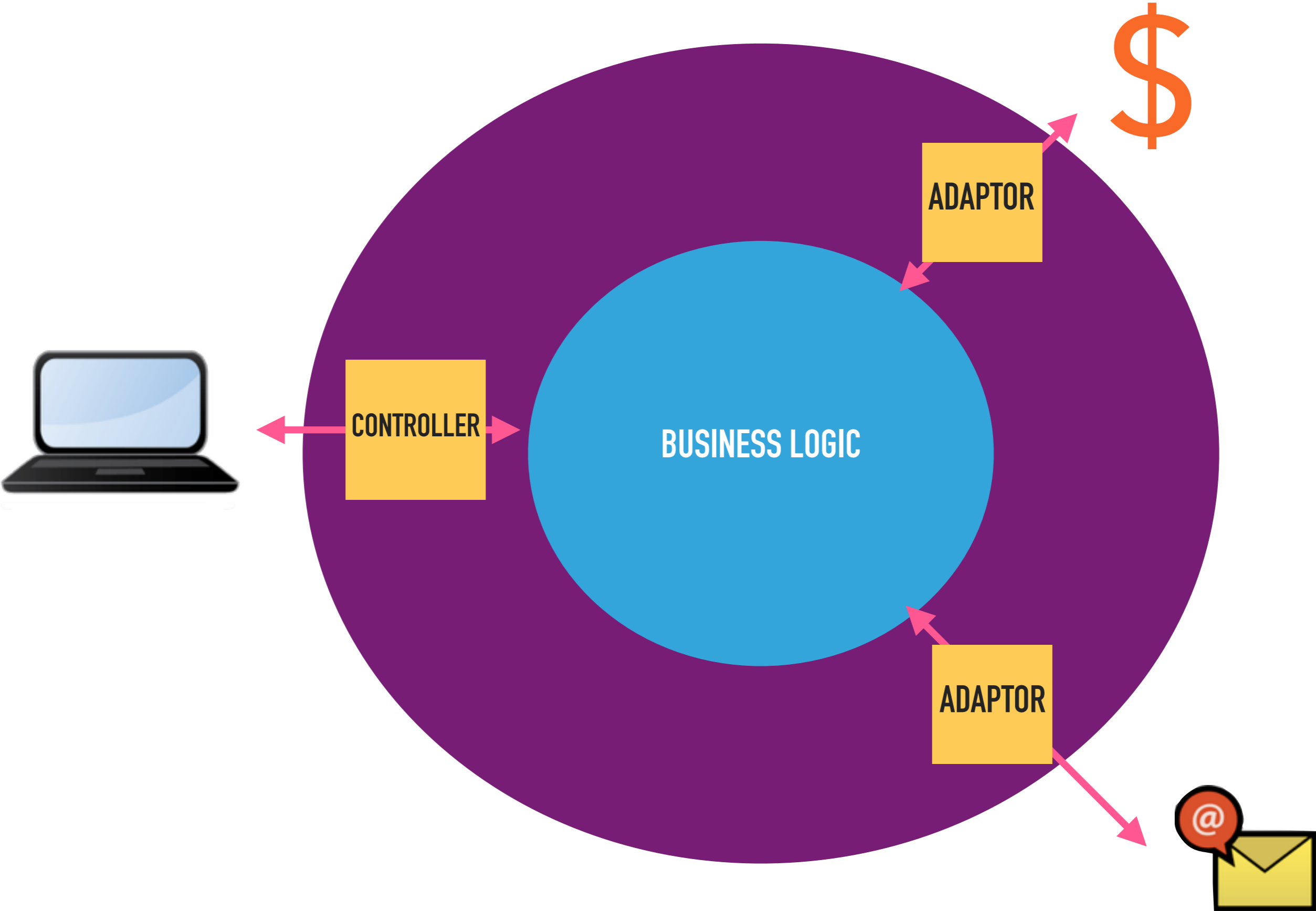


STORY 2

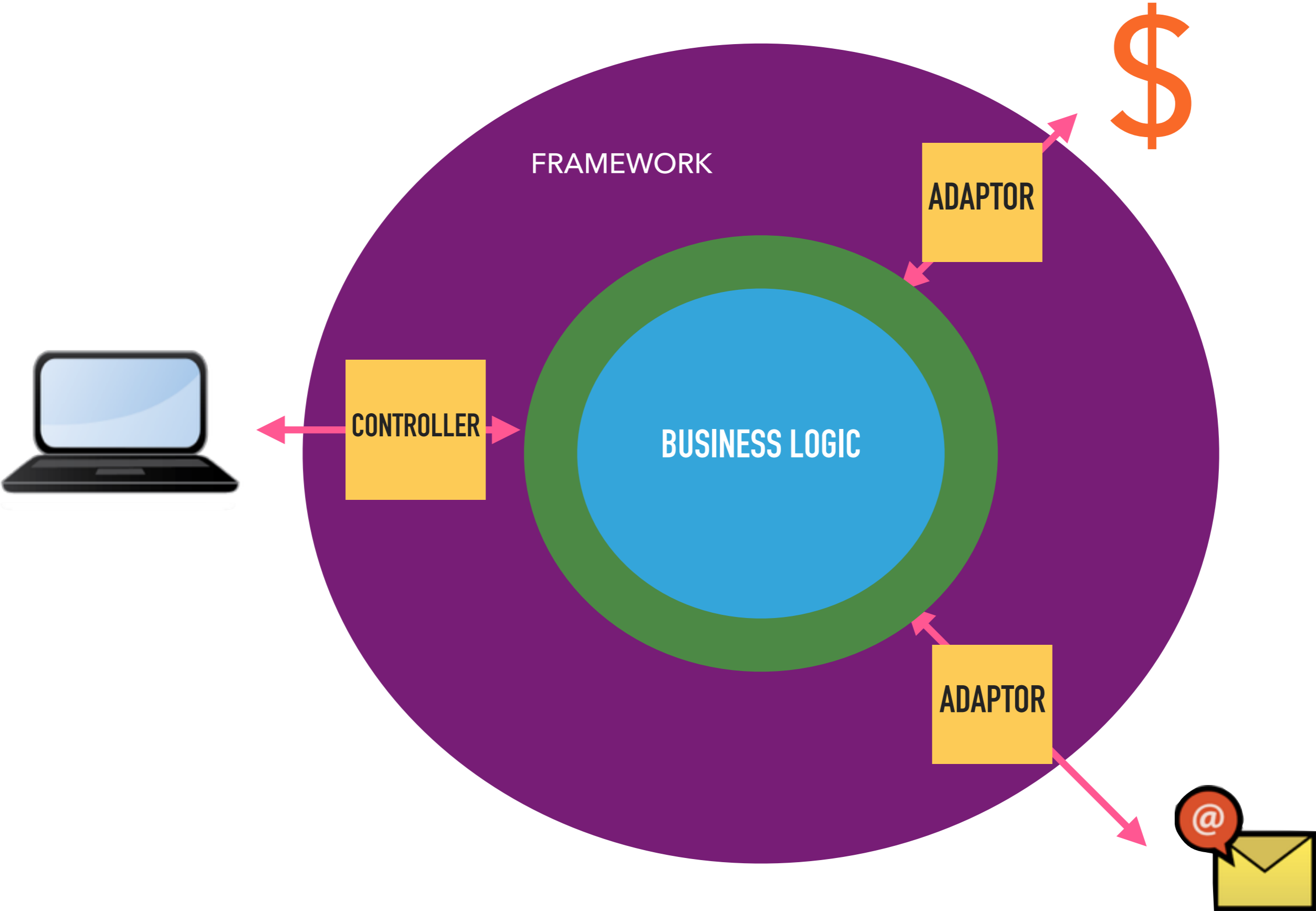
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STORY 2

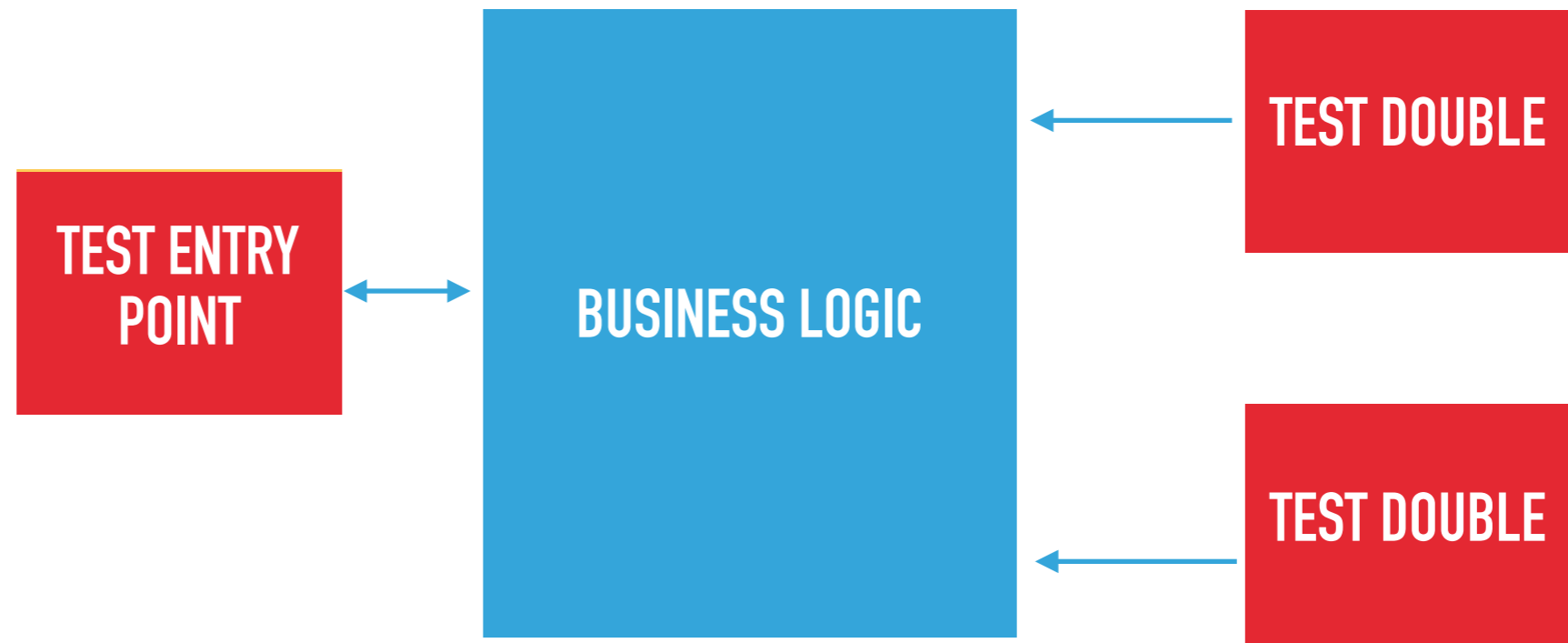


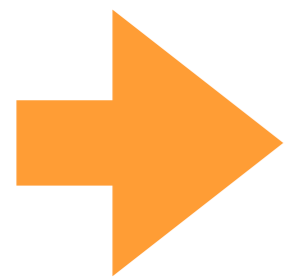
STORY 2



## STORY 2

---



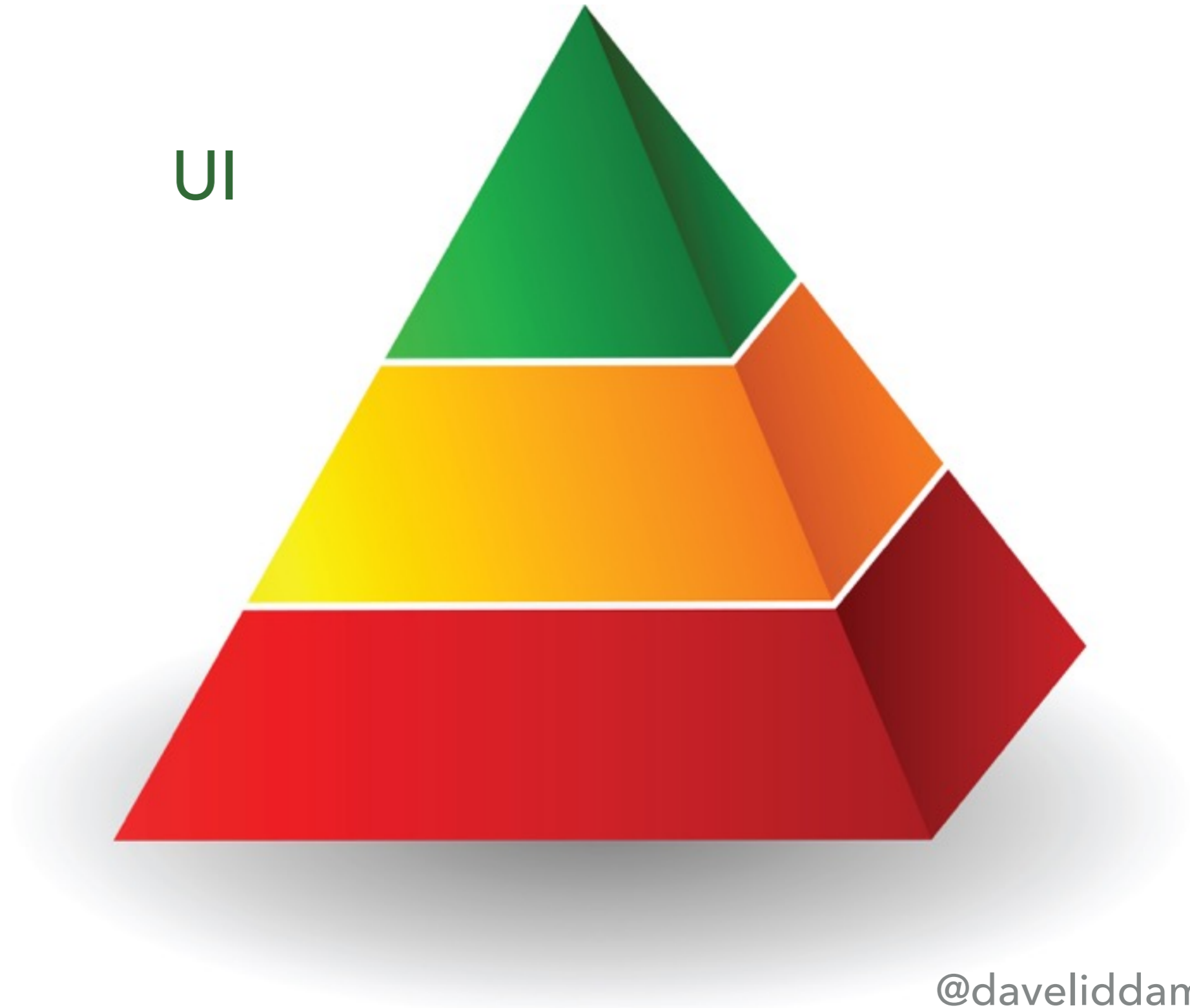


**Integration**

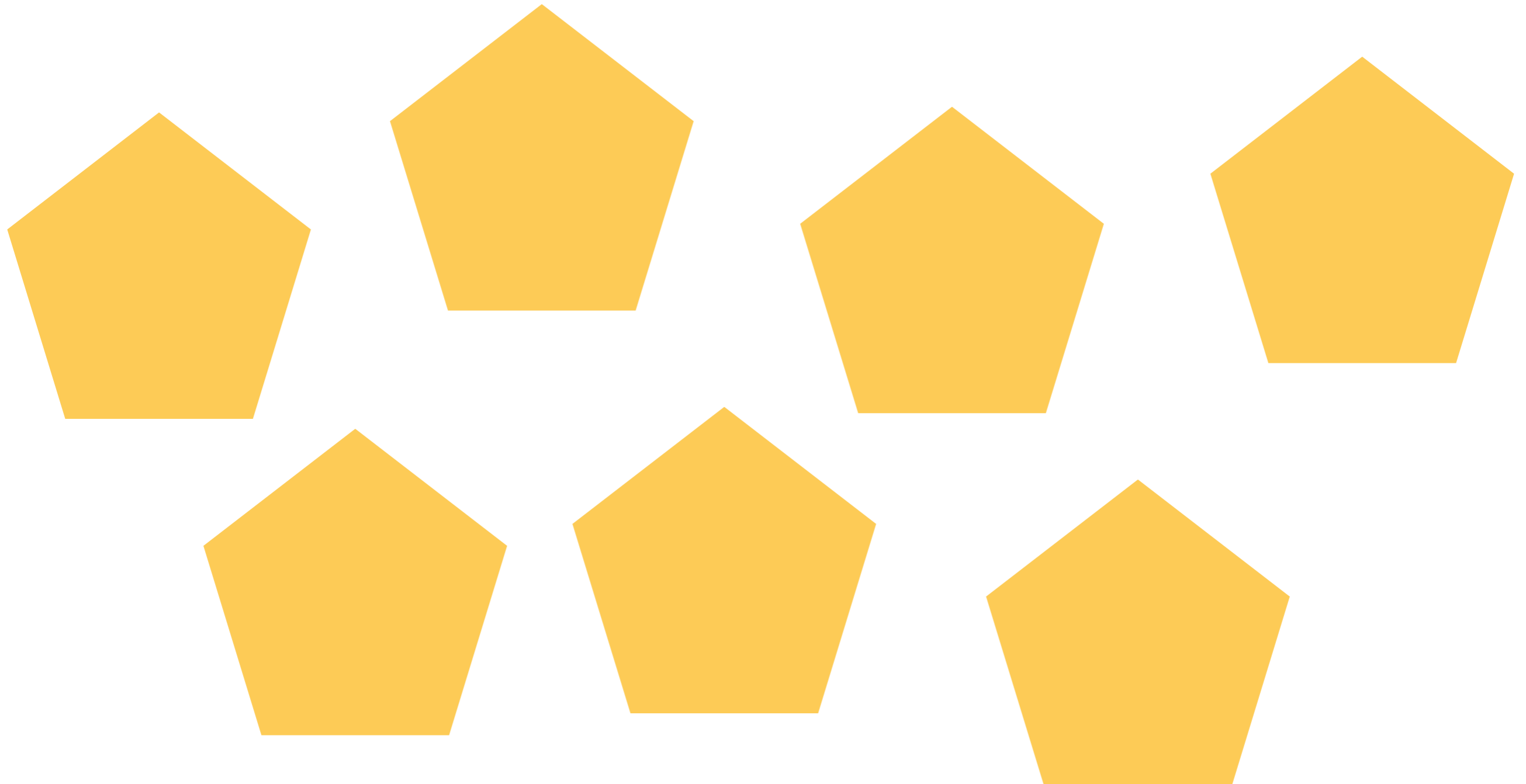


?

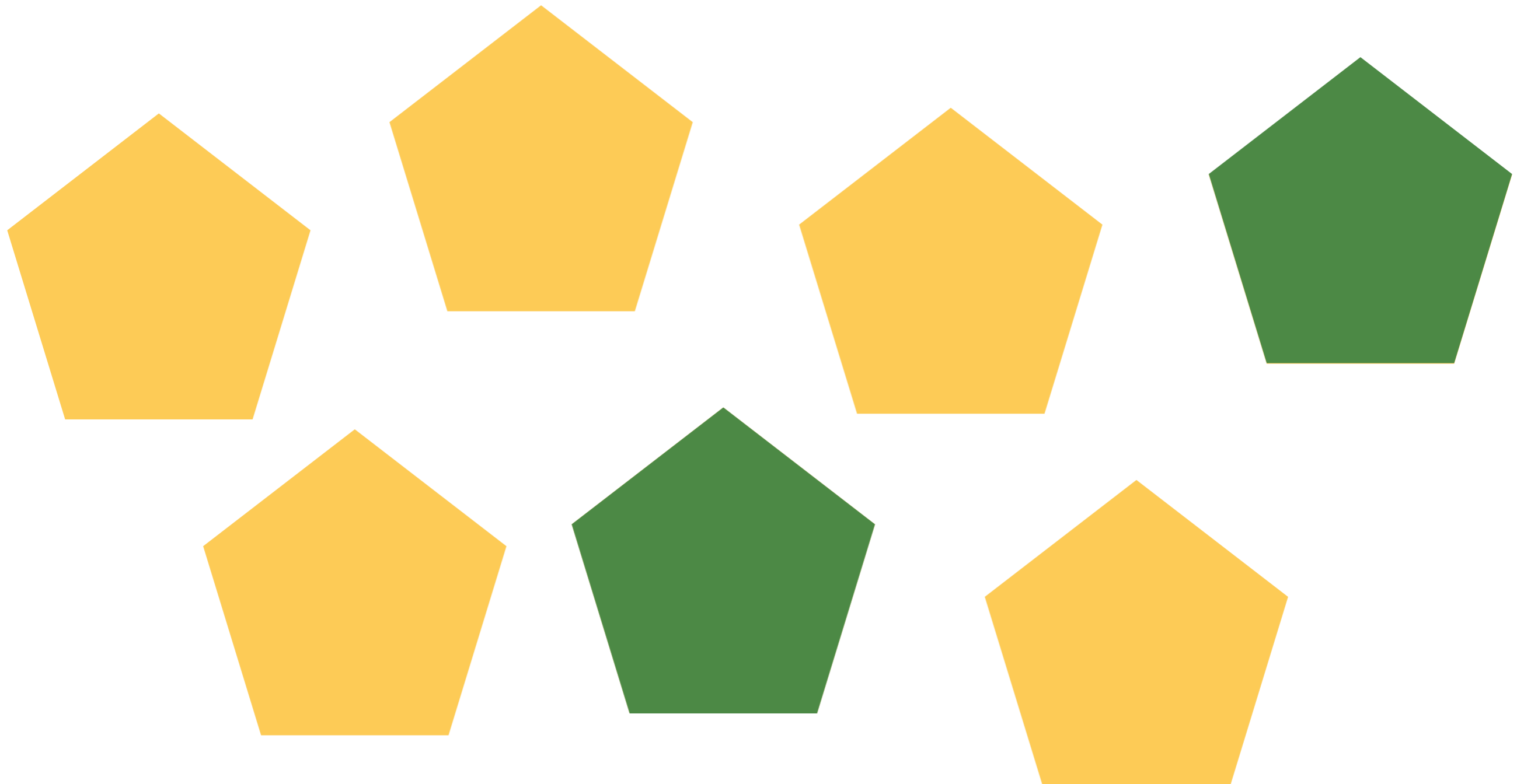
UI



## WHAT DO WE TEST AT THE UI LEVEL?



## WHAT DO WE TEST AT THE UI LEVEL?





STORY 2

---

## THE MORAL OF STORY 2...

### THE MORAL OF STORY 2...

- ▶ Testing an application's business logic via at integration level is much easier than at the UI level.
- ▶ Coupling between test and SUT via the Service Layer.

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- ▶ Testing an application's business logic via at integration level is much easier than at the UI level.
  - ▶ Coupling between test and SUT via the Service Layer.
- ▶ Still need some testing at UI level.

### THE MORAL OF STORY 2...

- ▶ Testing an application's business logic via at integration level is much easier than at the UI level.
  - ▶ Coupling between test and SUT via the Service Layer.
- ▶ Still need some testing at UI level.
- ▶ We need to architect our code in a way to make this possible.
  - ▶ Business logic has no knowledge of the world around it.

### THE MORAL OF STORY 2...

- ▶ Testing an application's business logic via at integration level is much easier than at the UI level.
  - ▶ Coupling between test and SUT via the Service Layer.
- ▶ Still need some testing at UI level.
- ▶ We need to architect our code in a way to make this possible.
  - ▶ Business logic has no knowledge of the world around it.
- ▶ I really like doing this kind of testing!

STORY 2

---

# STORY 1 CLIFF HANGERS

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- ▶ What happens if we replace the entire website with an app?

# STORY 1 CLIFF HANGERS

- ▶ What happens if we replace the entire website with an app?
- ▶ This feels like a lot of effort.



**DECOUPLED TESTS REDUCE THE  
DEVELOPMENT AND MAINTENANCE  
COSTS OF THE TEST SUITE.**

STORY 2

---

**BUT ...**

**BUT ...**

Parts of my test suite are still tightly coupled to the software I'm testing...



#3

# WE EXPAND TO OFFER THE SERVICE TO MULTIPLE COMPANIES

# WE EXPAND TO OFFER THE SERVICE TO MULTIPLE COMPANIES

- ▶ Each company has a branded page on their own subdomain.

# WE EXPAND TO OFFER THE SERVICE TO MULTIPLE COMPANIES

- ▶ Each company has a branded page on their own subdomain.
- ▶ Could only login from your company's subdomain.

# WE EXPAND TO OFFER THE SERVICE TO MULTIPLE COMPANIES

- ▶ Each company has a branded page on their own subdomain.
- ▶ Could only login from your company's subdomain.
- ▶ Behind the scenes authentication now requires:
  - ▶ username
  - ▶ password
  - ▶ subdomain



|                |                                                                  |                  |
|----------------|------------------------------------------------------------------|------------------|
| .....          | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF | 63 / 444 ( 14%)  |
| .....          | .....                                                            | 126 / 444 ( 28%) |
| .....          | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF         | 189 / 444 ( 42%) |
| FFFFFFFFFFFFFF | .....                                                            | 252 / 444 ( 56%) |
| .....          | FF.....FFFF.....FFFFFFFFFFFFFFFF                                 | 315 / 444 ( 70%) |
| .....          | .....FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF                    | 378 / 444 ( 85%) |
| FFFFFFFFFFFFFF | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF         | 441 / 444 ( 99%) |
| ...            |                                                                  |                  |

Time: 20 minutes 54 seconds, Memory: 24.75MB

There were lots of failures:



## ONE OF THE MANY FAILING TESTS...

Does an individual's score get correctly allocated to their team?

# STORY 3

---



## SEEDING A DATABASE

**users:**

- **name: Anna**  
**email: anna@acme.com**  
**password: Passw1rd**  
**team: Apple**
  
- **name: Bob**  
**email: bob@example.com**  
**password: Passw5rd**  
**team: Apple**

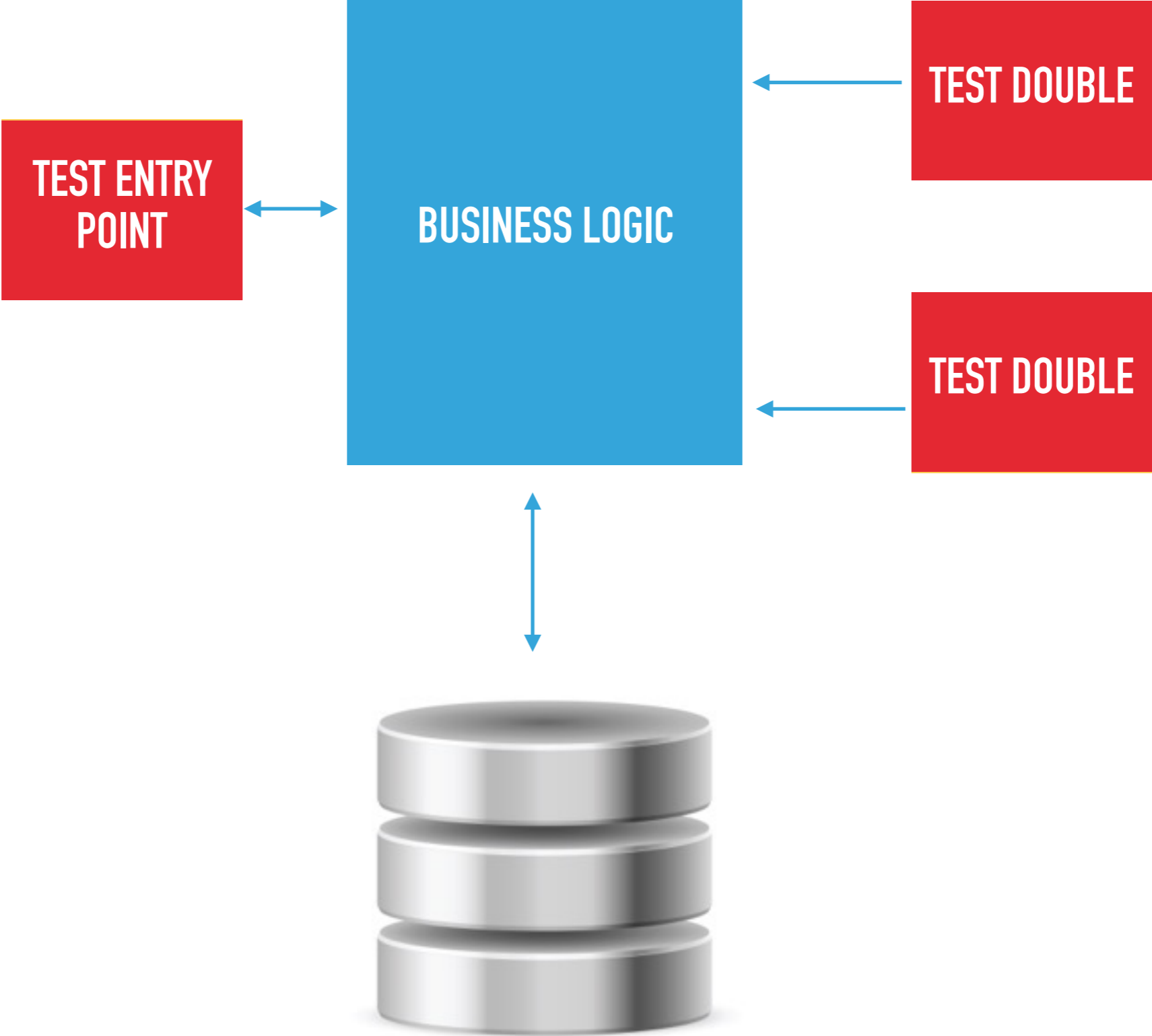
## SEEDING A DATABASE

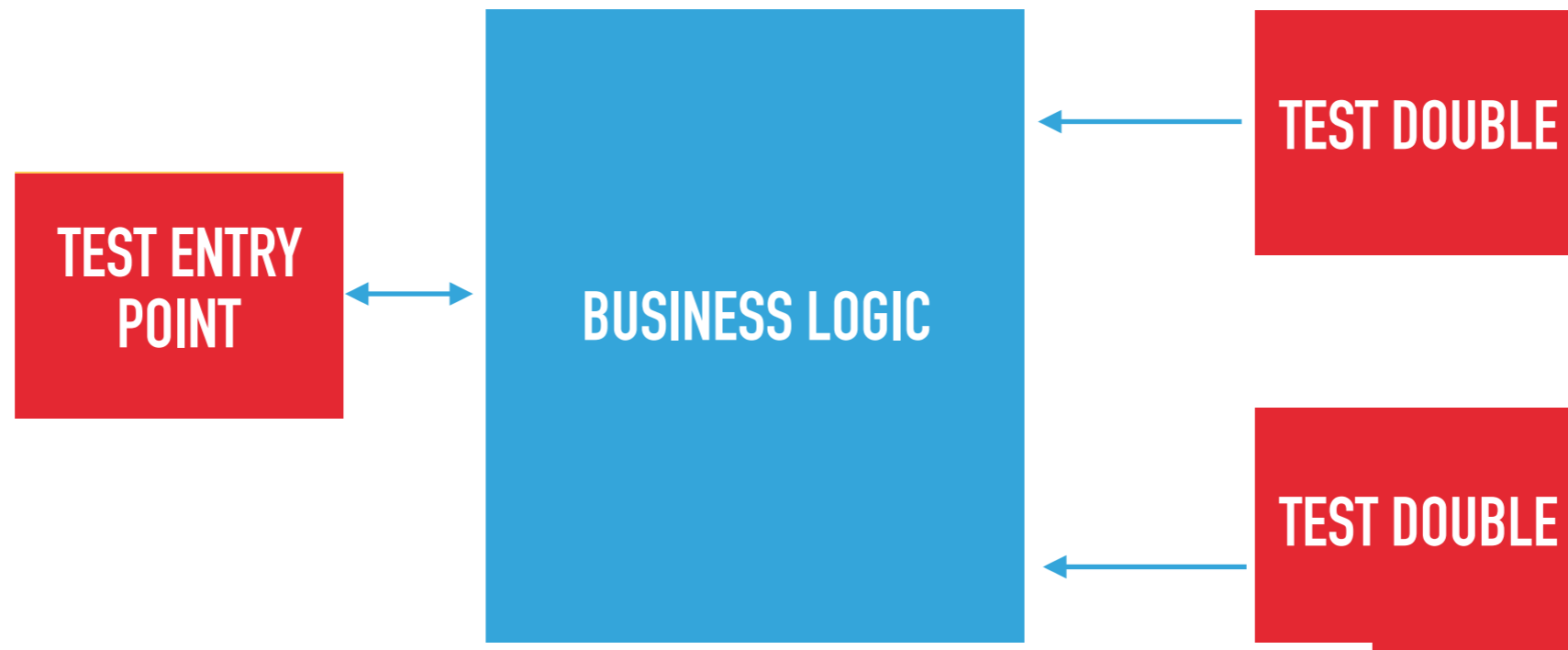
**users:**

- name: Anna  
email: ~~anna@acme.com~~  
password: ~~Passw1rd~~  
team: ~~Apple~~
- name: Bob  
email: bob@example.com  
password: Passw5rd  
team: Apple

STORY 3

---





**FAKE**

# BUILDING DATA FIXTURES





# HAND BUILDING

```
$user = $this->userService->registerUser (
    "anna@acme.com",
    "Anna",
    "Password");
```

# HAND BUILDING

```
$user = $this->userService->registerUser (  
    "anna@acme.com",  
    "Anna",  
    "Password",  
    $companyId);
```

## HAND BUILDING

```
$user = $this->userService->registerUser (  
    "anna@acme.com",  
    "Anna",  
    "Password",  
    $companyId)
```

## OBJECT MOTHER

```
$user = $this->userObjectMother->getAnna();  
  
// User will have default values for name,  
// email, etc
```

# OBJECT MOTHER: IMPLEMENTATION

```
class UserObjectMother {  
    public function getAnna(): User {  
        ... return user if already created ...  
  
        $user = $userService->registerUser(  
            "anna@acme.com",  
            "Anna",  
            "Passw0rd");  
  
        return $user;  
    }  
}
```

# OBJECT MOTHER: IMPLEMENTATION

```
class UserObjectMother {  
    public function getAnna(): User {  
        ... return user if already created ...  
  
        $user = $userService->registerUser(  
            "anna@acme.com",  
            "Anna",  
            "Passw0rd"  
            $companyId);  
  
        return $user;  
    }  
}
```

## TEST BUILDER: 1

```
$userBuilder = $this->getUserBuilder();  
$user = $userBuilder->build();
```

```
// User will have default values for  
// name, email, etc
```

## USING A TEST BUILDER (2)

```
$userBuilder = $this->getUserBuilder();  
$user = $userBuilder  
    ->name("Annabelle")  
    ->password("Passw4rd")  
    ->team("Banana")  
    ->build();
```



## DEFER TO OTHER OBJECT MOTHERS / BUILDERS

```
class UserObjectMother {  
    public function getAnna(): User {  
        $company = $this->companyObjectMother()  
            ->getAcmeCompany();  
  
        $user = $userService->registerUser(  
            "anna@acme.com",  
            "Anna",  
            "Passw0rd"  
            $company);  
  
        return $user;  
    }  
}
```

## HYBRID

**users :**

- **name: Anna**  
**email: anna@acme.com**  
**password: Passw1rd**  
**team: Apple**
- **name: Bob**  
**email: bob@example.com**  
**password: Passw5rd**  
**team: Apple**



STORY 3

---

**MORAL OF STORY 3...**

### MORAL OF STORY 3...

- ▶ Use patterns like Object Mothers / Test Builders for building data fixtures.
  - ▶ Makes tests more robust to change.
  - ▶ Allows us to test with a fake in memory database.

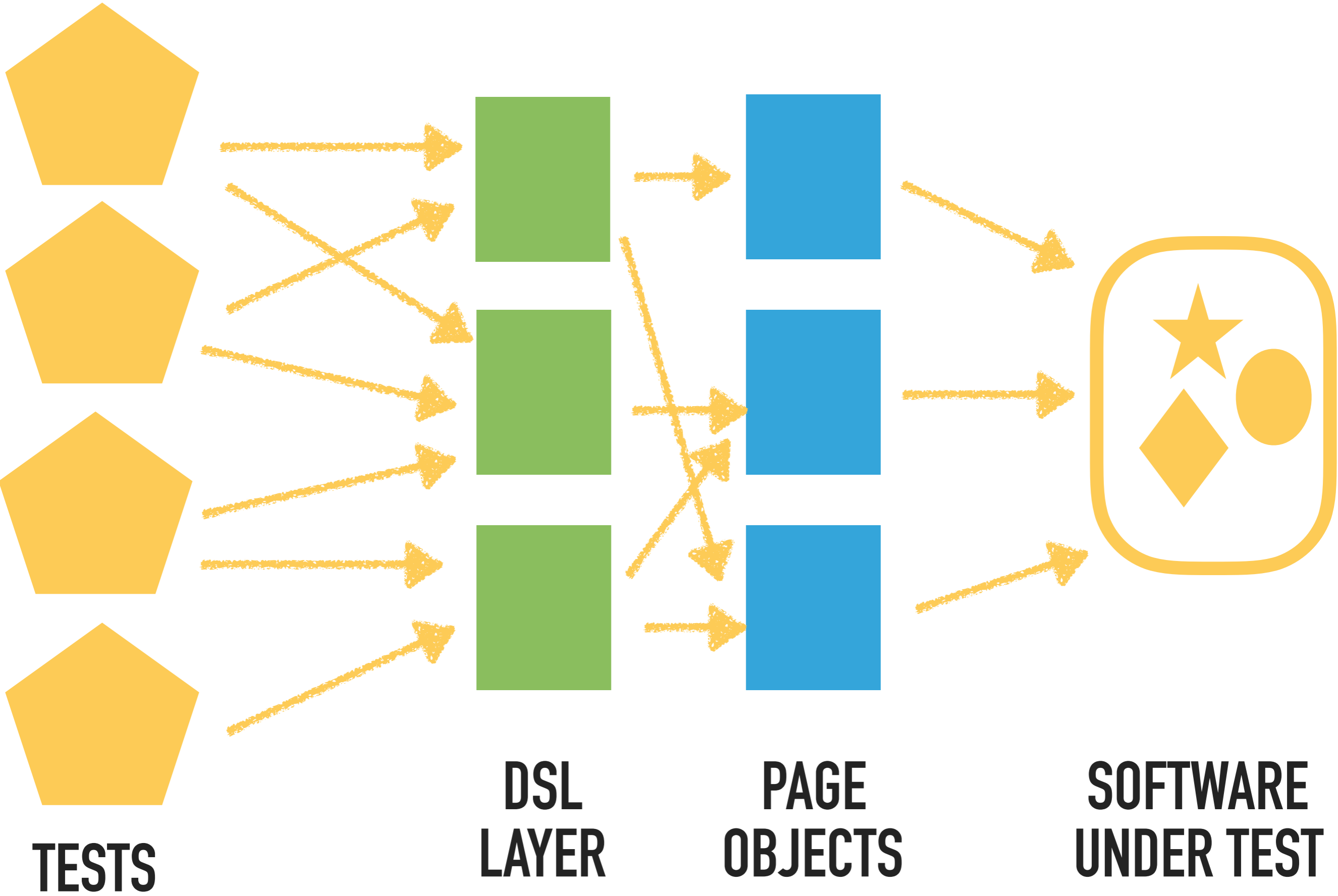
### MORAL OF STORY 3...

- ▶ Use patterns like Object Mothers / Test Builders for building data fixtures.
  - ▶ Makes tests more robust to change.
  - ▶ Allows us to test with a fake in memory database.
- ▶ Decoupling our tests from the software under test.

**DECOUPLED TESTS REDUCE THE  
DEVELOPMENT AND MAINTENANCE  
COSTS OF THE TEST SUITE.**



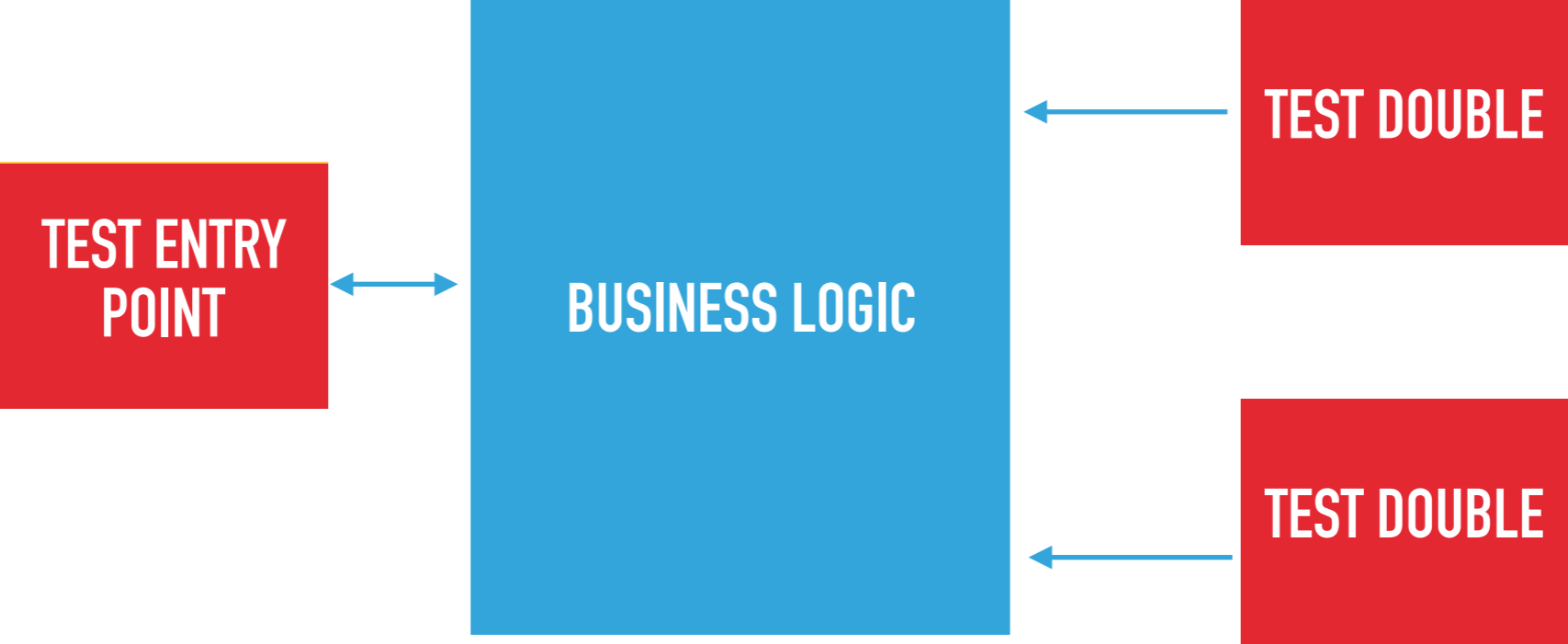
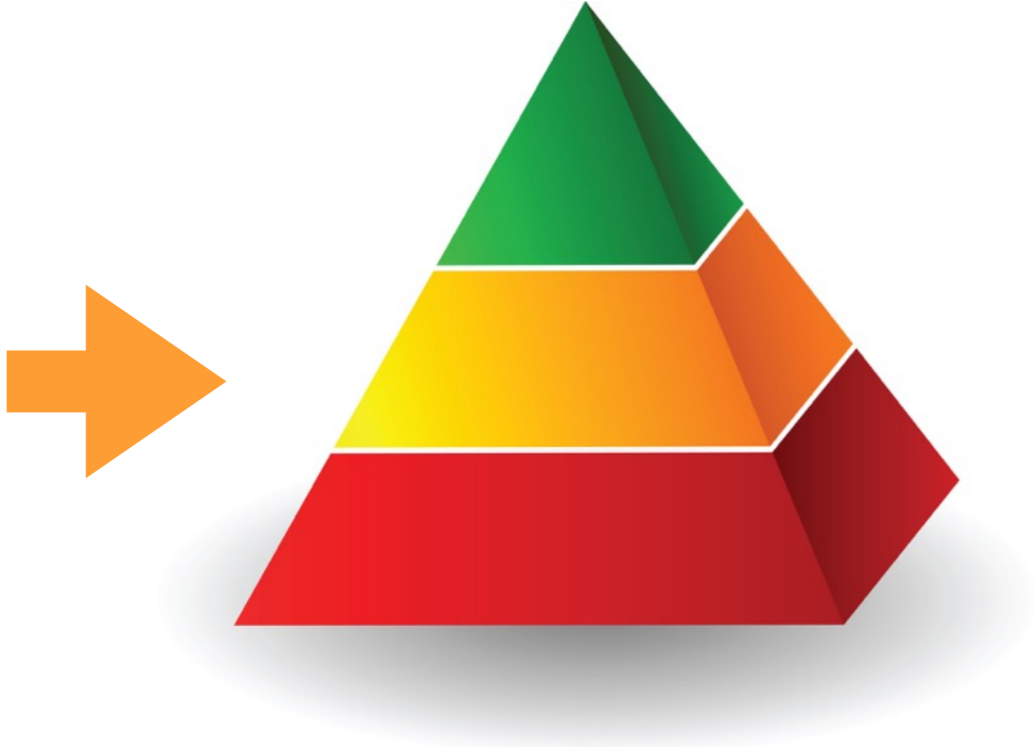
STORY 1





# STORY 2

---



STORY 3

---



# TEST PYRAMID

UI

Integration

Unit



---

# SUMMARY

---

# SUMMARY

- ▶ Decoupling is good

---

# SUMMARY

- ▶ Decoupling is good
  - ▶ Reduces development and maintenance costs

---

# SUMMARY

- ▶ Decoupling is good
  - ▶ Reduces development and maintenance costs
- ▶ Do the right kind of tests at the right level

---

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- ▶ Decoupling is good
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- ▶ Do the right kind of tests at the right level
  - ▶ Architect the code correctly



---

# SUMMARY

- ▶ Decoupling is good
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- ▶ Do the right kind of tests at the right level
  - ▶ Architect the code correctly
  - ▶ Test business logic at the service layer

---

# SUMMARY

- ▶ Decoupling is good
  - ▶ Reduces development and maintenance costs
- ▶ Do the right kind of tests at the right level
  - ▶ Architect the code correctly
  - ▶ Test business logic at the service layer
  - ▶ Test UI to check it is correctly wired up to service layer

---

# SUMMARY

- ▶ Decoupling is good
  - ▶ Reduces development and maintenance costs
- ▶ Do the right kind of tests at the right level
  - ▶ Architect the code correctly
  - ▶ Test business logic at the service layer
  - ▶ Test UI to check it is correctly wired up to service layer
- ▶ Building objects using Object Mother / Builder patterns

Thanks for listening



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